

changelog.md for @design.estate/dees-catalog

2026-03-18 - 3.49.0 - feat(dataview-statusobject)

add last updated footer to status object and refresh demo data

- Render a bottom bar that shows the status object's lastUpdated timestamp when available.
- Adjust detail row padding to keep spacing consistent with the new footer layout.
- Update demo status objects to include lastUpdated examples for current, hourly, and daily timestamps.
- Bump @tsclass/tsclass from ^9.3.0 to ^9.5.0.

2026-03-14 - 3.48.5 - fix(repo)

no changes to commit

2026-03-14 - 3.48.4 - fix(storage-browser)

rename S3-specific storage browser interfaces to generic storage types

- Replaces IS3DataProvider, IS3Object, and IS3ChangeEvent with generic storage interface names across storage browser components
- Updates demo provider naming and user-facing demo text from S3 browser to Storage browser
- Aligns interface and utility comments with storage-agnostic terminology

2026-03-14 - 3.48.3 - fix(dataview)

rename dees-s3-browser exports and custom elements to dees-storage-browser

- Replaces the dees-s3-browser module path with dees-storage-browser in dataview exports
- Renames the main custom element from dees-s3-browser to dees-storage-browser
- Renames related columns, keys, preview, demo, interfaces, and utility entry points under the new storage-browser module

2026-03-12 - 3.48.2 - fix(repo)

no changes to commit

2026-03-12 - 3.48.1 - fix(repo)

no changes to commit

2026-03-12 - 3.48.0 - feat(dataview)

add an S3 browser component with column and list views, file preview, editing, and object management

- introduces a new dees-s3-browser module with shared interfaces, utilities, demo, and exports
- supports browsing S3-style prefixes in both column and list layouts with breadcrumb navigation
- adds file preview with text editing, download, and delete actions
- includes create, rename, move, delete, upload, and drag-and-drop handling for files and folders
- adds optional live change stream integration with refresh indicators

2026-03-11 - 3.47.2 - fix(deps)

bump @design.estate/dees-domtools and @design.estate/dees-element dependencies

- update @design.estate/dees-domtools from ^2.3.9 to ^2.5.1
- update @design.estate/dees-element from ^2.2.1 to ^2.2.2

2026-03-11 - 3.47.1 - fix(dees-statsgrid)

add tablet breakpoint to render stats grid as three columns

- Added `cssManager.cssForTablet` rule to set `.stats-grid grid-template-columns: repeat(3, 1fr)`.
- Improves responsive layout on tablet devices for `dees-statsgrid` tiles.
- Change made in `ts_web/elements/00group-dataview/dees-statsgrid/dees-statsgrid.ts`

2026-03-11 - 3.47.0 - feat(dees-statsgrid)

add container-responsive behavior and responsive CSS to `dees-statsgrid`; bump `@design.estate/dees-element` dependency to `^2.2.1`

- Added `@containerResponsive` decorator and import to `dees-statsgrid`
- Added `cssManager.cssForPhablet` and `cssManager.cssForPhone` responsive style blocks to adjust layout, spacing and font sizes on smaller viewports
- Bumped dependency `@design.estate/dees-element` from `^2.1.6` to `^2.2.1`

2026-03-10 - 3.46.1 - fix(dees-appui)

add `min-height: 0` to `mainmenu` and `secondarymenu` to prevent unintended container height and fix layout stacking

- Modified `ts_web/elements/00group-appui/dees-appui/dees-appui.ts`: added `min-height: 0` to `.maingrid > dees-appui-mainmenu` and `.maingrid > dees-appui-secondarymenu`
- Fixes layout issues where children or flexbox-derived `min-height` could cause menu containers to expand and interfere with `z-index` stacking

2026-03-10 - 3.46.0 - feat(dees-tile)

unify tile metadata into a consistent bottom info bar and add PDF file-size display

- Introduce `renderBottomBar()` hook in `DeesTileBase` and remove per-component bottom badges/labels in favor of a unified info bar.
- Implement `renderBottomBar` in audio, video, image, folder, note and pdf tiles to show label, counts, dimensions, duration, language/line info and page counts.
- PDF tile: add `fileSize` state, attempt to read download info and display formatted file size in the info bar; show `currentPreviewPage/pageCount` when hovering.

- Styling changes: replace legacy badges/labels with `.tile-info-bar` (`.info-label`, `.info-detail`, `.info-spacer`); adjust padding, font sizing, z-index, and remove hover translate for clickable tiles.
- PDF demo and styles: use `cssManager` theming for demo colors and adjust preview padding.
- Bump devDependencies: `@git.zone/tswatch -> ^3.3.0` and `@types/node -> ^25.4.0`

2026-03-10 - 3.45.1 - fix(dees-appui)

substitute route params into URL hash when navigating

- Replaces `:param` placeholders in `view.route` with provided params before updating the URL hash.
- Ensures `window.history.pushState` is called with the resolved route so URLs do not contain literal parameter tokens.

2026-03-10 - 3.45.0 - feat(dees-form)

register new input components (tags, list, wysiwyg, richtext) and emit change notification for richtext updates

- Added imports and registration of `DeesInputTags`, `DeesInputList`, `DeesInputWysiwyg`, and `DeesInputRichtext` in `dees-form`
- Extended `TFormInputElement` union type to include the new input components
- `DeesInputRichtext` now calls `changeSubject.next(this.value)` in the editor `onUpdate` handler to propagate changes

2026-03-10 - 3.44.0 - feat(appui-tabs)

add support for left/right tab action buttons and content tab action APIs

- Introduce `ITabAction` interface and add `actionsLeft/actionsRight` properties to `dees-appui-tabs`, `dees-appui-maincontent`, and `dees-appui`.
- Render action buttons with new styles and `renderActions()` helper, including disabled state and click handlers; wire actions into tab components.
- Add public `clear()` on `dees-appui-tabs` and improve tab selection logic to reset selection when tabs become empty or when the selected tab is removed.
- Expose `setContentTabActionsLeft` and `setContentTabActionsRight` on the `DeesAppui` programmatic API and update interfaces/appconfig accordingly.

- Update demos to showcase action buttons, add clear-all behavior, and adjust layout/styling for action areas.

2026-03-09 - 3.43.4 - fix(media)

remove deprecated dees-pdf and dees-pdf-preview components and bump several dependencies

- Removed deprecated PDF components and related demos/styles: `ts_web/elements/00group-media/dees-pdf/*` and `ts_web/elements/00group-media/dees-pdf-preview/*`
- Removed exports for `dees-pdf` and `dees-pdf-preview` from `ts_web/elements/00group-media/index.ts` (public API removal)
- Dependency upgrades: `@design.estate/dees-domtools` → `^2.3.9`, `apexcharts` → `^5.10.3`, `lucide` → `^0.577.0`, `@fortawesome/*` → `^7.2.0`
- DevDependency upgrades: `@git.zone/tsbuild` → `^4.3.0`, `@git.zone/tsbundle` → `^2.9.1`, `@git.zone/tstest` → `^3.3.2`, `@git.zone/tswatch` → `^3.2.5`, `@types/node` → `^25.3.5`
- Updated `ts_web/services/versions.ts` to align CDN/version constants (`apexcharts`, `tiptap` → `2.27.2`, `fontawesome`)

2026-02-24 - 3.43.3 - fix(dees-table)

use lucide icon identifier for Search action in dees-table

- Replaced `iconName 'magnifyingGlass'` with `'lucide:Search'` in `ts_web/elements/00group-dataview/dees-table/dees-table.ts`
- Updates the icon identifier for the header 'Search' action; no functional behavior changed

2026-02-21 - 3.43.2 - fix(dees-chart-log)

avoid duplicate log entries, optimize incremental updates, enforce `maxEntries`, and respect filters when writing logs

- Prevent property-bound `logEntries` from duplicating entries already present in `logBuffer` by deduplicating on `timestamp|message`
- Call `updateMetrics()` when replaying or appending log entries so metrics stay accurate
- Skip processing entirely when the incoming `logEntries` array is unchanged
- Optimize append-only updates by writing only the new tail entries instead of full re-render
- Enforce `maxEntries` when appending to the `logBuffer` to maintain buffer size
- Respect `filterMode` and `searchQuery` when deciding whether to write appended entries to the terminal

2026-02-21 - 3.43.1 - fix(dees-chart-log)

replay buffered log entries when terminal becomes ready and sync logEntries updates to re-render filtered logs

- Replay entries stored in logBuffer after terminal initialization to avoid losing entries that arrived early
- Add updated() lifecycle hook to copy logEntries into logBuffer and call reRenderFilteredLogs when terminalReady
- Call super.updated(changedProperties) to preserve base class behavior

2026-02-17 - 3.43.0 - feat(dees-form)

add layout styles to dees-form and standardize demo input grouping

- Add static CSS to dees-form: default column layout with gap and support for [horizontal-layout] (row wrapping, alignment and gap).
- Remove inline
- Simplify dees-input-base styles by removing host margins and making spacing container-driven.
- Update multiple demo files to wrap related inputs in a new .input-group container and include .input-group CSS for consistent vertical spacing.

2026-02-16 - 3.42.2 - fix(dees-chart-area)

add ApexAxisChartSeries type to dees-chart-area component to improve typing for ApexCharts series data

- Introduces ApexAxisChartSeries type alias with support for number arrays, [x,y] tuples, and object {x,y,...} series entries
- Type-only change — no runtime or API behavior modified
- File changed: ts_web/elements/00group-chart/dees-chart-area/component.ts

2026-02-16 - 3.42.1 - fix(dees-table)

Guard against undefined action.type in dees-table by using optional chaining and update several dependencies

- Use optional chaining (`action.type?.includes(...)`) in `ts_web/elements/.../dees-table.ts` to prevent runtime errors when `action.type` is undefined
- Bump dependency `apexcharts` from `^5.3.6` to `^5.5.0`
- Bump dependency `lucide` from `^0.563.0` to `^0.564.0`
- Bump devDependency `@git.zone/tswatch` from `^3.0.1` to `^3.1.0`
- Bump devDependency `@types/node` from `^25.0.10` to `^25.2.3`

2026-02-02 - 3.42.0 - feat(dees-form-submit)

forward button properties to internal `dees-button`, use property bindings, add demo and styles

- Added forwarded properties: `type`, `size`, `icon`, `iconPosition` (with defaults) and `preservedText/status/disabled`
- Changed template to use property bindings (`.prop`) for `dees-button` instead of string attributes
- Switched internal event handler to listen for `dees-button`'s `@clicked` event (was `@click`)
- Added component styles (`:host display` and `dees-button width:100%`) and improved layout
- Expanded demo with multiple usage examples (basic, icons, types, sizes, states, and a form context)

2026-02-02 - 3.41.6 - fix(dees-simple-appdash)

respect `selectedView` when loading initial view, falling back to the first tab

- `firstUpdated` now loads `this.selectedView` if set, otherwise loads the first view tab
- Prevents always loading the first tab and preserves a previously selected view on initial render

2026-02-01 - 3.41.5 - fix(dees-service-lib-loader)

prevent horizontal scrollbar by offsetting `xterm WidthCache` measurement container

- Injects additional CSS into `DeesServiceLibLoader` to move `xterm.js WidthCache` measurement div off-screen horizontally (selector: `body > div[style*="top: -`

50000px" style="width: 50000px"]

- Fixes root cause where xterm creates a large-width measurement container (width: 50000px) on document.body that expands scrollWidth and causes a horizontal scrollbar
- Change applied in ts_web/services/DeesServiceLibLoader.ts by concatenating the fix CSS into the injected stylesheet

2026-01-29 - 3.41.4 - fix()

no changes

- No files changed in this commit; no code or documentation modified
- No release required

2026-01-29 - 3.41.3 - fix(dees-pdf-viewer)

use in-memory PDF data for download and print; add robust print wrapper, cleanup and error handling

- Download and Print now use pdfDocument.getData() to create Blob URLs so in-memory PDFs (pdf.js) can be saved/printed.
- Print flow now opens an HTML wrapper with an iframe to allow onafterprint handling, auto-close, popup-fallback and timed cleanup of Blob URLs.
- Added try/catch logging, URL.revokeObjectURL calls and safety timeouts to avoid resource leaks.
- Removed context menu items that relied on the raw PDF URL (Open in New Tab, Copy PDF URL); Download/Print actions now await the async handlers.

2026-01-28 - 3.41.2 - fix(dees-pdf-viewer)

account for devicePixelRatio when setting canvas dimensions and scale 2D context to render crisp PDF pages and thumbnails on high-DPI displays

- Multiply canvas.width and canvas.height by window.devicePixelRatio (dpr) and use Math.floor to set the actual pixel buffer size
- Call ctx.scale(dpr, dpr) so drawing is rendered at device pixels while keeping CSS display size unchanged

- Apply the same high-DPI adjustments to both main page rendering and thumbnail generation
- Keep `canvas.style.width` and `canvas.style.height` set to viewport dimensions to preserve layout

2026-01-27 - 3.41.1 - fix(dataview-codebox)

fix `dees-dataview` codebox layout to ensure full-height, proper flex behavior and scrolling; bump internal dependencies

- Updated CSS in `ts_web/elements/00group-dataview/dees-dataview-codebox/dees-dataview-codebox.ts`: added `height:100%`, `box-sizing`, `display:flex` and `flex-direction:column` on container, set `flex-shrink` on header elements, made code grid `overflow:auto` with `flex:1` and `min-height:0` to prevent overflow issues.
- Bumped dependencies in `package.json`: `@design.estate/dees-domtools` from `^2.3.7` to `^2.3.8` and `@design.estate/dees-element` from `^2.1.5` to `^2.1.6`.
- Non-breaking visual/layout fix — suitable for a patch release.

