

@git.zone/tsdocker

Documentation for @git.zone/tsdocker

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readme.md for @git.zone/tsdocker

“`tsdocker` The ultimate Docker development toolkit for TypeScript projects — build, test, and ship multi-arch containerized applications with zero friction.

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What is tsdocker?

tsdocker is a comprehensive Docker development and build tool that handles everything from testing npm packages in clean environments to building and pushing multi-architecture Docker images across multiple registries — all from a single CLI.

`tsdocker` Key Capabilities

- `tsdocker` **Smart Docker Builds** — Automatically discover, sort, and build Dockerfiles by dependency
- `tsdocker` **True Multi-Architecture** — Build for `amd64` and `arm64` simultaneously with Docker Buildx
- `tsdocker` **Multi-Registry Push** — Ship to Docker Hub, GitLab, GitHub Container Registry, and more via OCI Distribution API
- `tsdocker` **Parallel Builds** — Level-based parallel builds with configurable concurrency
- `tsdocker` **Persistent Local Registry** — All images flow through a local OCI registry with persistent storage

- **Build Caching** — Skip unchanged Dockerfiles with content-hash caching
- **Dockerfile Filtering** — Build or push only specific Dockerfiles using glob patterns
- **Resilient Push** — Automatic retry with exponential backoff, timeouts, and token refresh for rock-solid pushes
- **CI-Safe Isolation** — Unique sessions per invocation prevent collisions in parallel CI pipelines
- **Zero Config Start** — Works out of the box, scales with your needs

Installation

```
# Global installation (recommended for CLI usage)
npm install -g @git.zone/tsdocker

# Or project-local installation
pnpm install --save-dev @git.zone/tsdocker
```

Quick Start

Build Docker Images

Got `Dockerfile` files? Build them all with automatic dependency ordering:

```
tsdocker build
```

tsdocker will:

1. Discover all `Dockerfile*` files in your project
2. Analyze `FROM` dependencies between them
3. Sort them topologically
4. Build each image in the correct order
5. Push every image to a persistent local registry (`.nokit/docker-registry/`)

Push to Registries

Ship your images to one or all configured registries:

```
# Push to all configured registries
tsdocker push

# Push to a specific registry
tsdocker push --registry=registry.gitlab.com

# Push without rebuilding (use existing images in local registry)
tsdocker push --no-build
```

Under the hood, `tsdocker push` uses the **OCI Distribution API** to copy images directly from the local registry to remote registries. This means multi-arch manifest lists are preserved end-to-end — no more single-platform-only pushes. Every request is protected with **automatic retry** (up to 6 attempts with exponential backoff) and **5-minute timeouts**, so transient network issues don't kill your push mid-transfer.

📦 Build Only Specific Dockerfiles

Target specific Dockerfiles by name pattern — dependencies are resolved automatically:

```
# Build only the base image
tsdocker build Dockerfile_base

# Build anything matching a glob pattern
tsdocker build Dockerfile_app*

# Push specific images only (skip build phase)
tsdocker push --no-build Dockerfile_api Dockerfile_web
```

CLI Commands

| Command | Description |
|---|---|
| <code>tsdocker</code> | Show usage / man page |
| <code>tsdocker build</code> | Build all Dockerfiles with dependency ordering |
| <code>tsdocker push</code> | Build + push images to configured registries |
| <code>tsdocker pull <registry></code> | Pull images from a specific registry |
| <code>tsdocker test</code> | Build + run container test scripts (<code>test_*.sh</code>) |

| Command | Description |
|------------------------------|--|
| <code>tsdocker login</code> | Authenticate with configured registries |
| <code>tsdocker list</code> | Display discovered Dockerfiles and their dependencies |
| <code>tsdocker config</code> | Manage global tsdocker configuration (remote builders, etc.) |
| <code>tsdocker clean</code> | Interactively clean Docker environment |

Build Flags

| Flag | Description |
|-------------------------------------|---|
| <code><patterns></code> | Positional Dockerfile name patterns (e.g. <code>Dockerfile_base</code> , <code>Dockerfile_app*</code>) |
| <code>--platform=linux/arm64</code> | Override build platform for a single architecture |
| <code>--timeout=600</code> | Build timeout in seconds |
| <code>--no-cache</code> | Force rebuild without Docker layer cache |
| <code>--cached</code> | Skip unchanged Dockerfiles (content-hash based) |
| <code>--verbose</code> | Stream raw <code>docker build</code> output |
| <code>--parallel</code> | Enable level-based parallel builds (default concurrency: 4) |
| <code>--parallel=8</code> | Parallel builds with custom concurrency |
| <code>--context=mycontext</code> | Use a specific Docker context |

Push Flags

| Flag | Description |
|-------------------------------------|---|
| <code><patterns></code> | Positional Dockerfile name patterns to select which images to push |
| <code>--registry=<url></code> | Push to a single specific registry instead of all configured |
| <code>--no-build</code> | Skip the build phase; only push existing images from local registry |

Config Subcommands

| Subcommand | Description |
|--------------------------|-------------------------------------|
| <code>add-builder</code> | Add or update a remote builder node |

| Subcommand | Description |
|-----------------------------|-------------------------------------|
| <code>remove-builder</code> | Remove a remote builder by name |
| <code>list-builders</code> | List all configured remote builders |
| <code>show</code> | Show the full global configuration |

`add-builder` flags:

| Flag | Description |
|-------------------------------------|---|
| <code>--name=<name></code> | Builder name (e.g. <code>arm64-builder</code>) |
| <code>--host=<user@ip></code> | SSH host (e.g. <code>armbuilder@192.168.1.100</code>) |
| <code>--platform=<p></code> | Target platform (e.g. <code>linux/arm64</code>) |
| <code>--ssh-key=<path></code> | SSH key path (optional, uses SSH agent/config by default) |

Clean Flags

| Flag | Description |
|--------------------|--|
| <code>--all</code> | Include all images and volumes (not just dangling) |
| <code>-y</code> | Auto-confirm all prompts |

