

readme.md for @git.zone/tsdocker

“`tsdocker` The ultimate Docker development toolkit for TypeScript projects — build, test, and ship multi-arch containerized applications with zero friction.

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What is tsdocker?

tsdocker is a comprehensive Docker development and build tool that handles everything from testing npm packages in clean environments to building and pushing multi-architecture Docker images across multiple registries — all from a single CLI.

`tsdocker` Key Capabilities

- `tsdocker` **Smart Docker Builds** — Automatically discover, sort, and build Dockerfiles by dependency
- `tsdocker` **True Multi-Architecture** — Build for `amd64` and `arm64` simultaneously with Docker Buildx
- `tsdocker` **Multi-Registry Push** — Ship to Docker Hub, GitLab, GitHub Container Registry, and more via OCI Distribution API
- `tsdocker` **Parallel Builds** — Level-based parallel builds with configurable concurrency
- `tsdocker` **Persistent Local Registry** — All images flow through a local OCI registry with persistent storage

- **Build Caching** — Skip unchanged Dockerfiles with content-hash caching
- **Dockerfile Filtering** — Build or push only specific Dockerfiles using glob patterns
- **Resilient Push** — Automatic retry with exponential backoff, timeouts, and token refresh for rock-solid pushes
- **CI-Safe Isolation** — Unique sessions per invocation prevent collisions in parallel CI pipelines
- **Zero Config Start** — Works out of the box, scales with your needs

Installation

```
# Global installation (recommended for CLI usage)
npm install -g @git.zone/tsdocker

# Or project-local installation
pnpm install --save-dev @git.zone/tsdocker
```

Quick Start

Build Docker Images

Got `Dockerfile` files? Build them all with automatic dependency ordering:

```
tsdocker build
```

tsdocker will:

1. Discover all `Dockerfile*` files in your project
2. Analyze `FROM` dependencies between them
3. Sort them topologically
4. Build each image in the correct order
5. Push every image to a persistent local registry (`.nokit/docker-registry/`)

Push to Registries

Ship your images to one or all configured registries:

```
# Push to all configured registries
tsdocker push

# Push to a specific registry
tsdocker push --registry=registry.gitlab.com

# Push without rebuilding (use existing images in local registry)
tsdocker push --no-build
```

Under the hood, `tsdocker push` uses the **OCI Distribution API** to copy images directly from the local registry to remote registries. This means multi-arch manifest lists are preserved end-to-end — no more single-platform-only pushes. Every request is protected with **automatic retry** (up to 6 attempts with exponential backoff) and **5-minute timeouts**, so transient network issues don't kill your push mid-transfer.

📦 Build Only Specific Dockerfiles

Target specific Dockerfiles by name pattern — dependencies are resolved automatically:

```
# Build only the base image
tsdocker build Dockerfile_base

# Build anything matching a glob pattern
tsdocker build Dockerfile_app*

# Push specific images only (skip build phase)
tsdocker push --no-build Dockerfile_api Dockerfile_web
```

CLI Commands

Command	Description
<code>tsdocker</code>	Show usage / man page
<code>tsdocker build</code>	Build all Dockerfiles with dependency ordering
<code>tsdocker push</code>	Build + push images to configured registries
<code>tsdocker pull <registry></code>	Pull images from a specific registry
<code>tsdocker test</code>	Build + run container test scripts (<code>test_*.sh</code>)

Command	Description
<code>tsdocker login</code>	Authenticate with configured registries
<code>tsdocker list</code>	Display discovered Dockerfiles and their dependencies
<code>tsdocker config</code>	Manage global tsdocker configuration (remote builders, etc.)
<code>tsdocker clean</code>	Interactively clean Docker environment

Build Flags

Flag	Description
<code><patterns></code>	Positional Dockerfile name patterns (e.g. <code>Dockerfile_base</code> , <code>Dockerfile_app*</code>)
<code>--platform=linux/arm64</code>	Override build platform for a single architecture
<code>--timeout=600</code>	Build timeout in seconds
<code>--no-cache</code>	Force rebuild without Docker layer cache
<code>--cached</code>	Skip unchanged Dockerfiles (content-hash based)
<code>--verbose</code>	Stream raw <code>docker build</code> output
<code>--parallel</code>	Enable level-based parallel builds (default concurrency: 4)
<code>--parallel=8</code>	Parallel builds with custom concurrency
<code>--context=mycontext</code>	Use a specific Docker context

Push Flags

Flag	Description
<code><patterns></code>	Positional Dockerfile name patterns to select which images to push
<code>--registry=<url></code>	Push to a single specific registry instead of all configured
<code>--no-build</code>	Skip the build phase; only push existing images from local registry

Config Subcommands

Subcommand	Description
<code>add-builder</code>	Add or update a remote builder node