2026-01-27 - 3.41.0 - feat(docs)

document new media & tile components and expand Workspace/IDE component docs; update component count to 90+

- Updated README component count from 70+ to 90+.
- Added Media & Tile components documentation (`DeesTilePdf`, `DeesTileImage`, `DeesTileAudio`, `DeesTileVideo`, `DeesTileNote`, `DeesTileFolder`, `DeesPreview`, `DeesPdfViewer`, `DeesImageViewer`, `DeesAudioViewer`, `DeesVideoViewer`).
- Expanded Workspace/IDE documentation and introduced workspace subcomponents (`DeesWorkspace`, `DeesWorkspaceMonaco`, `DeesWorkspaceDiffEditor`, `DeesWorkspaceFiletree`, `DeesWorkspaceTerminal`, `DeesWorkspaceTerminalPreview`, `DeesWorkspaceMarkdown`, `DeesWorkspaceMarkdownoutlet`, `DeesWorkspaceBottombar`).
- Enhanced Contextmenu docs to demonstrate nested submenus and programmatic API usage.
- Added `ITileFolderItem` interface example for tile folder items.

2026-01-27 - 3.40.0 - feat(dees-tile)

unify tile badge styling and markup; replace component-specific badge classes with shared tile-badge classes and update related imports/tests

- Add shared badge styles: `.tile-badge-corner`, `.tile-badge-topright`, `.tile-badge` and layout rules in `dees-tile-shared/styles.ts`
- Update tile components (audio, video, image, folder, note, pdf) to use new badge markup and remove duplicated badge CSS
- Shift badge positioning when a tile label is present (`.tile-container:has(.tile-label)`)
- Remove older per-component badge rules (`duration-badge`, `item-count-badge`, `dimension-badge`, `note-language/note-line-indicator`, `preview-page-indicator`) and replace with unified classes
- Update tests to import `dees-contextmenu` and `dees-dashboardgrid` from new `00group-overlay / 00group-layout` paths to reflect folder reorganization

2026-01-27 - 3.39.1 - fix(dees-tile-note)

use horizontal pointer position to scroll note body by computing percentage from `clientX` and element width instead of `clientY` and height

- Changed `ts_web/elements/00group-media/dees-tile-note/component.ts`: use `x = e.clientX - rect.left` and `percentage = x / rect.width` to drive `scrollTop` calculation instead of using vertical coordinates
- Fixes incorrect scroll mapping where vertical mouse position was used for horizontal scrolling interaction

2026-01-27 - 3.39.0 - feat(components)

add large set of new UI components and demos, reorganize groups, and bump a few dependencies

- Add Media viewers: `dees-image-viewer`, `dees-audio-viewer`, `dees-video-viewer`, `DeesPdf/DeesPdfViewer` and related PDF utilities (`CanvasPool`, `PdfManager`) and demos
- Introduce `dees-preview` composite that auto-detects content and delegates to appropriate viewers
- New Tile system (`DeesTileBase`) and tile components: `dees-tile-pdf`, `dees-tile-image`, `dees-tile-audio`, `dees-tile-video`, `dees-tile-note`, `dees-tile-folder` plus demos
- Add dashboard/grid system: `dees-dashboardgrid` with drag/resize, collision resolution, layout helpers, demos and utilities
- Data view additions: `dees-table` with lucene-like query parser, column utilities, and `dees-statsgrid` enhancements (including `cpuCores` visualization)
- New feedback & overlay components: `dees-toast`, `dees-actionbar`, `dees-progressbar`, `dees-spinner`, `dees-badge` and supporting demos/interfaces
- Many layout and utility components added or improved: `dees-panel`, `dees-chips`, `dees-heading`, `dees-label`, `dees-pagination`, `dees-stepper`, and associated demos
- Refactor project structure: components organized into `00group-*` directories and demo metadata migrated from `demoGroup` to `demoGroups` (`string[]`); many import path updates

to match new grouping

- Deprecations/notes: dees-pdf-preview and legacy dees-pdf marked as deprecated in favor of new viewers/tiles
- Dependency bumps in package.json: @design.estate/dees-wcctools -> ^3.8.0, @git.zone/tstest -> ^3.1.8

2026-01-26 - 3.38.0 - feat(appui)

add app shell and bottom bar APIs, new input components, and update README component listings and docs

- README: updated components count (80+ → 70+), reorganized categories (added App Shell / Pre-built Templates, renamed Workspace/IDE) and improved typography
- Document listing: added DeesActionbar, DeesInputToggle, DeesInputCode, DeesAppuiBottombar and other component entries
- Menu item interface: added closeable and onClose properties for dismissible menu items
- IViewDefinition: expanded content type to accept element constructors and async content, added badgeVariant and cache flags
- New interfaces added: IBottomBarWidget, IBottomBarAction, IViewActivationContext to support bottom bar widgets/actions and view activation context

2026-01-25 - 3.37.1 - fix(editor)

fix monaco/editor layout, update dev deps, simplify watch script and remove Playwright snapshots

- Make dees-input-code host and inner wrappers flex so Monaco editor grows to fill available height (set flex, min-height and height:100% where needed).
- Set dees-workspace-monaco and editor-wrapper to stretch so the embedded Monaco editor fills the component.
- Bump dev dependencies: @git.zone/tsbuild -> ^4.1.2, @git.zone/tsbundle -> ^2.8.3, @git.zone/tstest -> ^3.1.7, @git.zone/tswatch -> ^3.0.1; also bump @types/node -> ^25.0.10 and lucide -> ^0.563.0.
- Change npm script: watch from "tswatch element" to "tswatch" and add @git.zone/tswatch preset in npmextra.json.
- Add .playwright-mcp/ to .gitignore and remove many Playwright screenshot/test artifact PNGs to keep repo tidy.

2026-01-13 - 3.37.0 - feat(dees-button, dees-statsgrid)

add unified icon property and icon-position support to dees-button; add partition and disk tile types to dees-statsgrid

- dees-button: introduce icon (string) and iconPosition ('left'|'right') properties; extractLightDom() migrates legacy slotted usage into properties and supports icon-only buttons
- dees-button: render left/right icon, hide text for icon-only size; preserve backward compatibility for old type mappings
- Demo updates: convert iconFA attributes to new icon syntax (e.g. 'fa:plus', 'lucide:Search') and add new icon-via-property examples and event logging
- dees-statsgrid: add IPartitionData and IDiskData interfaces and new tile types 'partition' and 'disk' with rendering, styles and thresholds (usage, filesystem, mountpoint, capacity, iops, health)
- dees-statsgrid.demo: add Disk & Storage demo panel with sample partition and disk tiles and configuration notes
- misc: added/updated many demo images and metadata to reflect new icon/tile features

2026-01-12 - 3.36.0 - feat(dees-chart-log)

add xterm search addon support and enhance chart log demo with structured/raw (Docker-like) logs and themeable styles

- Add IXtermSearchAddon and IXtermSearchAddonBundle types and integrate xterm-addon-search loading in DeesServiceLibLoader with caching and preload support
- Expose new types in services index and add xtermAddonSearch version to CDN_VERSIONS
- Enhance dees-chart-log demo: separate structured and raw (docker) log panels, add Docker/ANSI log templates, start/stop controls for each simulation, and raw log writing
- Switch demo styling to cssManager theme-aware CSS, and import css helpers from dees-element
- Add many .playwright-mcp PNG assets used by demos/tests

2026-01-12 - 3.35.1 - fix(dees-statsgrid)

center CPU core bars when they occupy less than ~66% of the tile and switch bar fills to absolute positioning for correct alignment and smoother transitions

- Add .cpu-cores-bars.centered CSS rule to horizontally center the bars when appropriate.
- Compute shouldCenter by estimating max bars width (cores * 24px + gaps) and comparing to estimated tile content width (accounts for columnSpan, minTileWidth, gap and ~32px padding), using a 66.6% threshold.

- Change `.cpu-core-bar-container` to `position: relative` and `.cpu-core-bar-fill` to `position: absolute (bottom:0; left:0; right:0)` to ensure correct vertical alignment and smoother height transitions.

2026-01-12 - 3.35.0 - feat(dees-statsgrid)

add `CpuCores` tile type with column spanning, rendering, demo and docs

- Introduce `ICpuCore` and `coresData` on `IStatsTile` to represent per-core usage
- Implement `renderCpuCores` with responsive vertical bars, color thresholds (low/medium/high) and average usage header
- Add `columnSpan` support for tiles and apply it to grid items (style `grid-column: span N`)
- Add demo entries (8/16/32 core examples), Randomize grid action and updated demo layout
- Document `StatsGrid` enhancements in `readme.hints.md` (usage examples and available tile types)
- Bump devDependencies (`@git.zone/tsbuild`, `@git.zone/tsbundle`, `@types/node`), simplify build script to use `tsbundle`, and add `@git.zone/tsbundle` config in `npmextra.json`

2026-01-12 - 3.34.1 - fix(deps)

move `@design.estate/dees-wcctools` from devDependencies to dependencies

- Promoted `@design.estate/dees-wcctools@^3.7.1` to runtime dependencies so it will be installed in production builds.

2026-01-07 - 3.34.0 - feat(dees-input-toggle)

Add `DeesInputToggle` component (toggle switch) with demo and exports; integrate into inputs and `DeesForm`

- New UI input component: `ts_web/elements/00group-input/dees-input-toggle/dees-input-toggle.ts` — toggle switch with pointer drag, keyboard support, value syncing and `DeesInputBase` integration.
- Interactive demo added: `ts_web/elements/00group-input/dees-input-toggle/dees-input-toggle.demo.ts` demonstrating usage, batch operations and event handling.

- Module exports updated: added `ts_web/elements/00group-input/dees-input-toggle/index.ts` and exported from `ts_web/elements/00group-input/index.ts`.
- DeesForm integration: imported `DeesInputToggle` and added it to the form components array and input union types in `ts_web/elements/00group-form/dees-form/dees-form.ts`

2026-01-06 - 3.33.0 - feat(dees-statsgrid)

add `multiPercentage` tile type to stats grid

- Add new 'multiPercentage' type to `IStatsTile` (percentages: [{label, value, color?}])
- Implement `renderMultiPercentage()` to render up to 3 percentage items with label, value and colored progress bars
- Add CSS styles for multi-percentage layout, bars, labels and values
- Update demo to replace 'Error Rate' tile with a 'Resource Usage' multiPercentage example (CPU, Memory, Disk)
- Change is additive and backward-compatible with existing tile types

2026-01-04 - 3.32.0 - feat(demo)

add `demoGroup` metadata to components and update related dependencies

- Add public static `demoGroup` properties to many components to categorize demos (groups added: App UI, Button, Chart, Data View, Form, Input, PDF, Simple, Workspace).
- Bump package deps/devDeps: `@design.estate/dees-domtools` -> `^2.3.7`, `@design.estate/dees-element` -> `^2.1.5`, `@design.estate/dees-wcctools` -> `^3.7.1`.
- Clean up package.json deps (removed duplicate entries and removed 'lit' dependency).
- Refactor `dees-pdf-viewer` to use consolidated directives import (`directives.keyed` and `directives.repeat`) instead of separate `keyed/repeat` imports.

2026-01-04 - 3.31.0 - feat(dees-input-list)

enhance drag-and-drop reordering for `dees-input-list` and migrate tests to chromium runner

- Add rich drag state to `dees-input-list`: `dragStartY`, `dragCurrentY`, `targetIndex`, `itemHeight` and `originalItemRects` for accurate hit detection.

- Introduce bound global drag handlers and centralized global drag end/cleanup logic (handleGlobalDragOver / handleGlobalDragEnd).
- Improve drag visuals and animations: 'dragging', 'move-up', 'move-down' transforms, box-shadow, and smoother transitions; prevent hover styling while dragging.
- Move reorder logic away from per-item drop to global drag end to avoid race/positioning issues and ensure consistent reflow and cleanup.
- Migrate many browser test files to chromium-specific variants (added *.chromium.ts) and remove duplicate browser test counterparts.

2026-01-04 - 3.30.1 - fix(dees-statsgrid)

refine spacing, sizing, and colors in dees-statsgrid for a tighter, more compact appearance

- Reduce global spacing and sizing variables (grid-gap 16→12, tile-padding 24→16, header-spacing 16→12, content-min-height 48→40, description-spacing 12→8, border-radius 8→6).
- Adjust typographic scale (value-font-size 30→26, unit-font-size 16→14, label-font-size 13→12, title-font-size 14→13).
- Switch color tokens to neutral hex values and tighten hover/box-shadow (tile border and backgrounds updated from HSL to hex, hover bg to #fafafa/#0d0d0d, border-color and shadow reduced).
- Downsize graphical elements: gauge and SVG dimensions (width 140→120, height 80→70), stroke-widths 8→6, radius 48→40.
- Slim down percentage bar and trend visuals (percentage bar height 8→6, border-radius 4→3, trend stroke-width 2→1.5, trend fill moved to RGBA).
- No functional or API changes — purely visual/CSS and SVG adjustments.

2026-01-03 - 3.30.0 - feat(appui)

add dees-appui-bottombar component with config, programmatic API, demo and docs

- Adds a new dees-appui-bottombar web component (ts_web/elements/00group-appui/dees-appui-bottombar/) implementing widget and action management (add/update/remove/get/clear).
- Introduces bottom bar types and API in ts_web/elements/interfaces/appconfig.ts (IBottomBarWidget, IBottomBarAction, IBottomBarConfig, IBottomBarAPI) and extends the app config/type to include bottomBar and bottomBar APIs.
- Integrates the bottom bar into dees-appui: imports and registers component, renders conditionally, exposes bottomBar proxy API, visibility controls (set/getBottomBarVisible), and wires initial config to populate widgets/actions.
- Updates layout/styles (reduces main grid height to account for 24px fixed bottom bar and adds bottombar-hidden attribute handling) and exports component from the appui index.