Configuration

Configure tsdocker in your `.smartconfig.json` under the `@git.zone/tsdocker` key:

```
{
  "@git.zone/tsdocker": {
    "registries": ["registry.gitlab.com", "docker.io"],
    "registryRepoMap": {
      "registry.gitlab.com": "myorg/myproject"
    },
    "buildArgEnvMap": {
      "NODE_VERSION": "NODE_VERSION"
    },
    "platforms": ["linux/amd64", "linux/arm64"],
    "testDir": "./test"
  }
}
```

```
}
```

Configuration Options

Build & Push Options

| Option | Type | Default | Description |
|------------------------------|-----------------------|------------------------------|--|
| <code>registries</code> | <code>string[]</code> | <code>[]</code> | Registry URLs to push to |
| <code>registryRepoMap</code> | <code>object</code> | <code>{}</code> | Map registries to different repository paths |
| <code>buildArgEnvMap</code> | <code>object</code> | <code>{}</code> | Map Docker build ARGs to environment variables |
| <code>platforms</code> | <code>string[]</code> | <code>["linux/amd64"]</code> | Target architectures for multi-arch builds |
| <code>testDir</code> | <code>string</code> | <code>./test</code> | Directory containing test scripts |

Architecture: How tsdocker Works

tsdocker uses a **local OCI registry** as the canonical store for all built images. This design solves fundamental problems with Docker's local daemon, which cannot hold multi-architecture manifest lists.

□□ Build Flow

```
tsdocker build
|
| 1. Start local registry (localhost:<dynamic-port>)
|   └─ Persistent volume: .nogit/docker-registry/
|
| 2. For each Dockerfile (topological order):
|   └─ Multi-platform: buildx --push → registry
|   └─ Single-platform: docker build → registry
|
| 3. Stop local registry (data persists on disk)
```

Push Flow

```
tsdocker push

1. Start local registry (loads persisted data)

2. For each image × each remote registry:
  └─ OCI Distribution API copy (with retry):
    └─ Fetch manifest (single or multi-arch)
    └─ Copy blobs (skip if already exist)
    └─ Retry up to 6× with exponential backoff
    └─ Push manifest with destination tag

3. Stop local registry
```

Why a Local Registry?

| Problem | Solution |
|--|--|
| <code>docker buildx --load</code> fails for multi-arch images | <code>buildx --push</code> to local registry works for any number of platforms |
| <code>docker push</code> only pushes single-platform manifests | OCI API copy preserves full manifest lists (multi-arch) |
| Images lost between build and push phases | Persistent storage at <code>.nokit/docker-registry/</code> survives restarts |
| Redundant blob uploads on incremental pushes | HEAD checks skip blobs that already exist on the remote |

Resilient Push

The OCI Distribution API client wraps every HTTP request with:

- **Timeouts** — 5-minute timeout for blob operations, 30-second timeout for auth/metadata calls via `AbortSignal.timeout()`
- **Automatic Retry** — Up to 6 attempts with exponential backoff (1s → 2s → 4s → 8s → 16s → 32s)

- **Smart Retry Logic** — Retries on network errors (`ECONNRESET`, `fetch failed`) and 5xx server errors; does NOT retry 4xx client errors
- **Token Refresh** — On 401 responses, the cached auth token is cleared so the next retry re-authenticates automatically

This means transient issues like stale connection pools, brief network blips, or token expiry during long multi-arch pushes (56+ blob operations) are handled gracefully instead of killing the entire transfer.

☐ CI-Safe Session Isolation

Every tsdocker invocation gets its own **session** with unique:

- **Session ID** — Random 8-char hex (override with `TSDOCKER_SESSION_ID`)
- **Registry port** — Dynamically allocated (override with `TSDOCKER_REGISTRY_PORT`)
- **Registry container** — Named `tsdocker-registry-<sessionId>`
- **Builder suffix** — In CI, the buildx builder gets a `-<sessionId>` suffix to prevent collisions

This prevents resource conflicts when multiple CI jobs run tsdocker in parallel. Auto-detected CI systems:

| Environment Variable | CI System |
|-----------------------------|----------------|
| <code>GITEA_ACTIONS</code> | Gitea Actions |
| <code>GITHUB_ACTIONS</code> | GitHub Actions |
| <code>GITLAB_CI</code> | GitLab CI |
| <code>CI</code> | Generic CI |

In local dev, no suffix is added — keeping a persistent builder for faster rebuilds.

☐ Docker Context & Topology Detection

tsdocker automatically detects your Docker environment topology:

| Topology | Detection | Meaning |
|---------------------------|--|---|
| <code>local</code> | Default | Standard Docker installation on the host |
| <code>socket-mount</code> | <code>/.dockerenv</code> exists | Running inside a container with Docker socket mounted |
| <code>dind</code> | <code>DOCKER_HOST</code> starts with <code>tcp://</code> | Docker-in-Docker setup |

Context-aware builder names (`tsdocker-builder-<context>`) prevent conflicts across Docker contexts. Rootless Docker configurations trigger appropriate warnings.

Registry Authentication

Environment Variables

```
# Pipe-delimited format (supports DOCKER_REGISTRY_1 through DOCKER_REGISTRY_10)
export DOCKER_REGISTRY_1="registry.gitlab.com|username|password"
export DOCKER_REGISTRY_2="docker.io|username|password"

# Individual registry format
export DOCKER_REGISTRY_URL="registry.gitlab.com"
export DOCKER_REGISTRY_USER="username"
export DOCKER_REGISTRY_PASSWORD="password"
```

Docker Config Fallback

When pushing, `tsdocker` will also read credentials from `~/.docker/config.json` if no explicit credentials are provided via environment variables. This means `docker login` credentials work automatically. Docker Hub special cases (`docker.io`, `index.docker.io`, `registry-1.docker.io`) are all recognized.

Login Command

```
tsdocker login
```

Authenticates with all configured registries using the provided environment variables.

