

changelog.md for @design.estate/dees- catalog-geo

2026-02-10 - 1.5.1 - fix(assets)

remove unused marker image and other obsolete files to reduce repo size

- Deleted markers-after-stop.png (removed ~726 lines / large binary asset)
- Removed multiple metadata-only files (cleanup of obsolete/duplicated assets listed in diff)
- No source code changes — cleanup of static assets to reduce repository size and clutter

2026-02-05 - 1.5.0 - feat(dees-geo- map)

Highlight current navigation step with progress, mark completed steps, auto-scroll turn-by-turn list, expose guidance state for synchronization, and refine instruction/voice wording

- Add `.nav-step.current` and `.nav-step.completed` styles and a `.nav-step-progress-bar` to visually indicate current step and progress
- Expose `getGuidanceState` callback to read current navigation/guidance state for turn-by-turn synchronization
- Auto-scroll the turn-by-turn list when the active step changes and add `scrollToCurrentStep(stepIndex)` to perform smooth scrolling
- Render current/completed state in the step list (checkmark for completed) and calculate/display progress percent for the active step
- Use `step.ref` as a fallback for `step.name` and add handling/icons for the 'new name' maneuver

- Refine instruction formatting: use 'on' for continue maneuvers and 'onto' for turns/merges, and update voice output to reflect this

2026-02-05 - 1.4.0 - feat(dees-geo-map)

Add voice-guided navigation with TTS, navigation guide controller and mock GPS simulator

- Introduce VoiceSynthesisManager (ts_web/elements/00group-map/dees-geo-map/geo-map.voice.ts) — queue-based Web Speech API wrapper with urgent interruption and navigation-specific helpers (approach, maneuver, arrival, off-route).
- Add NavigationGuideController (geo-map.navigation-guide.ts) to provide real-time GPS guidance, step progression, off-route/arrival detection, guidance events and navigation camera controls.
- Add MockGPSSimulator (ts_web/elements/00group-map/dees-geo-map/geo-map.mock-gps.ts) to simulate movement along a route with speed presets, jitter, and control methods (start/pause/stop/jump).
- Expose new public APIs on DeesGeoMap: setPosition, startGuidance, stopGuidance, setVoiceEnabled, isVoiceEnabled, getGuidanceState, isNavigating, createMockGPSSimulator, getMockGPSSimulator, getGuidanceController, and navigation camera config helpers.
- Add guidance UI/assets: new icons, guidance panel rendering, styles (guidanceStyles, maplibreMarkerStyles), and demo controls to ts_web/elements/00group-map/dees-geo-map/dees-geo-map.demo.ts.
- Wire guidance controller into lifecycle: initialize when map is created, dispatch 'guidance-event' CustomEvents, clean up on teardown, and render guidance panel during navigation.
- Update module exports (index.ts) to re-export VoiceSynthesisManager, NavigationGuideController, MockGPSSimulator and related types.

2026-02-05 - 1.3.0 - feat(dees-geo-map)

Add dark/light theme support for UI and map tiles, subscribe to theme changes and add traffic toggle in navigation

- Replace hard-coded colors with `cssManager.bdTheme(...)` across component styles to enable automatic light/dark theming
- When `mapStyle` is 'osm', switch between CartoDB Voyager (light) and CartoDB Dark Matter (dark) vector basemaps
- Subscribe to `domtools.themeManager.themeObservable` to update the map style at runtime and unsubscribe on `disconnectedCallback`
- Add a traffic-aware routing toggle in the navigation panel and expose callbacks (`onTrafficToggle`, `getTrafficEnabled`) to wire UI state to the `trafficController`
- Integrate traffic toggle state into navigation controller callbacks and simplify traffic controller render usage

2026-02-05 - 1.2.0 - feat(map)

Introduce CSS Grid sidebar layout and integrated navigation + draw panels, add directions view and step-to-map interaction

- Replace overlay/header layout with a CSS Grid: left and right sidebars (controlled via `--left-panel-width/--right-panel-width`) that push the map area instead of overlaying it.
- Move navigation panel from map overlay into a left sidebar and add `NavigationController` `viewMode` with a new directions view (summary, back button) and planning view separation.
- Add a right-side draw tools panel (draw panel UI, tool grid, actions) with `isDrawPanelOpen` state and toolbar toggle to show/hide draw tools.
- Add interactivity: clicking a turn-by-turn step flies the map to that step (`flyToStep`), and directions->planning switching via `setViewMode/back` button.
- Numerous style additions and adjustments: header toolbar grid area, sidebar/draw panel styling, nav directions styles, z-index tweaks, cursor and hover states.
- Add new `arrowLeft` icon and reorganize toolbar controls (navigation/draw toggles, traffic, zoom) to accommodate sidebar layout

2026-02-05 - 1.1.1 - fix(assets)

remove header toolbar PNG assets (`header-toolbar-fixed`, `header-toolbar-full`, `header-toolbar-layout`, `header-toolbar-v3`)

- Deleted four header toolbar PNG files: `header-toolbar-fixed.png`, `header-toolbar-full.png`, `header-toolbar-layout.png`, `header-toolbar-v3.png`
- Change is asset-only (binary removals); no source code or behavioral changes in JS/TS
- Recommended patch bump from 1.1.0 to 1.1.1

2026-02-05 - 1.1.0 - feat(geo-map)

add live traffic visualization and traffic-aware routing with pluggable providers and UI integration

- Introduce TrafficController and traffic layer rendering (auto-refresh, zoom gating, legend).
- Add traffic providers: HereTrafficProvider (HERE API) and ValhallaTrafficProvider (self-hosted) with ITrafficProvider interface and config types.
- Integrate traffic-aware routing into NavigationController: fetch and render traffic-aware routes, show congestion level and delay in the navigation panel.
- Add toolbar/header UI: traffic toggle button, traffic legend, new icons, overlay grid and header toolbar layout; update demo and readme.hints.md with usage and provider examples.
- Add new source files: geo-map.traffic.ts and geo-map.traffic.providers.ts; export types from index.ts and update icons and styles (trafficStyles, headerToolbarStyles).
- Update component styles (overlay grid, toolbar, traffic legend) and refactor parts of dees-geo-map for modular controllers.
- Include new header toolbar artwork assets and update demo text; bump devDependencies: @git.zone/tswatch ^3.1.0 and @types/node ^25.2.1.

2026-02-05 - 1.0.0 - initial

Initial release.

- Initial commit: project scaffold and first files

Revision #2

Created 2026-03-28 13:06:46 UTC by foss.global Team

Updated 2026-03-29 16:49:13 UTC by foss.global Team