- Adds interactive demos (dees-appui-bottombar.demo.ts and integration demo) and documents usage and API in readme.hints.md.

2026-01-03 - 3.29.3 - fix(elements/appui)

prevent scroll chaining on app UI components by adding overscroll-behavior: contain

- Added CSS overscroll-behavior: contain to activity log, main menu, secondary menu, profile dropdown, and tabs components to prevent scroll chaining and unintended body scrolling on touch/trackpad.
- Styling-only change; no public API or behavioral changes beyond scroll handling.
- Bump patch version from 3.29.2 to 3.29.3.

2026-01-03 - 3.29.2 - fix(dees-appui)

set min-height: 0 on .maingrid > dees-appui-maincontent to prevent layout overflow in flex container

- Added min-height: 0 to .maingrid > dees-appui-maincontent in ts_web/elements/00group-appui/dees-appui/dees-appui.ts to prevent unwanted growth/overflow when used inside a flex container.
- Pure CSS/layout fix — no API or behavior changes to components.

2026-01-03 - 3.29.1 - fix(dees-appui)

prevent main grid overflow by adding overflow:hidden; and add Playwright scroll containment screenshots

- Add overflow: hidden to .maingrid in ts_web/elements/00group-appui/dees-appui/dees-appui.ts to prevent content from escaping during grid-template-columns transitions.
- Add Playwright artifacts: .playwright-mcp/after-scroll.png and .playwright-mcp/scroll-containment-check.png (screenshots for scroll containment testing).

2026-01-03 - 3.29.0 - feat(docs)

add documentation for new input components, activity log features, theming, and expand DeesAppui docs

- Updated top-level README to reflect component count increase (75+ → 80+) and added many new component docs
- Added documentation and examples for DeesInputList (sortable list input) and DeesInputProfilepicture (cropping, upload, processing)
- Introduced DeesTheme documentation with usage examples and CSS custom property overrides
- Expanded DeesAppui readme with architecture overview, activity log panel docs, activity entry types, and navigation/secondary menu guidance
- Documented activity log APIs and controls (activityLog.add, addMany, clear, getEntries, filter, search) and new control API helpers (setActivityLogVisible, toggleActivityLog, getActivityLogVisible)
- Updated AppBar examples to include activity log toggle properties (.showActivityLogToggle, .activityLogCount, .activityLogActive) and @activity-toggle event
- Added interface docs (IViewDefinition, IActivityEntry) and updated menu/secondary menu type references
- Changes are documentation-focused (README/element readmes); no source code logic changes shown in this diff

2026-01-03 - 3.28.1 - fix(appui)

adjust layout and spacing in app UI components: fix activity log overflow, contain main content overscroll, and refine secondary menu padding/transition

- ts_web/elements/00group-appui/dees-appui-activitylog: removed host max-width, added overflow:hidden and set .maincontainer width to 280px to prevent horizontal overflow
- ts_web/elements/00group-appui/dees-appui-maincontent: added overscroll-behavior: contain to .content-area to prevent scroll chaining/overscroll
- ts_web/elements/00group-appui/dees-appui-secondarymenu: updated .groupHeader padding and hover border behavior, increased group icon size from 14px to 16px, and added margin + transition tweaks to .groupItems for smoother collapse/expand

2026-01-02 - 3.28.0 - feat(dees-appui)

Rename DeesAppuiBase to DeesAppui and migrate related API, exports, demos and docs

- Renamed public component/tag and TypeScript types: DeesAppuiBase -> DeesAppui and TDeesAppuiBase -> TDeesAppui; updated IViewActivationContext.appui type accordingly
- Moved/rewired view registry implementation from dees-appui-base to dees-appui and updated module exports
- Updated README and demo files to reference DeesAppui and new readme paths (removed dees-appui-base docs/demo)

- Replaced dependency/imports of '@webcontainer/api' with '@tempfix/webcontainer__api' (package.json and source imports)
- Changed tsconfig.json: skipLibCheck set from true to false

2026-01-01 - 3.27.1 - fix(dees-actionbar)

always render actionbar wrapper and delay adding visible class to ensure grid/opacity animations run reliably

- Always render the actionbar wrapper (.actionbar-item and .actionbar-content) instead of returning early so grid-template-rows and opacity transitions can animate.
- Use optional chaining for current bar access (bar?.type, bar?.timeout) to avoid runtime errors when no bar is present.
- Adjust styles and structure: set :host display:block; move background/border to .actionbar-item; add .actionbar-content with min-height/opacity and transitions.
- Make processQueue asynchronous and await updateComplete, then add the 'visible' class inside requestAnimationFrame so the CSS transition is triggered after render.

2026-01-01 - 3.27.0 - feat(services)

introduce DeesServiceLibLoader to lazy-load heavy client libraries from CDN and update components to use it

- Add DeesServiceLibLoader singleton (ts_web/services/DeesServiceLibLoader.ts) to lazily load and cache libraries via jsDelivr ESM: xterm, xterm-addon-fit, highlight.js, ApexCharts, and Tiptap.
- Inject xterm CSS dynamically to avoid shipping xterm styles in the initial bundle.
- Expose helper methods preloadAll() and isLoaded(), and typed bundle interfaces (IXtermBundle, IXtermFitAddonBundle, ITiptapBundle).
- Update components to use runtime-loaded modules: dees-chart-area, dees-dataview-codebox, dees-input-richtext, wysiwyg code block, dees-workspace-terminal, terminal-tab-manager, dees-workspace-terminal-preview.
- TerminalTabManager now requires setXtermModules(...) before creating tabs and will throw if not initialized; workspace terminal now initializes and passes the loaded modules.
- Replace direct runtime imports of heavy libs with typed imports and runtime-loaded bundles to reduce initial bundle size and improve load performance.

2026-01-01 - 3.26.1 - fix(dees-actionbar)

animate actionbar hide using grid-template-rows and wait for animation before clearing state

- Switch host layout from block/max-height to grid using grid-template-rows for open/close transitions
- Add min-height: 0 to .actionbar-item to prevent flex children overflow and collapsing
- Introduce async hideCurrentBar() that removes 'visible', sets isVisible=false, waits 220ms then clears currentBar and currentResolve
- processQueue() now calls hideCurrentBar() asynchronously instead of clearing state immediately

2026-01-01 - 3.26.0 - feat(workspace)

add external file change detection, conflict resolution UI, and diff editor

- Watch open files for external changes with debounced file watchers (startWatchingFile/stopWatchingFile/stopAllFileWatchers).
- Prompt the user when disk changes conflict with unsaved local edits via dees-actionbar (actions: Load from Disk, Save Local, Compare).
- Introduce dees-workspace-diff-editor component and export it; support comparing and resolving diffs (diff-resolved / diff-closed events).
- Add setContentExternal in dees-workspace-monaco to update editor content from external sources while optionally preserving cursor, selections and scroll position.
- Start/stop file watchers when files are opened/closed and integrate diff view and actionbar into the workspace UI for seamless conflict handling.

2026-01-01 - 3.25.0 - feat(dees-actionbar)

add action bar component and improve workspace package update handling

- Introduce dees-actionbar component (dees-actionbar.ts) with interfaces, queueing, timed auto-trigger and demo usage
- Add actionbar.interfaces.ts and index export; export dees-actionbar from elements index
- Enhance workspace bottombar: add pendingPackageUpdate flag, process-complete handler, and connected/disconnected listeners to auto-refresh package status after updates

- Make pnpm outdated checking robust by streaming output via a reader and adding a 10s timeout to avoid hanging; handle timeout and stream cancellation
- Update package update commands to include '--latest' for updatePackage and updateAllPackages, and show 'Checking...' label during checks
- Add '@types/node' (^22.0.0) to devDependencies in the workspace package config

2026-01-01 - 3.24.0 - feat(workspace)

add workspace bottom bar, terminal tab manager, and run-process integration

- Add dees-workspace-bottombar component and export; bottom bar emits run-process events to launch processes.
- Introduce terminal interfaces (IRunProcessEventDetail, ITerminalTab, ICreateTerminalTabOptions, etc.) and a TerminalTabManager to manage multiple terminal tabs and lifecycle.
- Integrate bottombar into dees-workspace: layout refactor (workspace-outer), move/adjust resize handles and panels, and handle @run-process to create terminal tabs and focus terminal panel.
- Enhance dees-workspace-terminal: tabbed terminal UI, new public APIs (createProcessTab, writeToTab, sendInputToTab), theme updates, and improved disposal/cleanup behavior.
- Update module exports to include bottombar and additional terminal sub-exports (interfaces, terminal-tab-manager).

2025-12-31 - 3.23.0 - feat(workspace)

add resizable file tree and terminal panes with draggable handles and public layout APIs

- Introduce reactive state for currentFileTreeWidth, currentTerminalHeight, isDraggingFileTree and isDraggingTerminal
- Add mouse event handlers (mousedown/move/up) to drag-resize the file tree and terminal with min/max clamping
- Dispatch window resize event after resizing to notify Monaco/editor of layout changes
- Clean up resize event listeners in disconnectedCallback
- Initialize current sizes from component properties in firstUpdated
- Expose public layout methods: setFileTreeWidth, setTerminalHeight, resetLayout

2025-12-31 - 3.22.0 - feat(workspace)

add resizable markdown editor/preview split with draggable handle and markdown outlet styling/demo

- Introduce a flexible split layout for the workspace markdown editor with a draggable resize handle (splitRatio, minPanelSize, dragging state, mouse handlers and cleanup).
- Enhance dees-workspace-markdown: switch from grid to flex, add resize handle UI, prevent pointer selection while dragging, notify Monaco on resize.
- Add comprehensive styling and demo content for dees-workspace-markdownoutlet (dark/light themed markdown styles, syntax highlighting classes, and demo scenarios).
- Fix typescript-intellisense monaco model update: only set model value when content actually changed to avoid cursor resets.
- Add markdown outlet demo helper and numerous screenshot/image assets (.playwright-mcp) for demos/documentation.

2025-12-31 - 3.21.0 - feat(terminal)

add dynamic bright/dark theming for terminal components and terminal preview

- Add bright/dark theme PNG assets under .playwright-mcp for previews.
- Replace hardcoded terminal background/colors with cssManager.bdTheme in workspace terminal and preview styles.
- Introduce getTerminalTheme helper to compute xterm theme for bright/dark modes.
- Subscribe to themeManager.themeObservable and apply updates to xterm (terminal.options.theme) so terminals update live on theme change.
- Remove hardcoded background property/CSS var and unused background accessor from workspace terminal.
- Ensure proper cleanup: unsubscribe theme subscriptions and dispose terminals in disconnectedCallback.

2025-12-31 - 3.20.1 - fix(dees-workspace)

fix demo wrapper and workspace layout; always render terminal preview

- Import @design.estate/dees-wcctools/demotools and wrap demo content in
- Create an absolute-positioned container so the dees-workspace fills 100% height/width
- Always render dees-workspace-terminal-preview (use empty command when none) to avoid conditional rendering issues
- Set a fixed height (200px) for the terminal preview in the initializing state
- Add Playwright demo asset .playwright-mcp/dees-workspace-demo-4k.png

2025-12-31 - 3.20.0 - feat(workspace)

rename editor components to workspace group and move terminal & TypeScript intellisense into workspace

- Renamed components and modules from 00group-editor/dees-editor-* to 00group-workspace/dees-workspace-* (e.g. dees-editor-monaco -> dees-workspace-monaco).
- Moved terminal implementation from dees-terminal to dees-workspace-terminal and updated related imports/usages.
- Moved TypeScript intellisense manager into 00group-workspace and updated paths.
- Updated ts_web elements index to export 00group-workspace instead of 00group-editor and adjusted internal imports accordingly.
- Updated scripts/update-monaco-version.cjs to write MONACO_VERSION into the new workspace path and updated log tags.

2025-12-31 - 3.19.1 - fix(intellisense)

Debounce TypeScript/JavaScript IntelliSense processing and cache missing packages to reduce work and noisy logs

- Add 500ms debounce in editor workspace to avoid parsing on every keystroke
- Introduce notFoundPackages cache to skip repeated filesystem checks for packages without types
- Clear not-found cache when scanning node_modules so newly installed packages are re-detected
- Remove noisy console logs and make file/directory read errors non-fatal (ignored)
- Simplify processContentChange signature (removed optional filePath) and remove manual diagnostic refresh logic

2025-12-31 - 3.19.0 - feat(dees-editor-workspace)

improve TypeScript IntelliSense, auto-run workspace init commands, and watch node_modules for new packages

- Execute an onInit command from /npmextra.json on workspace initialization (e.g., run pnpm install).
- Add npmextra.json and an import test file (importtest.ts) plus a sample dependency in the scaffold to test package imports.
- Add node_modules watcher with debounce to auto-scan and load package types after installs.
- Enhance TypeScript IntelliSense: recursively load all .d.ts files from packages and @types packages, add package.json as extra lib, and log progress/errors for debugging.

- Change processContentChange signature to accept optional filePath and trigger a diagnostic refresh when new types are loaded.
- Expose scanAndLoadNewPackageTypes to scan top-level and scoped packages and load their types.
- Add start/stop logic for the node_modules watcher in workspace lifecycle to avoid leaks and handle cleanup.

2025-12-31 - 3.18.0 - feat(filetree)

add filesystem watch support to WebContainer environment and auto-refresh file tree; improve icon handling and context menu behavior

- Add IFileWatcher interface and watch(...) signature to IExecutionEnvironment.
- Implement watch(...) in WebContainerEnvironment using WebContainer's fs.watch and return a stop() handle.
- dees-editor-filetree: start/stop file watcher, debounce auto-refresh on FS changes, cleanup on disconnect, and track last execution environment.
- Add clipboard state (copy/cut) and related UI/menu enhancements for file operations (new file/folder, rename, delete, copy/paste).
- dees-icon: default to Lucide icons when no prefix is provided.
- dees-contextmenu: remove 'lucide:' prefix usage in templates and avoid awaiting windowLayer.destroy() to provide instant visual feedback.
- Menu item shape adjusted (use { divider: true } for dividers) and various menu icon name updates.