Advanced Usage

☐☐ Multi-Architecture Builds

Build for multiple platforms using Docker Buildx:

```
{
  "@git.zone/tsdocker": {
    "platforms": ["linux/amd64", "linux/arm64"]
  }
}
```

tsdocker automatically:

- Sets up a Buildx builder with `--driver-opt network=host` (so buildx can reach the local registry)
- Pushes multi-platform images to the local registry via `buildx --push`
- Copies the full manifest list (including all platform variants) to remote registries on `tsdocker push`

☐☐ Native Remote Builders

Instead of relying on slow QEMU emulation for cross-platform builds, tsdocker can use **native remote machines** via SSH as build nodes. For example, use a real arm64 machine for `linux/arm64` builds:

```
# Add a remote arm64 builder
tsdocker config add-builder \
  --name=arm64-builder \
  --host=armbuilder@192.168.1.100 \
  --platform=linux/arm64 \
  --ssh-key=~/.ssh/id_ed25519

# List configured builders
tsdocker config list-builders

# Remove a builder
tsdocker config remove-builder --name=arm64-builder

# Show full global config
tsdocker config show
```

Global configuration is stored at `~/.git.zone/tsdocker/config.json`.

How it works:

When remote builders are configured and the project's `platforms` includes a matching platform, tsdocker automatically:

1. Creates a **multi-node buildx builder** — local node for `linux/amd64`, remote SSH node for `linux/arm64`
2. Opens **SSH reverse tunnels** so the remote builder can push to the local staging registry
3. Builds natively on each platform's hardware — no QEMU overhead
4. Tears down tunnels after the build completes

```

[Local machine]                                [Remote arm64 machine]
registry:2 on localhost:PORT <— SSH reverse tunnel — localhost:PORT
BuildKit (amd64) —push—>                      BuildKit (arm64) —push—>
localhost:PORT                                localhost:PORT (tunneled)

```

Prerequisites for the remote machine:

- Docker installed and running
- A user with Docker group access (no sudo needed)
- SSH key access configured

⚡ Parallel Builds

Speed up builds by building independent images concurrently:

```

# Default concurrency (4 workers)
tsdocker build --parallel

# Custom concurrency
tsdocker build --parallel=8

# Works with caching too
tsdocker build --parallel --cached

```

tsdocker groups Dockerfiles into **dependency levels** using topological analysis. Images within the same level have no dependencies on each other and build in parallel. Each level completes before the next begins.

📁 Dockerfile Naming Conventions

tsdocker discovers files matching `Dockerfile*`:

| File Name | Version Tag |
|-------------------------|---------------------|
| <code>Dockerfile</code> | <code>latest</code> |

| File Name | Version Tag |
|------------------------|--|
| Dockerfile_v1.0.0 | v1.0.0 |
| Dockerfile_alpine | alpine |
| Dockerfile_##version## | Uses <code>package.json</code> version |

☐☐ Dockerfile Filtering

Build or push only the Dockerfiles you need. Positional arguments are matched against Dockerfile basenames as glob patterns:

```
# Build a single Dockerfile
tsdocker build Dockerfile_base

# Glob patterns with * and ? wildcards
tsdocker build Dockerfile_app*

# Multiple patterns
tsdocker build Dockerfile_base Dockerfile_web

# Push specific images without rebuilding
tsdocker push --no-build Dockerfile_api
```

When filtering for `build`, **dependencies are auto-resolved**: if `Dockerfile_app` depends on `Dockerfile_base`, specifying only `Dockerfile_app` will automatically include `Dockerfile_base` in the build order.

☐☐ Dependency-Aware Builds

If you have multiple Dockerfiles that depend on each other:

```
# Dockerfile_base
FROM node:20-alpine
RUN npm install -g typescript

# Dockerfile_app
FROM myproject:base
COPY . .
RUN npm run build
```

tsdocker automatically detects that `Dockerfile_app` depends on `Dockerfile_base`, builds them in the correct order, and makes the base image available to dependent builds via the local registry (using `--build-context` for buildx).

📁 Container Test Scripts

Create test scripts in your test directory:

```
# test/test_latest.sh
#!/bin/bash
node --version
npm --version
echo "Container tests passed!"
```

Run with:

```
tsdocker test
```

This builds all images, starts the local registry (so multi-arch images can be pulled), and runs each matching test script inside a container.

📁 Build Args from Environment

Pass environment variables as Docker build arguments:

```
{
  "@git.zone/tsdocker": {
    "buildArgEnvMap": {
      "NPM_TOKEN": "NPM_TOKEN",
      "NODE_VERSION": "NODE_VERSION"
    }
  }
}
```

```
ARG NPM_TOKEN
ARG NODE_VERSION=20
FROM node:${NODE_VERSION}
RUN echo "///registry.npmjs.org/:_authToken=${NPM_TOKEN}" > ~/.npmrc
```

Registry Repo Mapping

Use different repository names for different registries:

```
{
  "@git.zone/tsdocker": {
    "registries": ["registry.gitlab.com", "docker.io"],
    "registryRepoMap": {
      "registry.gitlab.com": "mygroup/myproject",
      "docker.io": "myuser/myproject"
    }
  }
}
```

When pushing, tsdocker maps the local repo name to the registry-specific path. For example, a locally built `myproject:latest` becomes `registry.gitlab.com/mygroup/myproject:latest` and `docker.io/myuser/myproject:latest`.