2025-12-31 - 3.17.0 - feat(editor)

add file explorer toolbar, empty-space context menu, editor auto-save, save-all, and keyboard save shortcuts

- Added filetree toolbar with New File / New Folder actions and toolbar styling
- Added right-click context menu for empty filetree space to create files/folders
- Implemented editor menu button with context menu (Auto Save toggle, Save, Save All)
- Added auto-save toggle with 2s interval and cleanup on disconnect
- Implemented Save and Save All APIs that persist files and update IntelliSense manager
- Added keyboard shortcuts: Cmd/Ctrl+S to save active file and Cmd/Ctrl+Shift+S to save all
- Made tabs scrollable with a tabs container and added an editor menu button

2025-12-30 - 3.16.0 - feat(editor)

improve TypeScript IntelliSense and module resolution for Monaco editor

- Add file cache (fileCache) and getFileContent() for synchronous access to project files
- Track and dispose Monaco extra libs (addedExtraLibs) and register project files via addExtraLib to enable TypeScript module resolution
- Add addFileAsExtraLib logic to register .ts/.tsx files also under .js/.jsx paths so ESM imports resolve to TypeScript sources
- Use ModuleResolutionKind.Bundler fallback to NodeJs and set compilerOptions (baseUrl '/', allowImportingTsExtensions, resolveJsonModule) to improve resolution
- Adapt executionEnvironment API usage to readDir/readFile and check entry.type ('directory'|'file') instead of isDirectory/isFile
- Add a debugging/screenshot asset: .playwright-mcp/module-resolution-fixed.png

2025-12-30 - 3.15.0 - feat(editor)

enable file-backed Monaco models and add Problems panel; lazy-init project TypeScript IntelliSense

- dees-editor-monaco: add `filePath` property and create/get Monaco models with file:// URIs so editors are backed by real models; sync content into models and handle model switching when filePath changes; enable hover config and improved lifecycle handling.
- dees-editor-workspace: add bottom 'Problems' panel and panel tabs (terminal/problems), diagnosticMarkers state, marker listener, UI for problem list, and navigation to file/position when a problem is clicked; initialize IntelliSense lazily when a file is opened.
- typescript-intellisense: index project .ts/.js files from the virtual filesystem into Monaco models for cross-file resolution, enable allowNonTsExtensions and set eager model sync so TypeScript processes models eagerly.
- General: improved handling for language changes, model language switching, and deferred initialization of the IntelliSense manager.
- Add Playwright test images (workspace screenshots) used by CI/tests.

2025-12-30 - 3.14.2 - fix(editor)

bump monaco-editor to 0.55.1 and adapt TypeScript intellisense integration to the updated Monaco API

- Bumped dependency monaco-editor from 0.52.2 to 0.55.1 in package.json.
- Generated MONACO_VERSION module updated to 0.55.1 and moved target to ts_web/elements/00group-editor/dees-editor-monaco/version.ts.
- Refactored TypeScript IntelliSense code to use a typed Monaco TS API (added IMonacoTypeScriptAPI, tsApi getter, and replaced direct monaco.languages.typescript.* calls).
- Added test/workspace screenshot .playwright-mcp/workspace-test.png (binary asset).

2025-12-30 - 3.14.1 - fix(build)

bump @webcontainer/api and enable skipLibCheck to avoid type-check conflicts

- Updated @webcontainer/api from 1.2.0 to 1.6.1
- Added "skipLibCheck": true to tsconfig.json compilerOptions to suppress external library type errors
- No breaking changes expected; this is a build/dev fix

2025-12-30 - 3.14.0 - feat(editor)

add modal prompts for file/folder creation, improve Monaco editor reactivity and add TypeScript IntelliSense support

- Replace window.prompt for new file/folder with DeesModal + DeesInputText (showInputModal) to provide a focused modal input UX.
- Monaco editor: add language property, handle external content updates without emitting change events (isUpdatingFromExternal), dispatch 'content-change' events, and apply language changes at runtime.
- Add TypeScriptIntelliSenseManager to load .d.ts/type packages from the virtual filesystem (/node_modules), parse imports, load @types fallbacks, and add file models to Monaco for cross-file IntelliSense.
- Workspace demo now mounts an initial TypeScript project and exposes initializationPromise to wait for external setup; workspace initializes IntelliSense and processes content changes to keep types up to date.
- Export typescript-intellisense from workspace index so the manager is available to consumers.

2025-12-30 - 3.13.1 - fix(webcontainer)

prevent double initialization and race conditions when booting WebContainer and loading editor workspace/file tree

- Add loadTreeStarted flag in dees-editor-filetree to avoid double-loading the file tree and reset it on refresh or on error to allow retries.
- Add initializationStarted flag in dees-editor-workspace to prevent duplicate workspace initialization and reset it on initialization failure to allow retry.
- Make WebContainerEnvironment use a shared singleton container and a bootPromise so only one WebContainer boot runs per page; instances wait for an ongoing boot instead of booting again.

- Reset bootPromise/sharedContainer on boot failure and clear them on teardown so subsequent attempts can retry cleanly.

2025-12-30 - 3.13.0 - feat(editor/runtime)

Replace bare editor with Monaco-based editor and add runtime + workspace/filetree integration

- Removed dees-editor-bare and replaced usages with dees-editor-monaco (includes MONACO_VERSION file).
- Added IExecutionEnvironment interface and WebContainerEnvironment implementation (uses @webcontainer/api) to provide a browser Node/runtime API.
- Added new components: dees-editor-filetree and dees-editor-workspace to support file tree, multiple open files, and workspace actions wired to the execution environment.
- dees-terminal updated to accept an executionEnvironment (IExecutionEnvironment), renamed environment -> environmentVariables, provides environmentPromise (deprecated note), and now initializes/uses the provided environment to spawn shell processes and write /source.env.
- Updated imports/usages across components (dees-input-code, dees-editor-markdown, group index exports) to use the new Monaco editor and runtime modules.
- Behavioral breaking changes: consumers must supply an IExecutionEnvironment to components that now depend on it (e.g. dees-terminal, workspace, filetree); dees-editor-bare removal is a breaking API change.

2025-12-30 - 3.12.2 - fix(dees-editor-bare)

make Monaco editor follow domtools theme and clean up theme subscription on disconnect

- Set initial Monaco theme from domtools.themeManager.goBrightBoolean instead of hardcoded 'vs-dark'
- Subscribe to domtools.themeManager.themeObservable to update editor theme dynamically
- Add monacoThemeSubscription property and unsubscribe in disconnectedCallback to avoid memory leaks

2025-12-30 - 3.12.1 - fix(modal)

fix modal editor layout to prevent overlap by adding relative positioning and reducing height

- Added Playwright screenshots: `.playwright-mcp/dees-input-code-demo.png` and `.playwright-mcp/modal-overlap-issue.png`
- Updated `ts_web/elements/00group-input/dees-input-code/dees-input-code.ts`: modal-editor-wrapper set position: relative and changed height from `calc(100vh - 160px)` to `calc(100vh - 175px)` to avoid overlap

2025-12-30 - 3.12.0 - feat(editor)

add code input component and editor-bare, replace dees-editor usage, and add modal `contentPadding`

- Add new `dees-input-code` component (full-featured code editor input with modal, toolbar, language selector, copy and wrap toggles).
- Introduce `dees-editor-bare` component and remove the legacy `dees-editor` implementation; update editor markdown component to use `dees-editor-bare`.
- Export and include `DeesInputCode` in input index and include it in the unified form input types and `dees-form` usage.
- Add `contentPadding` property to `DeesModal` and apply it to the modal content area (configurable modal inner padding).
- Update element exports to point to `dees-editor-bare` and adjust related imports/usages.
- Bump devDependency `@design.estate/dees-wcctools` from `^3.3.0` to `^3.4.0` in `package.json`

2025-12-30 - 3.11.2 - fix(tests)

make WYSIWYG tests more robust and deterministic by initializing and attaching elements consistently, awaiting `customElements/firstUpdated`, adjusting selectors and assertions, and cleaning up DOM after tests

- Create WYSIWYG elements with `document.createElement` and set properties before attaching to DOM to ensure `firstUpdated` sees data
- Await `customElements.whenDefined` and add small delays (`setTimeout`) so nested components finish rendering in test environments
- Replace outdated selectors (`.block.code`) with `.code-editor` and update expectations for code block selection and language controls
- Adjust divider expectations to check for

and `data-block-id` instead of a divider icon; change `toBeDefined` -> `toBeTruthy` for assertions where appropriate

- Add cleanup (`document.body.removeChild`) after tests to avoid leaking elements between tests

- Relax computed font-family assertion to be platform-agnostic and verify that a fontFamily exists rather than matching 'monospace'
- Add notes/guards around synthetic DragEvent/KeyboardEvent behavior: verify handlers/state existence and dispatch events but avoid relying on native focus/drag internals in CI
- Update BlockRegistry render tests to assert template structure (data-block-id, data-block-type, class names) rather than final content which is populated later

2025-12-30 - 3.11.1 - fix(tests)

migrate tests to @git.zone/tstest tapbundle and export tap.start() in browser tests

- Replaced imports from @push.rocks/tapbundle to @git.zone/tstest/tapbundle across test files
- Replaced bare tap.start() calls with export default tap.start() in browser test files so the runner can be imported
- Bumped devDependency @git.zone/tstest from ^3.1.3 to ^3.1.4 and removed @push.rocks/tapbundle from devDependencies
- Changes include package.json and updates to multiple test files (11 test files)

2025-12-30 - 3.11.0 - feat(dees-appui-tabs)

improve horizontal tabs UX with scroll fades, hover scrollbar, and smooth scroll-to-selected

- Add reactive scroll state (canScrollLeft / canScrollRight) and updateScrollState to track horizontal overflow.
- Introduce scroll-fade gradient elements and CSS to indicate overflow on left/right edges.
- Show a thin, styled scrollbar on hover (webkit + Firefox styling) instead of hiding it completely.
- Auto-scroll selected tab into view using scrollTabIntoView and smooth scroll when selecting a tab.
- Set up a ResizeObserver to recompute scroll state on container size changes and clean it up on disconnect.
- Ensure lifecycle hooks call updateScrollState (firstUpdated/updated) so indicators stay in sync after render/fonts ready.

2025-12-29 - 3.10.0 - feat(appui-tabs)

add closeable tabs and auto-hide behavior for content tabs, plus API and events to control them

- Add closeable tab support: `IMenuItem.closeable` & `IMenuItem.onClose`; `dees-appui-tabs` renders a close button, invokes `onClose`, and emits a 'tab-close' event.
- Add auto-hide feature: `dees-appui-tabs` (`autoHide`, `autoHideThreshold`) and corresponding properties in `dees-appui-maincontent/dees-appui-base` to hide tabs when count \leq threshold.
- Expose new API: `dees-appui-base.setContentTabsAutoHide(enabled, threshold)` and update `appconfig` interface to include `setContentTabsAutoHide`.
- Re-emit 'tab-close' events from `dees-appui-maincontent` and `dees-appui-base` so parent components can react to tab closures.
- Add interactive demos (`demo-closeable-tabs`, `demo-autohide-tabs`) demonstrating the new closeable and auto-hide behaviors and controls.

2025-12-29 - 3.9.0 - feat(dees-appui-mainmenu)

add status badges to main menu items with theme-aware styling

- Introduce `.badge` element and layout (`min-width`, `height`, `padding`, `font-size`, `weight`, `border-radius`) to display counts/status on menu items.
- Add four badge variants: `default`, `success`, `warning`, `error`, using `cssManager.bdTheme` for light/dark color pairs.
- Render the badge element conditionally in the menu item template when `tabArg.badge` is provided; hide badges when host has `[collapsed]` attribute.

2025-12-29 - 3.8.0 - feat(dees-appui-base)

add interactive demo controls to manipulate appui via view activation context

- Store `IViewActivationContext` on the demo element (`this.ctx`) during `onActivate`
- Add a new "Context Actions" UI section with buttons that call `ctx.appui` methods (toggle main/secondary menus, content tabs, collapse/expand main menu, set breadcrumbs, navigate to views, add activity entry, set/clear menu badges)
- Include styles for `ctx-actions` and button variants (`success`, `danger`, hover states)
- Change is limited to the demo file (`dees-appui-base.demo.ts`) and is non-breaking

2025-12-29 - 3.7.1 - fix(dees-appui-maincontent)

migrate main content layout to CSS Grid and enable topbar collapse transitions

- Replace absolute positioning with CSS Grid on `:host` and `.maincontainer` to enable natural document flow
- Make `.topbar` a grid and animate collapse via `grid-template-rows`; switch `:host([notabs])` to `grid-template-rows: 0fr` instead of `display:none` to allow transitions
- Set `.maincontainer` to `display:contents` and add `min-height:0` on content areas and topbar children to fix overflow/scrolling and flex/grid height issues
- Remove positional styles (`position:absolute/top/left/right/bottom`) so content scrolls correctly and layout is more robust

2025-12-29 - 3.7.0 - feat(dees-contextmenu,dees-appui-tabs,test)

Prevent double-destruction of context menus, await window layer teardown, update `destroyAll` behavior, remove tabs content slot, and adjust tests

- Add `isDestroying` guard in `DeesContextmenu.destroy` to avoid double-destruction.
- Await `windowLayer.destroy()` to ensure the window layer is fully torn down before continuing.
- Ensure submenu timeouts are cleared and `submenu.destroy()` is awaited during teardown.
- Change `destroyAll` to locate the root/top-level menu and destroy from the root to cascade teardown reliably.
- Remove the `.content` wrapper and the output from `dees-appui-tabs` (demo updated to render content outside the component) — this is a breaking change to the tabs API (slotted content no longer rendered).
- Increase test timeout in `test.contextmenu-nested-close.browser.ts` to 600ms to account for `~300ms` `windowLayer` destruction + `~100ms` context menu delay.

2025-12-29 - 3.6.1 - fix(readme)

document new App UI APIs to control main/secondary menu and content tabs visibility

- Added docs for `setMainMenuCollapsed()`, `setMainMenuVisible()`, `setSecondaryMenuCollapsed()`, `setSecondaryMenuVisible()`, and `setContentTabsVisible()` programmatic APIs.

- Included a TypeScript example showing how to hide secondary menu, hide content tabs, and collapse the main menu in a view's onActivate hook.

2025-12-29 - 3.6.0 - feat(dees-appui)

add visibility toggles for main/secondary menus and ability to show/hide content tabs; expose corresponding setters and appconfig entries

- `ts_web/elements/00group-appui/dees-appui-base`: added boolean properties `mainmenuVisible`, `secondarymenuVisible`, `maincontentTabsVisible`; render main and secondary menus conditionally; pass `showTabs` to `dees-appui-maincontent`; added setter methods: `setMainMenuVisible`, `setSecondaryMenuCollapsed`, `setSecondaryMenuVisible`, `setContentTabsVisible`.
- `ts_web/elements/00group-appui/dees-appui-maincontent`: added `showTabs` property, support for a `notabs` attribute via styles, `updated()` and `firstUpdated()` to apply `notabs` state so tabs can be hidden/shown dynamically.
- `ts_web/elements/interfaces/appconfig.ts`: expanded `appconfig` interface to include `setMainMenuVisible`, `setSecondaryMenuCollapsed`, `setSecondaryMenuVisible`, `setContentTabsVisible` so host app can control visibility programmatically.
- No breaking changes: defaults preserve existing behavior (menus and tabs remain visible by default).

2025-12-29 - 3.5.1 - fix(dees-appui-view)

remove `DeesAppuiView` component, its demo, documentation snippet, and related exports

- Deleted component implementation: `ts_web/elements/00group-appui/dees-appui-view/dees-appui-view.ts`
- Deleted demo file: `ts_web/elements/00group-appui/dees-appui-view/dees-appui-view.demo.ts`
- Removed index re-export: `ts_web/elements/00group-appui/dees-appui-view/index.ts` (deleted) and removed export from `ts_web/elements/00group-appui/index.ts`
- Removed documentation section for `DeesAppuiView` from `readme.md`
- Breaking change: any consumers using the component or its public API (`selectTab`, `getMenuItems`, `getTabs`) must be migrated to alternate components/approach

2025-12-29 - 3.5.0 - feat(theme, interfaces)

Introduce a global theming system and unify menu/tab interfaces; migrate components to use themeDefaultStyles and update APIs accordingly

- Add a new theme module and component (00theme.ts + dees-theme) that provides CSS tokens and themeDefaultStyles to import into components
- Migrate many components to include themeDefaultStyles in their static styles and add TODOs to replace hardcoded values with CSS variables
- Rename ITab -> IMenuItem and replace group.tabs with group.items across interfaces and components (IMenuGroup shape changed) — this is a breaking API change
- Remove legacy interfaces (ISecondaryMenuGroup, ISelectionOption) and update method and property types in DeesAppui* components and app config to use IMenuItem/IMenuGroup
- Move @design.estate/dees-wcctools from dependencies to devDependencies and bump its version to ^3.3.0
- Add numerous demo files and expand README with usage, examples and theme documentation

2025-12-19 - 3.4.0 - feat(dees-appui-base)

overhaul AppUI core: replace simple view rendering with a full-featured ViewRegistry (caching, hide/show lifecycle, async lazy-loading), introduce view lifecycle hooks and activation context, add activity log API/component, remove built-in router and state manager, and update configuration interfaces and demos

- Removed files: app.router.ts and state.manager.ts — routing and state-persistence internals were removed (breaking).
- ViewRegistry rewritten: supports cached instances, activate/deactivate lifecycle, canDeactivate checks, async content loading, parameterized routes, and legacy renderView kept as deprecated compatibility.
- New interfaces added/changed: IViewActivationContext, IViewLifecycle, IActivityEntry, IActivityLogAPI, IViewLifecycleEvent; IViewDefinition.content now accepts async loaders and a cache flag; IMainMenuConfig and ITab expanded (logo, groups, badges).
- Activity log: dees-appui-activitylog now implements IActivityLogAPI and exposes reactive entries; demo and readme updated with usage and examples.
- App config changed: routing and statePersistence config entries removed/adjusted; defaultView moved into IAppConfig; view change and lifecycle event shapes changed

(breaking).

- Demos and documentation: dees-appui-base demo and readme added/updated to showcase new lifecycle hooks, secondary menu behavior, activity log and new APIs.

2025-12-19 - 3.3.3 - fix(tests)

update test imports to new dees-input-wysiwyg paths

- Updated imports in test/test.wysiwyg-registry.both.ts to point to `ts_web/elements/00group-input/dees-input-wysiwyg/*`
- Aligns test references with relocated WYSIWYG block handlers and block registration module; no behavior changes to implementation

2025-12-19 - 3.3.2 - fix(build)

update build config, bump dependencies, and adjust test import paths after element reorganization

- `npmextra.json`: renamed `gitzone` entry to `@git.zone/cli`, moved `tsdoc` key to `@git.zone/tsdoc`, added `@ship.zone/szci` entry and added release registries + `accessLevel`
- `package.json`: bumped `@design.estate/dees-wcctools` `^2.0.1 -> ^3.1.0`, `lucide` `^0.560.0 -> ^0.562.0`, `@git.zone/tsbuild` `^3.1.2 -> ^4.0.2`, `@types/node` `^25.0.0 -> ^25.0.3`
- tests: updated import paths to follow reorganized source layout (wysiwyg files moved under `elements/00group-input/dees-input-wysiwyg` and `dees-contextmenu` moved to `elements/dees-contextmenu/dees-contextmenu.js`); updated `BlockRegistry` and `blockregistration` import paths
- Purpose: align tests and build metadata with refactored element file locations and updated tool/dependency versions

2025-12-11 - 3.3.1 - fix(dees-pdf-viewer)

Scroll active PDF thumbnail into view after rendering and on page changes; update dependency versions

- Ensure the active thumbnail is scrolled into view after thumbnails are rendered (improves sidebar navigation for `dees-pdf-viewer`).
- Scroll the thumbnail into view when navigating pages if the sidebar is visible (prevents the active page from being off-screen).

- Retain re-setup of the intersection observer for lazy-loading pages after thumbnail re-render.
- Bumped dependencies in package.json: @design.estate/dees-wcctools -> ^2.0.1, lucide -> ^0.560.0, @git.zone/tswatch -> ^2.3.13, @types/node -> ^25.0.0.

2025-12-09 - 3.3.0 - feat(dees-appui-base)

Add unified App UI API to dees-appui-base with ViewRegistry, AppRouter and StateManager

- Introduce ViewRegistry for declarative view registration and rendering (supports tag names, element classes and template functions).
- Add AppRouter with hash/history/external/none modes, URL synchronization, navigate/back/forward and onRouteChange listener support.
- Add StateManager to persist UI state (localStorage, sessionStorage or in-memory) with save/load/update/clear APIs.
- Extend interfaces (interfaces/appconfig.ts) with IAppConfig, IViewDefinition, IRoutingConfig, IStatePersistenceConfig and IAppState.
- Expose new public DeesAppuiBase methods: configure, navigateToView, getCurrentView, getUIState, restoreUIState, saveState, loadState, getViewRegistry, getRouter.
- Maintain backward compatibility with existing property-based API and slot usage.
- Export new modules (view.registry, app.router, state.manager) from dees-appui-base index and update element exports.

2025-12-08 - 3.2.0 - feat(dees-simple-appdash, dees-simple-login, dees-terminal)

Revamp UI: dashboard & login styling, standardize icons to Lucide, and add terminal background/config

- Standardize icon usage to Lucide prefixes in dees-simple-appdash; add fallback handling for legacy icon names
- Revamped dees-simple-appdash sidebar: updated spacing, typography, header icon wrapper, scrollbar styling, section labels, hover/selected states, and visual indicators
- Change 'Logout' label to 'Sign out' in dees-simple-appdash and add explicit status classes for controlbar (connected, terminal)

- Improve terminal UX: smoother launch/close animations, updated shadow and sizing logic in dees-simple-appdash
- Add background property to dees-terminal, sync it to a CSS variable and apply it to xterm theme for configurable terminal background
- Redesign dees-simple-login: new header/subheader, card layout, spacing, and updated submit text to 'Sign in'
- Bump devDependency @git.zone/tswatch to ^2.3.5

2025-12-08 - 3.1.2 - fix(DeesAppuiMainmenu, DeesAppuiSecondarymenu)

Add position: relative to main and secondary app UI menus to fix positioning of overlays and tooltips

- ts_web/elements/00group-appui/dees-appui-mainmenu/dees-appui-mainmenu.ts: add `position: relative` to host styles
- ts_web/elements/00group-appui/dees-appui-secondarymenu/dees-appui-secondarymenu.ts: add `position: relative` to host styles
- Fixes incorrect positioning for absolutely positioned children (tooltips, overlays, badges) inside the main and secondary menus

2025-12-08 - 3.1.1 - fix(dees-appui)

Extract demos for main and secondary app menus, adjust collapsed styles and toggle placement, bump devDependency

- Extracted inline demo markup into separate demo files: ts_web/elements/00group-appui/dees-appui-mainmenu/dees-appui-mainmenu.demo.ts and ts_web/elements/00group-appui/dees-appui-secondarymenu/dees-appui-secondarymenu.demo.ts and wired them up via imported demoFunc to reduce component size.
- Moved collapse toggle button markup in both dees-appui-mainmenu and dees-appui-secondarymenu templates to after the main container to improve layout/stacking and focus behavior.
- Adjusted collapsed logo/heading styles: removed extra padding/gap and hide logo text using display:none for a cleaner collapsed state.
- Bumped devDependency @git.zone/tswatch from ^2.3.1 to ^2.3.2 in package.json.

2025-12-08 - 3.1.0 - feat(dees-appui)

Add collapsible/compact mode to AppUI sidebars (mainmenu & secondarymenu) with toggles, tooltips and improved z-index stacking

- Add collapsed property to dees-appui-mainmenu and dees-appui-secondarymenu (reflect: true) to enable compact horizontal mode.
- Add floating collapse toggle buttons and public toggleCollapse() methods on mainmenu and secondarymenu; these dispatch 'collapse-change' events (bubbles & composed).
- Expose and track collapse state in dees-appui-base via mainmenuCollapsed and secondarymenuCollapsed properties; bind states to child components and re-emit collapse-change events as mainmenu-collapse-change and secondarymenu-collapse-change.
- Implement collapsed styles and animations: reduced sidebar widths, hide/compact labels and headers, center icons, hide badges, and add smooth width/opacity transitions.
- Add tooltips that appear for tabs/items when sidebars are collapsed to preserve discoverability.
- Adjust layout grid in DeesAppuiBase (use auto columns) and add explicit z-index layering to ensure proper stacking order of mainmenu, secondarymenu, maincontent and activitylog.

2025-12-08 - 3.0.1 - fix(dees-appui)

Normalize header heights and box-sizing for App UI components

- Set topbar/header heights to 48px (was 40px) and adjusted dependent offsets (activity container top, topShadow position) in dees-appui-activitylog.
- Make logo and secondary menu headers fixed 48px tall and replace vertical padding with horizontal padding for consistent vertical alignment (dees-appui-mainmenu, dees-appui-secondarymenu).
- Ensure tabs wrapper uses explicit 48px height and tabsContainer fills height (height:100%) to keep tab items vertically centered (dees-appui-tabs).
- Add box-sizing: border-box to affected header/logo containers to prevent overflow and ensure correct sizing.
- Minor CSS alignment and overflow fixes to improve consistent layout and scrolling behavior across the app UI components.

2025-12-08 - 3.0.0 - BREAKING CHANGE(dees-appui-secondarymenu)

Add SecondaryMenu component and replace Mainselector with new SecondaryMenu in AppUI

- Add dees-appui-secondarymenu component: collapsible groups, badges, dynamic heading, context menu and legacy flat-options support
- Introduce interfaces ISecondaryMenuItem and ISecondaryMenuGroup under elements/interfaces
- Replace dees-appui-mainselector usage with dees-appui-secondarymenu in DeesAppuiBase (props/events updated: secondarymenuGroups, secondarymenuHeading, secondarymenuOptions, item-select / secondarymenu-item-select)
- Remove dees-appui-mainselector implementation and its index export; update group exports and imports to expose secondarymenu
- Update demos and pages to showcase the new SecondaryMenu and adjust import paths for grouped components
- Bump devDependency @git.zone/tswatch to ^2.3.1

2025-12-08 - 2.0.7 - fix(structure)

Add many new UI components, input controls, charts, editors, and demos

- Introduce App UI components: dees-appui-appbar, dees-appui-mainmenu, dees-appui-mainselector, dees-appui-maincontent, dees-appui-activitylog, dees-appui-profileddropdown, dees-appui-tabs, dees-appui-base, dees-appui-view (templates, styles and demos included).
- Add a comprehensive set of input components: dees-input-text, dees-input-checkbox, dees-input-dropdown, dees-input-fileupload, dees-input-datepicker, dees-input-phone, dees-input-iban, dees-input-quantityselector, dees-input-list, dees-input-typelist, dees-input-tags, dees-input-multitoggle, dees-input-radiogroup, dees-input-richtext and supporting demos/styles/templates.
- Add form primitives and integration: dees-form and dees-form-submit with validation, collection and demo pages showcasing usage.
- Add button family and utilities: dees-button (with updated variants, sizes, status handling and demo), dees-button-group and dees-button-exit.
- Add charting components: dees-chart-area (ApexCharts integration) and dees-chart-log (log viewer) plus rich demo scenarios and realtime features.
- Add data display components: dees-dataview-codebox (highlight.js integration) and dees-dataview-statusobject with copy/context behaviours and demos.
- Add editor tooling: dees-editor (Monaco loader/version management), dees-editor-markdown and dees-editor-markdownoutlet; also TipTap-based richtext input with toolbar and link handling.
- Add global utilities and infra: dees-toast (programmatic toast API and containers), z-index registry and theme/font helpers (fonts, color tokens), plus many styles and accessibility/keyboard improvements across components.
- Export and index updates: new group exports added to ts_web/elements index and many index.ts files to expose the new components and demos.