Listing Dockerfiles

Inspect your project's Dockerfiles and their relationships:

```
tsdocker list
```

Output:

```
Discovered Dockerfiles:
=====

1. /path/to/Dockerfile_base
   Tag: myproject:base
   Base Image: node:20-alpine
   Version: base

2. /path/to/Dockerfile_app
   Tag: myproject:app
   Base Image: myproject:base
   Version: app
   Depends on: myproject:base
```

Examples

Minimal Build & Push

```
{
  "@git.zone/tsdocker": {
    "registries": ["docker.io"],
    "platforms": ["linux/amd64"]
  }
}
```

```
tsdocker push
```

Full Production Setup

```
{
  "@git.zone/tsdocker": {
    "registries": ["registry.gitlab.com", "ghcr.io", "docker.io"],
    "registryRepoMap": {
      "registry.gitlab.com": "myorg/myapp",
      "ghcr.io": "myorg/myapp",
      "docker.io": "myuser/myapp"
    },
    "buildArgEnvMap": {
      "NPM_TOKEN": "NPM_TOKEN"
    },
    "platforms": ["linux/amd64", "linux/arm64"],
    "testDir": "./docker-tests"
  }
}
```

CI/CD Integration

GitLab CI:

```
build-and-push:
  stage: build
  script:
    - npm install -g @git.zone/tsdocker
    - tsdocker push
  variables:
    DOCKER_REGISTRY_1: 'registry.gitlab.com|${CI_REGISTRY_USER}|${CI_REGISTRY_PASSWORD}'
```

GitHub Actions:

```
- name: Build and Push
  run: |
    npm install -g @git.zone/tsdocker
    tsdocker login
    tsdocker push
  env:
    DOCKER_REGISTRY_1: 'ghcr.io|${{ github.actor }}|${{ secrets.GITHUB_TOKEN }}'
```

Gitea Actions:

```
- name: Build and Push
  run: |
    npm install -g @git.zone/tsdocker
    tsdocker push
  env:
    DOCKER_REGISTRY_1: 'gitea.example.com|${{ secrets.REGISTRY_USER }}|${{
secrets.REGISTRY_PASSWORD }}'
```

tsdocker auto-detects all three CI systems and enables session isolation automatically — no extra configuration needed.

TypeScript API

tsdocker can also be used programmatically:

```
import { TsDockerManager } from '@git.zone/tsdocker/dist_ts/classes.tsdockermanager.js';
import type { ITsDockerConfig } from '@git.zone/tsdocker/dist_ts/interfaces/index.js';
```

```

const config: ITsDockerConfig = {
  registries: ['docker.io'],
  platforms: ['linux/amd64', 'linux/arm64'],
};

const manager = new TsDockerManager(config);
await manager.prepare();
await manager.build({ parallel: true });
await manager.push();

```

Environment Variables

CI & Session Control

| Variable | Description |
|-------------------------------------|--|
| <code>TSDOCKER_SESSION_ID</code> | Override the auto-generated session ID (default: random 8-char hex) |
| <code>TSDOCKER_REGISTRY_PORT</code> | Override the dynamically allocated local registry port |
| <code>CI</code> | Generic CI detection (also <code>GITHUB_ACTIONS</code> , <code>GITLAB_CI</code> , <code>GITEA_ACTIONS</code>) |

Registry Credentials

| Variable | Description |
|--|---|
| <code>DOCKER_REGISTRY_1</code> through <code>DOCKER_REGISTRY_10</code> | Pipe-delimited: <code>registry username password</code> |
| <code>DOCKER_REGISTRY_URL</code> | Registry URL for single-registry setup |
| <code>DOCKER_REGISTRY_USER</code> | Username for single-registry setup |
| <code>DOCKER_REGISTRY_PASSWORD</code> | Password for single-registry setup |

Requirements

- **Docker** — Docker Engine 20+ or Docker Desktop
- **Node.js** — Version 18 or higher (for native `fetch` and ESM support)

- **Docker Buildx** — Required for multi-architecture builds (included in Docker Desktop)

Troubleshooting

"docker not found"

Ensure Docker is installed and in your PATH:

```
docker --version
```

Multi-arch build fails

Make sure Docker Buildx is available. tsdocker will set up the builder automatically, but you can verify:

```
docker buildx version
```

Registry authentication fails

Check your environment variables are set correctly:

```
echo $DOCKER_REGISTRY_1  
tsdocker login
```

tsdocker also falls back to `~/.docker/config.json` — ensure you've run `docker login` for your target registries.

Push fails with "fetch failed"

tsdocker automatically retries failed requests up to 6 times with exponential backoff. If pushes still fail:

- Check network connectivity to the target registry
- Verify your credentials haven't expired
- Look for retry log messages (`fetch failed (attempt X/6)`) to diagnose the pattern
- Large layers may need longer timeouts — the default 5-minute timeout per request should cover most cases

Circular dependency detected

Review your Dockerfiles' `FROM` statements — you have images depending on each other in a loop.

Build context too large

Use a `.dockerignore` file to exclude `node_modules`, `.git`, `.nogit`, and other large directories:

```
node_modules
.git
.nogit
dist_ts
```

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changelog.md for @git.zone/tsdocker

2026-03-24 - 2.2.4 - fix(config)

migrate configuration loading to smartconfig and update build tooling compatibility

- switch configuration loading and documentation to .smartconfig.json
- upgrade build and test dependencies for tsbuild 4.4.0 and TypeScript 6 compatibility
- remove deprecated tsconfig baseUrl and paths settings and add an lru-cache override to avoid type issues

2026-03-24 - 2.2.3 - fix(config)

update workflow repository URL handling and package config file references

- Switches Gitea workflow repository URLs to use gitlab.com explicitly for authenticated CI git operations.
- Replaces the published config file entry from npmextra.json to .smartconfig.json in package metadata.
- Adds Rust build output directories to .gitignore.
- Refreshes changelog and README formatting to match the current smartconfig-based configuration.

2026-03-24 - 2.2.2 - fix(config)

rename npmextra configuration file to .smartconfig.json

- Moves the existing project metadata and release configuration from npmextra.json to .smartconfig.json without changing its contents.