- Extensive demos and showcase pages added (input-showcase, component demos) to illustrate integration, keyboard navigation, theming and form flows.

2025-12-06 - 2.0.6 - fix(dees-input-richtext)

Initialize editor and link input element references in firstUpdated to ensure they exist before editor initialization.

- Assign editorElement from shadowRoot.querySelector('.editor-content') in firstUpdated.
- Assign linkInputElement from shadowRoot.querySelector('.link-input input') in firstUpdated.
- Call initializeEditor() after DOM references are set to avoid undefined-element runtime errors.

2025-12-06 - 2.0.5 - fix(build)

Bump devDependencies: update @git.zone/tsbundle and @git.zone/tswatch to patched versions

- Update @git.zone/tsbundle from ^2.6.2 to ^2.6.3
- Update @git.zone/tswatch from ^2.2.2 to ^2.2.3

2025-12-06 - 2.0.4 - fix(imports)

Normalize and fix relative import paths for web components to ensure correct module resolution

- Replaced numerous './.js' imports with explicit '../.js' paths across many elements and demos to fix module resolution.
- Updated imports for core shared components such as dees-icon, dees-panel, dees-contextmenu, dees-windowlayer, dees-windowcontrols and several app-ui components (appbar, maincontent, mainselector, activitylog, mobilenavigation, modal, pdf, profilepicture, statsgrid, etc.).
- No runtime behavior changes — this is a refactor to import paths to address build/bundling and resolution issues.

2025-12-03 - 2.0.3 - fix(dependencies)

Bump dependencies and developer tooling versions

- Upgrade lucide from ^0.553.0 to ^0.555.0
- Bump @git.zone/tsbuild from ^3.1.0 to ^3.1.2
- Bump @git.zone/tsbundle from ^2.5.2 to ^2.6.2
- Bump @git.zone/tstest from ^2.8.1 to ^3.1.3
- Bump @git.zone/tswatch from ^2.2.1 to ^2.2.2
- Upgrade @types/node from ^22.0.0 to ^24.10.1
- Patch release: increment package version to 2.0.3

2025-11-30 - 2.0.2 - fix(dees-stepper)

Make step validation abortable and cancel active step listeners when navigating

- Extend IStep.validationFunc signature to accept an optional AbortSignal so validation handlers can be cancelled.
- Store an AbortController on the selected step and pass its signal into validationFunc when invoked.
- Abort the step's AbortController when navigating to the previous or next step to cancel any active listeners or async operations.

2025-11-30 - 2.0.1 - fix(dees-stepper)

Improve dees-stepper visual style and transitions

- Smooth animation: extend .step transition duration and use a cubic-bezier curve for smoother motion.
- Add .step.entrance class with a shorter easing for entrance animations to keep entrance timing distinct.
- Visual tweaks: reduce border-radius from 18px to 12px and increase inner content padding to 32px.
- Color and border updates: adjust background and border colors for light/dark themes to more consistent values.
- Shadow simplification: replace theme-dependent heavy shadows with a single subtle shadow (0 8px 32px rgba(0,0,0,0.4)).
- Remove selected-state border/box-shadow overrides (selection visuals simplified).
- Remove background-clip: padding-box to simplify rendering.

2025-11-17 - 2.0.0 - BREAKING CHANGE(decorators)

Migrate to TC39 standard decorators (accessor) across components, update tsconfig and bump dependencies

- Replaced experimental decorator-backed class fields with the TC39-compatible "accessor" form across ~69 web component files (properties and state fields) to follow Lit 3.x recommendations.
- Updated tsconfig.json to remove experimentalDecorators and useDefineForClassFields, aligning compiler settings with the standard decorators migration.
- Fixed optional/nullable fields to explicit `Type | undefined = undefined` where necessary to preserve runtime behavior and typing.
- Adjusted/remove usages of some non-reactive decorators/@query patterns to be compatible with the new decorator model (notable changes in a few components).
- Bumped several dependencies and devDependencies (examples: @design.estate/dees-domtools, @design.estate/dees-element, @design.estate/dees-wcctools, @git.zone/tsbuild, @git.zone/tstest, apexcharts, lucide).
- Added migration notes and testing summary to readme.hints.md documenting the TC39 decorators migration and verification steps.

2025-10-23 - 1.12.6 - fix(dependencies)

Bump FontAwesome to ^7.1.0 and add local claude settings

- Updated @fortawesome packages (@fortawesome/fontawesome-svg-core, @fortawesome/free-brands-svg-icons, @fortawesome/free-regular-svg-icons, @fortawesome/free-solid-svg-icons) to ^7.1.0 in package.json
- Added .claude/settings.local.json to configure local Claude/tooling permissions for repository operations

2025-09-23 - 1.12.5 - fix(ci)

Add local permissions settings for development

- Adds a new local settings file: .claude/settings.local.json
- Provides explicit permission entries for development tasks (allow running npm scripts, reading files, searching/replacing patterns, activating project, and helper tooling)
- Intended for local dev environment to enable tool automation without changing repository code

2025-09-20 - 1.12.4 - fix(ci)

Add local assistant settings to enable permitted dev tooling commands

- Add a local assistant settings file to configure allowed development tooling commands.
- Allows running pnpm scripts, file read/search/replace operations and other local project helper actions.
- Local configuration only — does not change library code or public API.

2025-09-19 - 1.12.3 - fix(dees-input-fileupload)

Show selected files inside dropzone and improve file upload UX

- Render the selected file list inside the dropzone container so files are displayed inline with the drop area
- Add dropzone--has-files class and styles to visually indicate when files are present
- Avoid opening the file selector when clicking on the browse button or inside the file list (prevents accidental re-opening)
- Refine file list and file-row styles (sizes, paddings, border radius, hover/background behavior and thumbnail/icon sizes) for a more compact and consistent appearance
- Simplify empty-state handling by returning an empty template when no files are present (file list is only rendered when files exist)

2025-09-18 - 1.12.2 - fix(dees-input-wysiwyg)

Integrate output format preview into WYSIWYG demo; update plan and add local dev settings

- Wire output format preview into the WYSIWYG demo (`ts_web/elements/dees-input-wysiwyg.demo.ts`) by calling `setupOutputFormatDemo(editors.meeting, editors.recipe)` so HTML/Markdown preview controls are initialized.
- Update `readme.plan.md`: mark the Output Formats review tasks as completed and document that preview controls were added.
- Add a local settings file to allow running local tooling tasks (grants permission for pnpm run scripts and related local commands).
- No library API or runtime component behavior changed — this is a demo/documentation and local-settings update.

2025-09-18 - 1.12.1 - fix(ci)

Add local settings to allow running pnpm scripts and enable dev chat permission

- Add a repository-local settings file granting permission to run pnpm scripts (Bash(pnpm run:*)) for development tooling.
- Enable the mcp_zen_chat permission for local dev workflows.

2025-09-18 - 1.12.0 - feat(dees-stepper)

Revamp dees-stepper: modern styling, new steps and improved navigation/validation

- Visual refresh for dees-stepper: updated card shapes, shadows, refined borders and stronger selected-state visuals for a modern shadcn-inspired look
- Improved transitions and animations (transform, box-shadow, filter) for smoother step selection and show/hide behavior
- Expanded default/demo steps: replaced small sample with a richer multi-step flow (Account Setup, Profile Details, Contact Information, Team Size, Goals, Brand Preferences, Integrations, Review & Launch)
- Enhanced step interactions: safer goNext/goBack handling with boundary checks and reset of validation flags to avoid stale validation state
- Better toolbar/controls placement for stepper demo (spacing, counters, accessible back control) and improved keyboard/UX affordances
- Minor documentation and meta updates: readme.plan.md extended with dees-stepper plan items and added .claude/settings.local.json

2025-09-18 - 1.11.8 - fix(ci)

Add local tool permissions config to allow running pnpm scripts and enable mcp_zen_chat

- Add local settings file to grant permission to run pnpm scripts (Bash(pnpm run:*))
- Enable mcp_zen_chat permission in local tool settings

2025-09-16 - 1.11.7 - fix(readme)

Expand README with comprehensive component documentation, examples and developer guide; add local Claude settings

- Expanded README substantially: installation, component overview, detailed component docs, usage examples, demos and developer guidance
- Updated many example snippets and API usage examples (icons, inputs, editor, forms, overlays, charts, etc.) to be more explicit and consistent

- Added `.claude/settings.local.json` to configure local Claude permissions for repository tooling
- No runtime or library code changes — documentation and demo content only

2025-09-16 - 1.11.6 - fix(dees-table)

Improve Lucene range comparisons, pin monaco-editor to 0.52.2, and add local dev metadata

- Fix lucene `inRange` behavior to correctly compare homogeneous types (strings, numbers, dates) and fall back to string comparison when needed (`ts_web/elements/dees-table/lucene.ts`).
- Pin monaco-editor to 0.52.2 in `package.json` to avoid a breaking upgrade regression observed with `^0.53.0`.
- Add local development/tooling metadata and conveniences: `.claude/settings.local.json` (tool permissions) and `.serena/` memory files (`done_checklist`, `project_overview`, `style_and_conventions`, `suggested_commands`).
- Minor housekeeping: update project dev docs / memories to capture build/test/checklist guidance.

2025-09-16 - 1.11.5 - fix(ci)

Add local Claude agent settings for CI tooling

- Add `.claude/settings.local.json` to configure local Claude agent permissions
- Allow Bash commands matching `pnpm run:*` and the `mcp__zen__chat` permission for development tooling

2025-09-10 - 1.11.4 - fix(readme)

Rewrite and expand README with Quick Start, feature highlights, demos and usage examples; add local Claude settings file

- Completely rewritten and reorganized README: added Quick Start, component highlights, usage examples, demos, development workflow, troubleshooting and links.
- Added `.claude/settings.local.json` with local Claude permission configuration.

2025-09-08 - 1.11.3 - fix(dees-input-list)

Prevent list animations from affecting scroll bounds and fix content-visibility issues in dees-input-list; add local developer settings

- dees-input-list: add overflow:hidden to list items to prevent animations from altering scroll bounds and causing visual/scroll glitches
- dees-input-list: force content-visibility/contain to visible/none to avoid unexpected scrolling/layout issues when items animate
- Add .claude/settings.local.json with local developer permissions (allows running pnpm scripts via Claude-local tooling)

2025-09-07 - 1.11.2 - fix(DeesFormSubmit)

Make form submit robust by locating nearest dees-form via closest(); add local CLAUDE settings

- Fix: DeesFormSubmit.submit now walks up the DOM with closest('dees-form') to find and call gatherAndDispatch on the parent form. This fixes cases where the submit button is slotted or not a direct child of the form.
- Chore: Add .claude/settings.local.json to permit running pnpm scripts in the local CLAUDE environment (allows Bash(pnpm run:*)).

2025-09-06 - 1.11.1 - fix(dees-input-text)

Normalize Lucide icon names for password toggle

- Updated password visibility toggle icons in dees-input-text from 'lucide:eye'/'lucide:eye-off' to 'lucide:Eye'/'lucide:EyeOff' to match Lucide exports and avoid missing icon rendering.

2025-09-05 - 1.11.0 - feat(dees-icon)

Add full icon list and improve dees-icon demo with copy-all functionality and UI tweaks

- Added readme.icons.md containing 1900+ icon identifiers (FontAwesome + Lucide) for easy reference and tooling
- Enhanced ts_web/elements/dees-icon.demo.ts: added a 'Copy All Icon Names' button that copies prefixed icon names (fa:..., lucide:...) to the clipboard and shows temporary

feedback

- Updated demo presentation: prefixed displayed icon names (fa: / lucide:), improved search-container spacing and added button styling for better UX
- Changes are documentation/demo only — no production runtime component logic changed

2025-09-05 - 1.10.12 - fix(dees-simple-appdash)

Fix icon rendering in dees-simple-appdash to respect provided icon strings

- dees-simple-appdash: stop forcing a 'lucide:' prefix when rendering view icons — use the icon string as provided.
- Prevents incorrect/missing icons when the iconName already includes a library prefix (e.g. 'fa:' or 'lucide:').

2025-09-05 - 1.10.11 - fix(dees-simple-appdash)

Bump deps and fix dees-simple-appdash icon binding and terminal sizing

- Updated runtime dependencies: @design.estate/dees-element -> ^2.1.2, @design.estate/dees-wcctools -> ^1.1.1, @fortawesome/* -> ^7.0.1, apexcharts -> ^5.3.4, lucide -> ^0.542.0 (compatibility/security/stability updates)
- Updated dev tooling: @git.zone/tsbuild -> ^2.6.8, @git.zone/tstest -> ^2.3.6, @git.zone/tswatch -> ^2.2.1
- Fix: dees-simple-appdash — use proper string interpolation for lucide icon properties (prevents incorrect icon rendering)
- Fix: dees-simple-appdash — enforce terminal maxWidth/maxHeight to avoid overflow and improve layout stability
- Cosmetic: small style/behavior tweaks to dees-simple-appdash (logout/terminal/wifi icon bindings corrected)

2025-06-29 - 1.10.10 - improve(dees-dashboardgrid, dees-input-wysiwyg)

Enhanced dashboard grid component with advanced spacing and layout features inspired by [gridstack.js](#)

Dashboard Grid improvements:

- Improved margin system supporting uniform or individual margins (top, right, bottom, left)
- Added collision detection to prevent widget overlap during drag operations
- Implemented auto-positioning for new widgets to find first available space
- Added compact() method to eliminate gaps and compress layout vertically or horizontally
- Enhanced resize constraints with minW, maxW, minH, maxH support
- Added optional grid lines visualization for better layout understanding
- Improved resize handles with better visibility and hover states
- Added RTL (right-to-left) layout support
- Implemented cellHeightUnit option supporting 'px', 'em', 'rem', or 'auto' (square cells)
- Added configurable animation with enableAnimation property
- Enhanced demo with interactive controls for testing all features
- Better calculation of widget positions accounting for margins between cells
- Added findAvailablePosition() for intelligent widget placement
- Improved drag and resize calculations for pixel-perfect positioning

WYSIWYG editor drag and drop fixes:

- Fixed drop indicator positioning to properly account for block margins
- Added defensive checks in drag event handlers to prevent potential crashes
- Improved updateBlockPositions with null checks and error handling
- Updated drop indicator calculation to use simplified margin approach
- Fixed drop indicator height to match the exact space occupied by dragged blocks
- Improved drop indicator positioning algorithm to accurately show where blocks will land
- Simplified visual block position calculations accounting for CSS transforms
- Enhanced margin calculation to use correct values based on block type (16px for paragraphs, 24px for headings, 20px for code/quotes)
- Fixed index calculation issue when dragging blocks downward by adjusting target index for excluded dragged block

2025-06-28 - 1.10.9 - feat(dees-dashboardgrid)

Add new dashboard grid component with drag-and-drop and resize capabilities

- Created dees-dashboardgrid component for building flexible dashboard layouts
- Features drag-and-drop functionality for rearranging widgets
- Includes resize handles for adjusting widget dimensions
- Supports configurable grid properties (columns, cell height, gap)

- Provides widget locking and editable mode controls
- Styled with shadcn design principles
- No external dependencies - built with native browser APIs
- Emits events for widget movements and resizes
- Includes comprehensive demo with sample dashboard widgets

2025-06-27 - 1.10.8 - feat(ui-components)

Update multiple components with shadcn-aligned styling and improved animations

- Updated dees-modal with shadcn colors, borders, and subtle shadows
- Updated dees-chips with shadcn styling and fixed selection logic bug
- Updated dees-dataview-codebox with shadcn syntax highlighting colors and responsive label layout
- Updated dees-input-multitoggle with transparent blue indicator and smooth animations
- Updated dees-appui-tabs with animated sliding indicator for both horizontal and vertical layouts
- Fixed indicator positioning to be perfectly centered on tab content
- Indicator width is content width + 8px for minimal visual padding
- Fixed tab content centering by using consistent padding (12px → 16px on all sides)
- Fixed icon rendering by correcting property name from `.iconName` to `.icon`
- Added visual separators between tabs for better distinction
- Added subtle hover backgrounds for improved interactivity
- Refactored tabs component code for better maintainability and elegance
- Updated dees-appui-activitylog with shadcn-aligned styling:
 - Updated background and text colors to match shadcn palette
 - Enhanced topbar with better spacing and typography
 - Improved activity entries with subtle hover states and better spacing
 - Added activity type icons with color-coded backgrounds (login, logout, view, create, update)
 - Added date separators ("Today", "Yesterday") for better temporal organization
 - Enhanced streaming indicators with animated pulse effect
 - Redesigned searchbox with modern input styling, search icon, and focus states
 - Added custom scrollbar styling for consistency
 - Updated timestamps to be more subtle with tabular number formatting
 - Refined shadow effects for better visual hierarchy
 - Added subtle box shadow to component for depth
 - Added fade-in animation for new activity entries
 - Improved user name highlighting with better typography
 - Updated context menu with more relevant actions
- Improved overall spacing and visual consistency across components

2025-06-27 - 1.10.1 - fix(modal)

Improve modal overscroll behavior by adding 'overscroll-behavior: contain' to content container

- Added 'overscroll-behavior: contain' to .modal .content to ensure proper scroll containment
- Applied overscroll-behavior in modal container for enhanced responsiveness on mobile and desktop

2025-06-26 - 1.10.0 - feat(dees-modal)

Add mobileFullscreen option to modals for full-screen mobile support

- Introduced a new boolean property 'mobileFullscreen' in ts_web/elements/dees-modal.ts
- Updated modal CSS under the media query to apply 'mobile-fullscreen' class, allowing full viewport modals on mobile devices
- Extended modal style rules to include adjustments for margin, border-radius, and maximum heights on smaller screens

2025-06-26 - 1.9.9 - fix(dees-input-multitoggle, dees-input-typelist)

Replace dynamic import with static import for demo functions in dees-input-multitoggle and dees-input-typelist

- Converted `await import('./dees-input-multitoggle.demo.js')` to a direct static import.
- Converted `await import('./dees-input-typelist.demo.js')` to a direct static import to improve build performance and clarity.

2025-06-26 - 1.9.8 - fix(deps, windowlayer)

Update dependency versions and adjust dees-windowlayer CSS to add pointer-events fix

- Bump @design.estate/dees-wcctools from ^1.0.98 to ^1.0.101
- Bump @tiptap packages from 2.22.3 to 2.23.0
- Bump lucide from ^0.522.0 to ^0.523.0

- Bump @git.zone/tsbundle from ^2.4.0 to ^2.5.1 and tswatch from ^2.0.37 to ^2.1.2
- Add 'pointer-events: none' to dees-windowlayer CSS to improve overlay behavior

2025-06-22 - 1.9.0 - feat(form-inputs)

Improve form input consistency and auto spacing across inputs and buttons

- Add an 'insideForm' property to dees-button for auto-detection and proper margin adjustment in forms.
- Update dees-input-radio to include a 'name' property so that radio buttons in the same group are mutually exclusive.
- Enhance dees-form to group radio inputs properly when collecting form data.
- Revise readme.hints.md and readme.plan.md to document changes and provide guidance for dees-input-radio.
- Update demos for dees-button and dees-form to showcase correct spacing in vertical and horizontal layouts.

2025-06-20 - 1.8.20 - fix(deps)

Update dependency versions: bump @design.estate/dees-domtools from ^2.1.1 to ^2.3.3, @design.estate/dees-element from ^2.0.42 to ^2.0.44, lucide from ^0.515.0 to ^0.518.0, and @git.zone/tsbundle from ^2.0.15 to ^2.4.0

- Upgrade @design.estate/dees-domtools from ^2.1.1 to ^2.3.3
- Upgrade @design.estate/dees-element from ^2.0.42 to ^2.0.44
- Upgrade lucide from ^0.515.0 to ^0.518.0
- Upgrade @git.zone/tsbundle from ^2.0.15 to ^2.4.0

2025-06-10 - 1.8.1 - fix(dees-statsgrid)

Adjust stats grid styling for better alignment and improved visualizations in gauge and trend tiles.

- Center-align tile header elements by setting align-items to center and ensuring full width.
- Increase tile content height to 90px and center its content.
- Update gauge visualization: reduce circle radius from 40 to 30, adjust stroke dasharray (from 251.2 to 188.5), and decrease gauge text font size.
- Refine trend chart layout: set trend-svg height to 40px, center trend value and adjust typography to larger, bolder text.
- Ensure overall grid responsiveness with adjusted gap and column sizing.

2025-04-25 - 1.8.0 - feat(dees-pagination)

Add new pagination component to the library along with its demo and integration in the main export.

- Introduced dees-pagination component with support for various page range scenarios.
- Created demo file to showcase pagination with both small and large sets of pages.
- Updated the module's index to export the new pagination component.

2025-04-22 - 1.7.0 - feat(dees-searchbar)

Add dees-searchbar component with live search and filter demo

- Introduces a new dees-searchbar element with an input field, a search button, and filters
- Wires up events for 'search-changed' and 'search-submit' to provide real-time feedback
- Adds a demo file to showcase usage and logging of search events

2025-04-22 - 1.6.0 - feat(documentation/dees-heading)

Add codex documentation overview and dees-heading component demo

- Introduce contributor overview doc (`codex.md`), now consolidated into (`readme.info.md`) to provide a high-level overview of project layout, component patterns, and build workflow
- Add and update dees-heading component with demo to support multiple heading levels and horizontal rule styles
- Update component export index to include dees-heading

2025-04-18 - 1.5.6 - fix(dependencies)

Bump dependency versions and update demo code references

- Upgrade `@design.estate/dees-element` from `^2.0.39` to `^2.0.41`
- Upgrade `@tsclass/tsclass` from `^4.4.0` to `^9.0.0`

- Upgrade lucide from ^0.488.0 to ^0.501.0
- Update @types/node from ^22.10.7 to ^22.14.1
- Update dees-icon demo: scope search to demo container and adjust hover scaling
- Replace resolveExec with directives.resolveExec in dees-table for proper rendering

2025-04-12 - 1.5.5 - fix(catalog)

No code or documentation changes were detected. This commit records an empty update in commit information and confirms that the current state remains stable.

- Verified that there are no modifications in source, documentation, or demos
- Commit metadata and build configuration remain unchanged

2025-04-11 - 1.5.4 - fix(readme)

Update readme with company and trademark guidelines, clarifying legal usage without exposing licensing details.

- Added sections detailing company information and trademark guidelines.
- Outlined legal disclaimers for trademark usage.

2025-04-11 - 1.5.3 - fix(readme)

Update readme.md: remove redundant usage section and refine component documentation with improved examples.

- Removed the standalone manual import and usage example for components.
- Added refined examples demonstrating both basic and option-based usage (e.g. for DeesButton).
- Improved markdown formatting and consistency across component documentation.

2025-04-11 - 1.5.3 - fix(readme)

Update readme.md for clearer documentation: removed redundant 'Usage' section and refined component examples (e.g., DeesButton's basic and options usage) for improved clarity and consistency.

- Removed standalone usage example showing manual import and creation of components
- Added refined examples demonstrating both basic and option-based usage of components

- Improved overall readme formatting and consistency across component documentation

2025-04-11 - 1.5.2 - fix(ci)

Remove obsolete GitLab CI configuration file

- Deleted `.gitlab-ci.yml` as the CI pipeline configuration is now managed elsewhere.
- Cleaned up CI stages for security, testing, release, and metadata.

2025-04-11 - 1.5.1 - fix(readme)

Update readme with comprehensive reference documentation: add a usage snippet for components like `DeesButton`, introduce a detailed overview table of all component categories, and enhance documentation sections for each component group.

- Added a code example showing how to import and use `DeesButton`.
- Introduced a components overview table that categorizes Core UI, Forms, Layout, Data Display, Visualization, Dialogs & Overlays, Navigation, and Development components.
- Expanded detailed documentation with usage examples for each component type.
- Reorganized content to improve clarity and ease of navigation for developers.

2025-04-11 - 1.5.0 - feat(badge)

Add `dees-badge` component with demo file and update `packageManager` field in `package.json`

- Introduce a new badge component allowing different types (default, primary, success, warning, error) with an optional rounded style
- Provide a demo for the badge component
- Export the badge component in the main elements index
- Update `package.json` to include an explicit `packageManager` field

2025-01-20 - 1.4.1 - fix(dependencies)

Update dependency versions for `smartpromise`, `webcontainer/api`, `tapbundle`, and `@types/node`

- Update `@push.rocks/smartpromise` to version `^4.2.0`
- Downgrade `@webcontainer/api` to version `1.2.0`
- Update `@push.rocks/tapbundle` to version `^5.5.6`
- Update `@types/node` to version `^22.10.7`

2025-01-20 - 1.4.0 - feat(dees-terminal)

Enhanced the dees-terminal component to support environment variable settings and improved setup command execution.

- Added environment property to pass custom environment variables.
- Introduced webcontainerDeferred to handle the promise for web container creation.
- Enhanced demo to illustrate environment variable usage.
- Improved async interaction with the terminal for setting environment variables and executing setup commands.

2025-01-15 - 1.3.4 - fix(chart)

Fix chart rendering and appearance issues in the DeesChartArea component.

- Resolved issues with chart dimensions calculation based on padding.
- Adjusted grid and axis lines appearance for better visibility.
- Updated tooltip and grid line styling for better accessibility.
- Improved series data representation as time-series for more accurate display.

2024-12-17 - 1.3.3 - fix(dees-input-multitoggle)

Add missing TypeScript declaration for dees-input-multitoggle

- Added a missing declaration to the HTMLTagNameMap for 'dees-input-multitoggle' element.

2024-12-09 - 1.3.2 - fix(metadata)

Updated package metadata and readme for better project description and structure.

- Updated package.json and npmextra.json with a detailed project description and list of keywords.
- Enhanced readme.md with installation instructions, component usage examples, and detailed component descriptions for clarity.

2024-11-07 - 1.3.1 - fix(DeesSimpleAppDash)

Fix: add border to controlbar in DeesSimpleAppDash

- Fixed the missing border at the top of the controlbar in DeesSimpleAppDash.

2024-11-07 - 1.3.0 - feat(dees-simple-appdash)

Enhance responsive styling and terminal setup command

- Added a new property `terminalSetupCommand` for configuring terminal setup commands.
- Improved responsive styling and positioning for components to achieve a fluid layout.
- Fixed layout shifts by switching positions to `absolute` for `appbar` and `appcontent`.

2024-10-07 - 1.2.0 - feat(index.ts)

Add export for colors module in index.ts

- The index.ts file now exports the colors module, making color utilities available for external use.

2024-10-06 - 1.1.13 - fix(dees-button)

Fix styling issue in button component.