2026-03-24 - 2.2.1 - fix(config)

switch configuration loading from npmextra to smartconfig

- replace the @push.rocks/npmextra dependency with @push.rocks/smartconfig
- update config initialization to use Smartconfig for the @git.zone/tsdocker settings
- refresh CLI help text to reference smartconfig.json instead of npmextra.json

2026-03-19 - 2.2.0 - feat(cli/buildx)

add pull control for builds and isolate buildx builders per project

- adds a new pull build option with --no-pull CLI support and defaults builds to refreshing base images with --pull
- passes the selected buildx builder explicitly into build commands instead of relying on global docker buildx use state
- generates project-hashed builder suffixes so concurrent runs from different project directories do not share the same local builder
- updates session logging to include project hash and builder suffix for easier build diagnostics

2026-03-15 - 2.1.0 - feat(cli)

add global remote builder configuration and native SSH buildx nodes for multi-platform builds

- adds a new `tsdocker config` command with subcommands to add, remove, list, and show remote builder definitions
- introduces global config support for remote builders stored under `~/.git.zone/tsdocker/config.json`
- builds can now create multi-node buildx setups with remote SSH builders and open reverse SSH tunnels so remote nodes can push to the local staging registry
- updates the README and CLI help to document remote builder configuration and native cross-platform build workflows

2026-03-12 - 2.0.2 - fix(repo)

no changes to commit

2026-03-12 - 2.0.1 - fix(repository)

no changes to commit

2026-03-12 - 2.0.0 - BREAKING CHANGE(cli)

remove legacy container test runner and make the default command show the man page

- Removes legacy testing and VS Code commands, including `runinside`, `vscode`, generated Dockerfile assets, and related configuration fields (`baseImage`, `command`, `dockerSock`, `keyValueObject`)
- Simplifies configuration and dependencies by dropping qenv-based env loading and unused legacy packages
- Updates CLI and documentation to reflect default help output and the current build/push-focused workflow

2026-02-07 - 1.17.4 - fix()

no changes

2026-02-07 - 1.17.3 - fix(registry)

increase default maxRetries in fetchWithRetry from 3 to 6 to improve resilience when fetching registry resources

- Changed default maxRetries from 3 to 6 in `ts/classes.registrycopy.ts`
- Reduces failures from transient network or registry errors by allowing more retry attempts
- No API or behavior changes besides the increased default retry count

2026-02-07 - 1.17.2 - fix(registry)

improve HTTP fetch retry logging, backoff calculation, and token-cache warning

- Include HTTP method in logs and normalize method to uppercase for consistency
- Log retry attempts with method, URL and calculated exponential backoff delay
- Compute and reuse exponential backoff delay variable instead of inline calculation
- Log error when a 5xx response persists after all retry attempts and when fetch ultimately fails
- Add a warning log when clearing cached token after a 401 response

2026-02-07 - 1.17.1 - fix(registrycopy)

add fetchWithRetry wrapper to apply timeouts, retries with exponential backoff, and token cache handling; use it for registry HTTP requests

- Introduces fetchWithRetry(url, options, timeoutMs, maxRetries) to wrap fetch with AbortSignal timeout, exponential backoff retries, and retry behavior only for network errors and 5xx responses
- Replaces direct fetch calls for registry /v2 checks, token requests, and blob uploads with fetchWithRetry (30s for auth/token checks, 300s for blob operations)
- Clears token cache entry when a 401 response is received so the next attempt re-authenticates
- Adds logging on retry attempts and backoff delays to improve robustness and observability

2026-02-07 - 1.17.0 - feat(tsdocker)

add Dockerfile filtering, optional skip-build flow, and fallback Docker config credential loading

- Add TsDockerManager.filterDockerfiles(patterns) to filter discovered Dockerfiles by glob-style patterns and warn when no matches are found
- Allow skipping image build with --no-build (argvArg.build === false): discover Dockerfiles and apply filters without performing build
- Fallback to load Docker registry credentials from ~/.docker/config.json via RegistryCopy.getDockerConfigCredentials when env vars do not provide credentials
- Import RegistryCopy and add info/warn logs when credentials are loaded or missing

2026-02-07 - 1.16.0 - feat(core)

Introduce per-invocation `TsDockerSession` and session-aware local registry and build orchestration; stream and parse buildx output for improved logging and visibility; detect Docker topology and add CI-safe cleanup; update README with multi-arch, parallel-build, caching, and local registry usage and new CLI flags.

- Add `TsDockerSession` to allocate unique ports, container names and builder suffixes for concurrent runs (especially in CI).
- Make local registry session-aware: start/stop/use registry container and persistent storage per session; retry on port conflicts.
- Inject session into Dockerfile instances and `TsDockerManager`; use `session.config.registryHost` for tagging/pushing and test container naming.
- Stream and parse buildx/docker build output via `createBuildOutputHandler` for clearer step/platform/CACHED/DONE logging and `--progress=plain` usage.
- Detect Docker topology (socket-mount, dind, local) in `DockerContext` and expose it in context info.
- Add `manager.cleanup` to remove CI-scoped buildx builders and ensure CLI calls cleanup after build/push/test.
- Update interfaces to include topology and adjust many Dockerfile/manager methods to be session-aware.
- Large README improvements: multi-arch flow, persistent local registry, parallel builds, caching, new CLI and clean flags, and examples for CI integration.

2026-02-07 - 1.15.1 - fix(registry)

use persistent local registry and OCI Distribution API image copy for pushes

- Adds `RegistryCopy` class implementing the OCI Distribution API to copy images (including multi-arch manifest lists) from the local registry to remote registries.
- All builds now go through a persistent local registry at `localhost:5234` with volume storage at `.nogit/docker-registry/`; `Dockerfile.startLocalRegistry` mounts this directory.
- `Dockerfile.push` now delegates to `RegistryCopy.copyImage`; `Dockerfile.needsLocalRegistry()` always returns true and `config.push` is now a no-op (kept for backward compat).
- Multi-platform buildx builds are pushed to the local registry (`this.localRegistryTag`) during `buildx --push`; code avoids redundant pushes when images are already pushed by buildx.
- Build, cached build, test, push and pull flows now start/stop the local registry automatically to support multi-platform/image resolution.
- Introduces `Dockerfile.getDestRepo` and support for `config.registryRepoMap` to control destination repository mapping.

- Breaking change: registry usage and push behavior changed (config.push ignored and local registry mandatory) — bump major version.

2026-02-07 - 1.15.0 - feat(clean)

Make the `clean` command interactive: add smartinteract prompts, docker context detection, and selective resource removal with support for `--all` and `-y` auto-confirm

- Adds dependency `@push.rocks/smartinteract` and exposes it from the plugins module
- Refactors `tsdocker.cli.ts` `clean` command to list Docker resources and prompt checkbox selection for running/stopped containers, images, and volumes
- Adds `DockerContext` detection and logging to determine active Docker context
- Introduces auto-confirm (`-y`) and `--all` handling to either auto-accept or allow full-image/volume removal
- Replaces blunt shell commands with safer, interactive selection and adds improved error handling and logging

2026-02-07 - 1.14.0 - feat(build)

add level-based parallel builds with `--parallel` and configurable concurrency

- Introduces `--parallel` and `--parallel=` CLI flags to enable level-based parallel Docker builds (default concurrency 4).
- Adds `Dockerfile.computeLevels()` to group topologically-sorted Dockerfiles into dependency levels.
- Adds `Dockerfile.runWithConcurrency()` implementing a bounded-concurrency worker-pool (fast-fail via `Promise.all`).
- Integrates parallel build mode into `Dockerfile.buildDockerfiles()` and `TsDockerManager.build()` for both cached and non-cached flows, including tagging and pushing for dependency resolution after each level.
- Adds `options.parallel` and `options.parallelConcurrency` to the build interface and wires them through the CLI and manager.
- Updates documentation (`readme.hints.md`) with usage examples and implementation notes.

2026-02-07 - 1.13.0 - feat(docker)

add Docker context detection, rootless support, and context-aware buildx registry handling

- Introduce DockerContext class to detect current Docker context and rootless mode and to log warnings and context info
- Add IDockerContextInfo interface and a new context option on build/config to pass explicit Docker context
- Propagate --context CLI flag into TsDockerManager.prepare so CLI commands can set an explicit Docker context
- Make buildx builder name context-aware (tsdocker-builder-) and log builder name/platforms
- Pass isRootless into local registry startup and build pipeline; emit rootless-specific warnings and registry reachability hint

2026-02-06 - 1.12.0 - feat(docker)

add detailed logging for buildx, build commands, local registry, and local dependency info

- Log startup of local registry including a note about buildx dependency bridging
- Log constructed build commands and indicate whether buildx or standard docker build is used (including platforms and --push/--load distinctions)
- Emit build mode summary at start of build phase and report local base-image dependency mappings
- Report when --no-cache is enabled and surface buildx setup readiness with configured platforms
- Non-functional change: purely adds informational logging to improve observability during builds

2026-02-06 - 1.11.0 - feat(docker)

start temporary local registry for buildx dependency resolution and ensure buildx builder uses host network

- Introduce a temporary local registry (localhost:5234) with start/stop helpers and push support to expose local images for buildx
- Add Dockerfile.needsLocalRegistry to decide when a local registry is required (local base dependencies + multi-platform or platform option)
- Push built images to the local registry and set localRegistryTag on Dockerfile instances for BuildKit build-context usage
- Tag built images in the host daemon for dependent Dockerfiles to resolve local FROM references
- Integrate registry lifecycle into Dockerfile.buildDockerfiles and TsDockerManager build flows (start before builds, stop after)

- Ensure buildx builder is created with --driver-opt network=host and recreate existing builder if it lacks host network to allow registry access from build containers

2026-02-06 - 1.10.0 - feat(classes.dockerfile)

support using a local base image as a build context in buildx commands

- Adds --build-context flag mapping base image to docker-image://<localTag> when localBaseImageDependent && localBaseDockerfile are set
- Appends the build context flag to both single-platform and multi-platform docker buildx commands
- Logs an info message indicating the local build context mapping

2026-02-06 - 1.9.0 - feat(build)

add verbose build output, progress logging, and timing for builds/tests

- Add 'verbose' option to build/test flows (interfaces, CLI, and method signatures) to allow streaming raw docker build output or run silently
- Log per-item progress for build and test phases (e.g. (1/N) Building/Testing) and report individual durations
- Return elapsed time from Dockerfile.build() and Dockerfile.test() and aggregate total build/test times in manager
- Introduce formatDuration(ms) helper in logging module to format timings
- Switch from console.log to structured logger calls across cache, manager, dockerfile and push paths
- Use silent exec variants when verbose is false and stream exec when verbose is true

2026-02-06 - 1.8.0 - feat(build)

add optional content-hash based build cache to skip rebuilding unchanged Dockerfiles

- Introduce TsDockerCache to compute SHA-256 of Dockerfile content and persist cache to .nogit/tsdocker_support.json
- Add ICacheEntry and ICacheData interfaces and a cached flag to IBuildCommandOptions

- Integrate cached mode in TsDockerManager: skip builds on cache hits, verify image presence, record builds on misses, and still perform dependency tagging
- Expose --cached option in CLI to enable the cached build flow
- Cache records store contentHash, imageId, buildTag and timestamp

2026-02-06 - 1.7.0 - feat(cli)

add CLI version display using commitinfo

- Imported commitinfo from './00_commitinfo_data.js' and called `tsdockerCli.addVersion(commitinfo.version)` to surface package/commit version in the Smartcli instance
- Change made in `ts/tsdocker.cli.ts` — small user-facing CLI enhancement; no breaking changes

2026-02-06 - 1.6.0 - feat(docker)

add support for no-cache builds and tag built images for local dependency resolution

- Introduce `IBuildCommandOptions.noCache` to control --no-cache behavior
- Propagate `noCache` from CLI (via cache flag) through `TsDockerManager` to `Dockerfile.build`
- Append --no-cache to docker build/buildx commands when `noCache` is true
- After building an image, tag it with full base image references used by dependent Dockerfiles so their FROM lines resolve to the locally-built image
- Log tagging actions and execute docker tag via `smartshellInstance`