- Moved the `.button.disabled` styling block to its correct position after the `.button.highlighted` block.

2024-10-06 - 1.1.12 - fix(dees-button)

Fix reflect attribute for disabled property on dees-button component

- Added reflect: true to the 'disabled' property ensuring changes reflect in the DOM attribute.

2024-10-05 - 1.1.11 - fix(DeesStepper)

Adjusted CSS properties in DeesStepper component

- Increased border-radius from 8px to 16px for step container elements
- Adjusted font-size and font-weight for the title in the step container to improve readability

2024-10-04 - 1.1.10 - fix(dependencies)

Reverted @webcontainer/api version

- Changed @webcontainer/api version from ^1.3.0 to 1.2.0 in package.json

2024-10-04 - 1.1.9 - fix(dependencies)

Update various dependencies for compatibility and stability.

- Update @design.estate/dees-domtools to version ^2.0.61
- Update @design.estate/dees-element to version ^2.0.39
- Update @webcontainer/api to version ^1.3.0
- Update apexcharts to version ^3.54.0
- Update monaco-editor to version ^0.52.0
- Update pdfjs-dist to version ^4.6.82
- Update @push.rocks/tapbundle to version ^5.3.0
- Update @types/node to version ^22.7.4

2024-09-02 - 1.1.8 - fix(dees-simple-appdash)

Corrected viewTab active background color

- Corrected the background color of the viewTab in active state for better visual consistency.

2024-09-02 - 1.1.7 - fix(dependencies)

Update dependencies to their latest versions

- Update dependency versions in package.json:
 - @design.estate/dees-element from ^2.0.34 to ^2.0.36
 - @fortawesome/fontawesome-svg-core from ^6.5.2 to ^6.6.0
 - @fortawesome/free-brands-svg-icons from ^6.5.2 to ^6.6.0
 - @fortawesome/free-regular-svg-icons from ^6.5.2 to ^6.6.0
 - @fortawesome/free-solid-svg-icons from ^6.5.2 to ^6.6.0
 - @tsclass/tsclass from ^4.0.63 to ^4.1.2
 - apexcharts from ^3.49.2 to ^3.53.0
 - highlight.js from 11.9.0 to 11.10.0
 - monaco-editor from ^0.50.0 to ^0.51.0
 - pdfjs-dist from ^4.3.136 to ^4.5.136
 - @git.zone/tsbuild from ^2.1.82 to ^2.1.84
 - @push.rocks/tapbundle from ^5.0.23 to ^5.0.24
 - @types/node from ^20.14.9 to ^22.5.2

2024-07-01 - 1.1.6 - fix(dees-dataview-codebox)

Corrected the font-family order for better font rendering.

- Corrected the font-family order in dees-dataview-codebox.ts to ensure 'Intel One Mono' is prioritized over 'Geist Mono'.

2024-07-01 - 1.1.5 - fix(dees-dataview-codebox)

Adjusted line number font weight in codebox

- Changed the line number font weight from 400 to 200 in the codebox for better visual alignment.

2024-07-01 - 1.1.4 - fix(UI)

Fixed font-family order for code and value elements

- Updated font-family order in dees-dataview-codebox.ts
- Updated font-family order in dees-dataview-statusobject.ts

2024-07-01 - 1.1.3 - fix(dees-dataview-codebox)

Adjusted codebox font weight and font family.

- Changed font weight from 200 to 400 for better readability.
- Updated font-family to include 'Geist Mono' for uniform appearance.

2024-06-30 - 1.1.2 - fix(elements)

Fix various UI components and improve styles

- Updated styles for multiple components for better appearance in dark mode.
- Added missing event handling in `dees-input-fileupload` component.
- Implemented tooltip support in `dees-label` component.
- Fixed alignment issues in `dees-appui-*` components.
- Resolved various accessibility issues in form elements.

2024-06-30 - 1.1.1 - fix(build)

Fix build script by updating source folders.

- Updated build script to correctly reference 'tsfolders' folder.

2024-06-30 - 1.1.0 - feat(project dependencies)

Updated various dependencies and internal fonts

- Updated dependencies in package.json with the latest versions.
- Updated font-family references from 'Roboto' and 'Inter' to 'Geist Sans' across multiple components.

2024-04-20 - 1.0.289 - Documentation Update

Updated the project documentation.

2024-02-05 to 2024-02-13 - 1.0.277 to 1.0.288 - Core Fixes

Series of core updates and patches.

2024-01-22 to 2024-02-05 - 1.0.257 to 1.0.276 - Core Fixes

More core updates and patches.

2024-01-21 - 1.0.256 to 1.0.257 - Core Fixes

Minor bugfixes for core functionalities.

2024-01-18 - 1.0.246 - Core Fixes

Bugfixes for core functionalities.

2024-01-15 - 1.0.242 to 1.0.245 - Core Fixes

Various core bugfixes.

2024-01-11 - 1.0.241 to 1.0.242 - Core Fixes

Bugfixes for core functionalities.

2024-01-10 - 1.0.240 to 1.0.241 - Core Fixes

Minor core fixes and improvements.

2024-01-09 - 1.0.239 to 1.0.240 - Core Fixes

Core updates and patches.

2023-12-26 - 1.0.238 to 1.0.239 - Core Fixes

Updates to core functionalities.

2023-12-20 - 1.0.236 to 1.0.238 - Core Fixes

Bugfixes and updates for core functionalities.

2023-12-08 - 1.0.233 to 1.0.236 - Core Fixes

Multiple updates to core functionalities.

2023-11-29 - 1.0.231 to 1.0.232 - Core Fixes

Minor core patches.

2023-10-31 - 1.0.229 to 1.0.230 - Core Fixes

Various updates and fixes for core.

2023-10-24 - 1.0.228 to 1.0.229 - Core Fixes

More core updates and patches.

2023-10-23 - 1.0.226 to 1.0.228 - Core Fixes

Series of updates and fixes for core functionalities.

2023-10-20 - 1.0.223 to 1.0.225 - Core Fixes

Minor updates and fixes for core.

2023-10-18 - 1.0.222 to 1.0.223 - Core Fixes

Core patches and bugfixes.

2023-10-17 - 1.0.221 to 1.0.222 - Core Fixes

Further updates to core functionalities.

2023-10-12 - 1.0.220 to 1.0.221 - Core Fixes

Minor core updates.

2023-10-11 - 1.0.219 to 1.0.220 - Core Fixes

Bugfixes and updates for core.

2023-10-07 - 1.0.217 to 1.0.219 - Core Fixes

Series of core updates and patches.

2023-10-05 - 1.0.216 to 1.0.217 - Core Fixes

Minor updates for core functionalities.

2023-09-22 - 1.0.212 to 1.0.215 - Core Fixes

Various updates and fixes for core.

2023-09-20 - 1.0.210 to 1.0.211 - Core Fixes

Series of core patches.

2023-09-18 - 1.0.209 to 1.0.210 - Core Fixes

Bugfixes and improvements to core.

2023-09-17 - 1.0.207 to 1.0.209 - Core Fixes

Minor updates and fixes.

2023-09-15 - 1.0.203 to 1.0.206 - Core Fixes

Series of core improvements and fixes.

2023-09-14 - 1.0.199 to 1.0.202 - Core Fixes

Patches for core functionalities.

2023-09-13 - 1.0.194 to 1.0.198 - Core Fixes

Various bugfixes and updates for core.

2023-09-12 - 1.0.190 to 1.0.193 - Core Fixes

Minor core patches.

2023-09-09 - 1.0.188 to 1.0.189 - Core Fixes

Updates and bugfixes for core.

2023-09-07 - 1.0.186 to 1.0.187 - Core Fixes

Core patches and improvements.

2023-09-04 - 1.0.184 to 1.0.185 - Core Fixes

Series of updates and bugfixes for core.

2023-09-01 - 1.0.180 to 1.0.183 - Core Fixes

Various core updates and fixes.

2023-08-28 - 1.0.177 to 1.0.179 - Core Fixes

Minor bugfixes and updates.

2023-08-26 - 1.0.176 to 1.0.177 - Core Fixes

Bugfixes for core functionalities.

2023-08-20 - 1.0.173 to 1.0.175 - Core Fixes

Series of updates and fixes for core.

2023-08-08 - 1.0.172 to 1.0.173 - Core Fixes

Minor core updates.

2023-08-07 - 1.0.171 to 1.0.172 - Core Fixes

Various updates to core.

2023-04-12 - 1.0.169 to 1.0.170 - Core Fixes

Bugfixes for core functionalities.

2023-04-10 - 1.0.163 to 1.0.168 - Core Fixes

Series of core updates and patches.

2023-04-07 - 1.0.160 to 1.0.162 - Core Fixes

Various updates for core functionalities.

2023-04-06 - 1.0.155 to 1.0.159 - Core Fixes

Bugfixes and improvements to core.

2023-03-27 - 1.0.150 to 1.0.154 - Core Fixes

Minor updates and patches for core functionalities.

2023-03-09 - 1.0.149 to 1.0.150 - Core Fixes

Bugfixes for core functionalities.

2023-01-17 - 1.0.146 to 1.0.148 - Core Fixes

Updates and fixes for core.

2023-01-16 - 1.0.144 to 1.0.145 - Core Fixes

Series of updates and bugfixes for core.

2023-01-13 - 1.0.134 to 1.0.143 - Core Fixes

Various core patches and improvements.

2023-01-12 - 1.0.132 to 1.0.133 - Core Fixes

Minor fixes for core functionalities.

2023-01-11 - 1.0.126 to 1.0.131 - Core Fixes

Series of updates and fixes for core.

2023-01-09 - 1.0.122 to 1.0.123 - Core Fixes

Minor core patches and updates.

2023-01-07 - 1.0.113 to 1.0.121 - Core Fixes

Updates and bugfixes for core functionalities.

2023-01-03 - 1.0.107 to 1.0.110 - Core Fixes

Series of core updates and fixes.

2022-12-12 - 1.0.105 to 1.0.106 - Core Fixes

Various core patches.

2022-12-07 - 1.0.104 to 1.0.105 - Core Fixes

Bugfixes and improvements to core functionalities.

2022-12-06 - 1.0.103 to 1.0.104 - Core Fixes

Series of updates and patches for core.

2022-08-18 - 1.0.98 to 1.0.102 - Core Fixes

Updates and bugfixes for core functionalities.

2022-07-14 - 1.0.93 to 1.0.94 - Core Fixes

Minor core updates.

2022-06-26 - 1.0.92 to 1.0.93 - Core Fixes

Bugfixes for core functionalities.

2022-06-10 - 1.0.91 to 1.0.92 - Core Fixes

Updates and patches for core.

2022-05-30 - 1.0.90 to 1.0.91 - Core Fixes

Minor updates and bugfixes.

2022-05-26 - 1.0.87 to 1.0.89 - Core Fixes

Series of core updates and patches.

2022-05-24 to 2022-05-20 - 1.0.83 to 1.0.86 - Core Fixes

Various updates and bugfixes for core functionalities.

2022-05-03 - 1.0.79 to 1.0.80 - Core Fixes

Updates and patches for core functionalities.

2022-03-18 - 1.0.74 to 1.0.77 - Core Fixes

Bugfixes and updates for core functionalities.

2022-01-24 - 1.0.73 to 1.0.74 - Core Fixes

Minor core patches.

2021-12-10 - 1.0.71 to 1.0.72 - Core Fixes

Series of updates and fixes for core functionalities.

2021-11-27 - 1.0.70 to 1.0.71 - Core Fixes

Bugfixes and improvements to core.

2021-10-08 - 1.0.68 to 1.0.69 - Core Fixes

Various core updates and patches.

2021-10-07 - 1.0.67 to 1.0.68 - Core Fixes

Minor updates and improvements for core.

2021-09-15 - 1.0.64 to 1.0.66 - Core Fixes

Bugfixes and improvements to core functionalities.

2021-09-14 - 1.0.61 to 1.0.62 - Core Fixes

Minor patches and updates for core.

2021-09-10 - 1.0.57 to 1.0.60 - Core Fixes

Series of updates and fixes for core functionalities.

2021-09-09 - 1.0.54 to 1.0.56 - Core Fixes

Various core updates and patches.

2021-09-01 - 1.0.51 to 1.0.53 - Core Fixes

Minor updates for core functionalities.

2021-08-29 - 1.0.49 to 1.0.50 - Core Fixes

Bugfixes and patches for core.

2021-08-27 - 1.0.44 to 1.0.48 - Core Fixes

Series of updates and improvements for core functionalities.

2021-08-26 - 1.0.42 to 1.0.43 - Core Fixes

Minor updates and bugfixes for core.

2021-08-25 - 1.0.38 to 1.0.41 - Core Fixes

Extracted series of core updates and patches.

2021-08-24 - 1.0.37 - Core Fix

Bugfixes for core functionalities.

2021-08-20 - 1.0.34 to 1.0.36 - Core Fixes

Core functionalities updates and patches.

2021-05-05 - 1.0.32 to 1.0.33 - Core Fixes

Series of core bugfixes.

2021-03-06 - 1.0.29 to 1.0.31 - Core Fixes

Updates and improvements for core functionalities.

2021-02-13 - 1.0.27 to 1.0.28 - Core Fixes

Bugfixes and patches for core functionalities.

2020-12-10 - 1.0.25 to 1.0.26 - Core Fixes

Various core updates and improvements.

2020-12-02 - 1.0.23 to 1.0.24 - Core Fixes

Minor updates for core functionalities.

2020-12-01 - 1.0.21 to 1.0.22 - Core Fixes

Bugfixes and patches for core.

2020-09-13 - 1.0.19 to 1.0.20 - Core Fixes

Updates and bugfixes for core functionalities.

2020-05-11 - 1.0.17 to 1.0.18 - Core Fixes

Core functionalities updates.

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