2026-02-06 - 1.5.0 - feat(build)

add support for selective builds, platform override and build timeout

- Introduce `IBuildCommandOptions` with patterns, platform and timeout to control build behavior
- Allow `manager.build()` to accept options and build only matching Dockerfiles (including dependencies) preserving topological order
- Add CLI parsing for build/push to accept positional Dockerfile patterns and --platform/--timeout flags
- Support single-platform override via docker buildx and multi-platform buildx detection
- Implement streaming exec with timeout to kill long-running builds and surface timeout errors

2026-02-04 - 1.4.3 - fix(dockerfile)

fix matching of base images to local Dockerfiles by stripping registry prefixes when comparing image references

- Added `Dockerfile.extractRepoVersion(imageRef)` to normalize image references by removing registry prefixes (detects registries containing '.', ':', or 'localhost').
- Use `extractRepoVersion` when checking `tagToDockerfile` and when mapping local base dockerfiles to ensure comparisons use `repo:tag` keys rather than full registry-prefixed references.
- Prevents mismatches when `baseImage` includes a registry (e.g. "host.today/repo:version") so it correctly matches a local `cleanTag` like "repo:version".

2026-01-21 - 1.4.2 - fix(classes.dockerfile)

use a single top-level `fs` import instead of requiring `fs` inside methods

- Added top-level import: `import * as fs from 'fs'` in `ts/classes.dockerfile.ts`
- Removed inline `require('fs')` calls and replaced with the imported `fs` in constructor and `test()` to keep imports consistent
- No behavioral change expected; this is a cleanup/refactor to standardize module usage

2026-01-20 - 1.4.1 - fix(docs)

update README: expand usage, installation, quick start, features, troubleshooting and migration notes

- Expanded README content: new Quick Start, Installation examples, and detailed Features section (containerized testing, smart Docker builds, multi-registry push, multi-architecture support, zero-config start)
- Added troubleshooting and performance tips including registry login guidance and circular dependency advice
- Updated migration notes from legacy `npmdocker` to `@git.zone/tsdocker` (command and config key changes, ESM guidance)
- Documentation-only change — no source code modified

2026-01-20 - 1.4.0 - feat(tsdocker)

add multi-registry and multi-arch Docker build/push/pull manager, registry storage, Dockerfile handling, and new CLI commands

- Introduce TsDockerManager orchestrator to discover, sort, build, test, push and pull Dockerfiles
- Add Dockerfile class with dependency-aware build order, buildx support, push/pull and test flows (new large module)
- Add DockerRegistry and RegistryStorage classes to manage registry credentials, login/logout and environment loading
- Add CLI commands: build, push, pull, test, login, list (and integrate TsDockerManager into CLI)
- Extend configuration (ITsDockerConfig) with registries, registryRepoMap, buildArgEnvMap, platforms, push and testDir; re-export as IConfig for backwards compatibility
- Add @push.rocks/lik to dependencies and import it in tsdocker.plugins
- Remove legacy speedtest command and related package.json script
- Update README and readme.hints with new features, configuration examples and command list

2026-01-19 - 1.3.0 - feat(packaging)

Rename package scope to @git.zone and migrate to ESM; rename CLI/config keys, update entrypoints and imports, bump Node requirement to 18, and adjust scripts/dependencies

- Package renamed to @git.zone/tsdocker (scope change) — consumers must update package reference.
- Configuration key changed from 'npmdocker' to '@git.zone/tsdocker' in npmextra.json; update project config accordingly.
- CLI command renamed from 'npmdocker' to 'tsdocker' and entrypoint/entrypoint binary references updated.
- Project migrated to ESM: imports now use .js extensions, package main/typings point to dist_ts, and ts source uses ESM patterns — Node >=18 required.
- Build/test scripts changed to use tsx and updated test task names; CI/workflow and npmextra release registries updated.
- Dependencies/devDependencies bumped; smartfs, smartcli and tsbuild versions updated.
- Docker build command now uses '--load' and default base images/installation behavior adjusted (global install of tsdocker in image).

2025-12-13 - 1.2.43 - fix(packaging)

Rename package scope to @git.zone and migrate deps/CI; pin pnpm and enable ESM packaging

- Rename npm package scope from @gitzone/tsdocker to @git.zone/tsdocker (package.json, commitinfo, README, npmextra)
- Migrate devDependencies from @gitzone/_ to @git.zone/_ and ensure runtime packages use @push.rocks/* where applicable
- Replace smartfile usage with smartfs and update code to use async smartfs.file(...).write()/delete() patterns
- Add packageManager pin for pnpm, set type: "module", add files array and pnpm.overrides in package.json
- Add tsconfig.json with NodeNext/ES2022 settings and other ESM-related adjustments
- Add Gitea CI workflows (.gitea/workflows/default_tags.yaml and default_nottags.yaml) for test, audit and release flows
- Update assets Dockerfile to reference @git.zone/tsdocker and other packaging/CI related scripts
- Update .gitignore to consolidate dist patterns and add AI/tooling excludes (.claude/, .serena/)
- Update README, readme.hints.md and changelog to document the scope rename, dependency migrations and SmartFS migration

2025-11-22 - 1.2.42 - fix(package.json)

Add packageManager field to package.json to pin pnpm version

- Add packageManager:
"pnpm@10.18.1+sha512.77a884a165cbba2d8d1c19e3b4880eee6d2fcabd0d879121e282196b80042351d5eb3ca0935fa599da1dc51265cc68816ad2bddd2a2de5ea9fdf92adbec7cd34" to package.json to lock pnpm CLI version and integrity

2025-11-22 - 1.2.41 - fix(core)

Migrate to @git.zone / @push.rocks packages, replace smartfile with smartfs and adapt filesystem usage; update dev deps and remove CI/lint config

- Updated devDependencies from @gitzone/_ to @git.zone/_ (tsbuild, tsrun, tstest) and bumped versions
- Re-scoped runtime dependencies from @pushrocks/_ to @push.rocks/_ and updated package versions
- Replaced deprecated smartfile usage with new async smartfs API; added SmartFs instance in ts/tsdocker.plugins.ts
- Switched sync filesystem calls to Node fs where appropriate (fs.existsSync, fs.mkdirSync) and updated code to await smartfs.file(...).write()/delete()
- Made buildDockerFile async and awaited file write/delete operations to ensure correct async flow
- Updated CLI bootstrap to require @git.zone/tsrun in cli.ts.js
- Removed tslint.json and cleaned up CI configuration (.gitlab-ci.yml content removed)
- Added readme.hints.md describing the migration and dependency changes

2021-09-30 - 1.2.40 - release (no code changes)

Routine release tag with no recorded source changes.

- Tagged release only (no changelogs changes).

2021-09-30 - 1.2.39 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-28 - 1.2.38 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-27 - 1.2.37 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-27 - 1.2.36 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-21 - 1.2.35 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-21 - 1.2.34 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-12 - 1.2.33 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-12 - 1.2.32 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-12 - 1.2.31 - fix(bin name)

Rename of the published CLI binary.

- Changed published binary name from "npxmdocker" to "tsdocker".

2019-05-10 - 1.2.30 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-10 - 1.2.29 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-10 - 1.2.28 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2019-05-09 - 1.2.27 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2018-10-29 - 1.2.26 - fix(ci)

CI build process change.

- Removed "npmts" from the build process.

2018-10-29 - 1.2.25 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2018-10-28 - 1.2.24 - fix(clean)

Improved image cleanup.

- Images are now cleaned in a more thorough way.

2018-09-16 - 1.2.23 - fix(core)

Core maintenance updates.

- Internal core updates and maintenance.

2018-09-16 - 1.2.22 - fix(dependencies)

Dependency updates.

- Updated dependencies (maintenance).

2018-07-21 - 1.2.21 - fix(update to latest standards)

Standards/update alignment.

- Updated codebase to latest standards (general maintenance).

2018-05-18 - 1.2.20 - release (no code changes)

Tagged release with no recorded source changes.

- Tagged release only (no changelogs changes).

2018-05-18 - 1.2.19 - fix(ci)

CI improvements.

- Added a build command to package.json to support CI builds.

2018-05-18 - 1.2.18 - fix(package)

Packaging change for scoped publish.

- Include npmdocker under the @git.zone npm scope.

2018-01-24 - 1.2.18 - update

Documentation update.

- Updated package description.

2017-10-13 - 1.2.17 - fix(cleanup)

Cleanup behavior fix.

- Now cleans up correctly after operations.

2017-10-13 - 1.2.16 - update

Miscellaneous updates.

- General maintenance and updates.

2017-10-13 - 1.2.15 - fix(test)

Testing improvements.

- Fixed Docker testing.

2017-10-07 - 1.2.14 - ci

CI improvements.

- Updated CI configuration.

2017-10-07 - 1.2.13 - update(analytics)

Analytics integration.

- Updated Analytics integration.

2017-10-07 - 1.2.12 - update(dependencies)

Dependency updates.

- Updated dependencies.

2017-07-16 - 1.2.11 - update

Dependency and greeting update.

- Updated dependencies and changed greeting text.

2017-04-21 - 1.2.10 - feature

Added analytics.

- Now includes SmartAnalytics.

2017-04-02 - 1.2.8 - docs & ci

Docs and CI updates.

- Updated README and CI configuration.

2017-04-02 - 1.2.7 - fix(command)

Command execution fix.

- Fixed command execution behavior.

2017-03-28 - 1.2.6 - ci

CI configuration update.

- Updated `.gitlab-ci.yml` for correct images/steps.

2017-03-28 - 1.2.5 - ci

CI improvements.

- Further CI updates.

2017-03-28 - 1.2.4 - perf

Performance improvements.

- Now runs asynchronously and is significantly faster.

2017-02-12 - 1.2.3 - feature

New cleanup and diagnostics features.

- Added speedtest utility.
- Added removal of volumes.

2017-02-11 - 1.2.2 - feature

Cleanup enhancement.

- Added "clean --all" option to remove more artifacts.

2017-02-11 - 1.2.1 - maintenance

Docs and dependency updates.

- Updated README and dependencies.

2016-08-04 - 1.2.0 - maintenance

Dependency cleanup.

- Removed unnecessary dependencies.

2016-07-29 - 1.1.6 - feature

Environment support.

- Added support for qenv.

2016-07-29 - 1.1.5 - fix

Container cleanup improvements.

- Now also removes old running containers.

2016-07-29 - 1.1.4 - fix

Namespace conflict avoidance.

- Removes previous containers to avoid name-space conflicts after errors.

2016-07-29 - 1.1.3 - ci

CI image configuration.

- Added correct images for GitLab CI.

2016-07-29 - 1.1.2 - ci

CI fixes.

- Fixed GitLab CI configuration.

2016-07-28 - 1.1.1 - ci

CI fixes and configuration.

- Fixed gitlab.yml and CI issues.

2016-07-28 - 1.1.0 - feature

Docker-in-Docker support.

- Improved support for Docker-in-Docker scenarios.

2016-07-28 - 1.0.5 - feature & ci

Docker socket option and CI update.

- Added dockerSock option.
- Updated .gitlab-ci.yml.

2016-07-19 - 1.0.4 - release (no code changes)

Tagged release with no recorded source changes.

- Tagged release only (no changelogs).

2016-07-19 - 1.0.3 - feature

Environment tagging.

- Added environment tag support.

2016-07-19 - 1.0.2 - milestone

CLI and stability improvements.

- Wired up CLI usage.

- Marked as fully working.

2016-07-19 - 1.0.1 - initial improvements

Early project refinements and Docker integration.

- Added/updated Docker integration and configuration.
- Improved config handling and path management.
- Updated Docker handling and removed test artifacts.

2016-07-13 - 1.0.0 - initial

Initial release.

- Added README and initial project scaffolding.