Subcommand	Description
<code>remove-builder</code>	Remove a remote builder by name
<code>list-builders</code>	List all configured remote builders
<code>show</code>	Show the full global configuration

`add-builder` flags:

Flag	Description
<code>--name=<name></code>	Builder name (e.g. <code>arm64-builder</code>)
<code>--host=<user@ip></code>	SSH host (e.g. <code>armbuilder@192.168.1.100</code>)
<code>--platform=<p></code>	Target platform (e.g. <code>linux/arm64</code>)
<code>--ssh-key=<path></code>	SSH key path (optional, uses SSH agent/config by default)

Clean Flags

Flag	Description
<code>--all</code>	Include all images and volumes (not just dangling)
<code>-y</code>	Auto-confirm all prompts

Configuration

Configure tsdocker in your `.smartconfig.json` under the `@git.zone/tsdocker` key:

```
{
  "@git.zone/tsdocker": {
    "registries": ["registry.gitlab.com", "docker.io"],
    "registryRepoMap": {
      "registry.gitlab.com": "myorg/myproject"
    },
    "buildArgEnvMap": {
      "NODE_VERSION": "NODE_VERSION"
    },
    "platforms": ["linux/amd64", "linux/arm64"],
    "testDir": "./test"
  }
}
```

```
}
```

Configuration Options

Build & Push Options

Option	Type	Default	Description
<code>registries</code>	<code>string[]</code>	<code>[]</code>	Registry URLs to push to
<code>registryRepoMap</code>	<code>object</code>	<code>{}</code>	Map registries to different repository paths
<code>buildArgEnvMap</code>	<code>object</code>	<code>{}</code>	Map Docker build ARGs to environment variables
<code>platforms</code>	<code>string[]</code>	<code>["linux/amd64"]</code>	Target architectures for multi-arch builds
<code>testDir</code>	<code>string</code>	<code>./test</code>	Directory containing test scripts

Architecture: How tsdocker Works

tsdocker uses a **local OCI registry** as the canonical store for all built images. This design solves fundamental problems with Docker's local daemon, which cannot hold multi-architecture manifest lists.

□□ Build Flow

```
tsdocker build
|
| 1. Start local registry (localhost:<dynamic-port>)
|   └─ Persistent volume: .nokit/docker-registry/
|
| 2. For each Dockerfile (topological order):
|   └─ Multi-platform: buildx --push → registry
|   └─ Single-platform: docker build → registry
|
| 3. Stop local registry (data persists on disk)
```

Push Flow

```
tsdocker push

1. Start local registry (loads persisted data)

2. For each image × each remote registry:
  └─ OCI Distribution API copy (with retry):
    └─ Fetch manifest (single or multi-arch)
    └─ Copy blobs (skip if already exist)
    └─ Retry up to 6× with exponential backoff
    └─ Push manifest with destination tag

3. Stop local registry
```

Why a Local Registry?

Problem	Solution
<code>docker buildx --load</code> fails for multi-arch images	<code>buildx --push</code> to local registry works for any number of platforms
<code>docker push</code> only pushes single-platform manifests	OCI API copy preserves full manifest lists (multi-arch)
Images lost between build and push phases	Persistent storage at <code>.nokit/docker-registry/</code> survives restarts
Redundant blob uploads on incremental pushes	HEAD checks skip blobs that already exist on the remote

Resilient Push

The OCI Distribution API client wraps every HTTP request with:

- **Timeouts** — 5-minute timeout for blob operations, 30-second timeout for auth/metadata calls via `AbortSignal.timeout()`
- **Automatic Retry** — Up to 6 attempts with exponential backoff (1s → 2s → 4s → 8s → 16s → 32s)

- **Smart Retry Logic** — Retries on network errors (`ECONNRESET`, `fetch failed`) and 5xx server errors; does NOT retry 4xx client errors
- **Token Refresh** — On 401 responses, the cached auth token is cleared so the next retry re-authenticates automatically

This means transient issues like stale connection pools, brief network blips, or token expiry during long multi-arch pushes (56+ blob operations) are handled gracefully instead of killing the entire transfer.

☐ CI-Safe Session Isolation

Every tsdocker invocation gets its own **session** with unique:

- **Session ID** — Random 8-char hex (override with `TSDOCKER_SESSION_ID`)
- **Registry port** — Dynamically allocated (override with `TSDOCKER_REGISTRY_PORT`)
- **Registry container** — Named `tsdocker-registry-<sessionId>`
- **Builder suffix** — In CI, the buildx builder gets a `-<sessionId>` suffix to prevent collisions

This prevents resource conflicts when multiple CI jobs run tsdocker in parallel. Auto-detected CI systems:

Environment Variable	CI System
<code>GITEA_ACTIONS</code>	Gitea Actions
<code>GITHUB_ACTIONS</code>	GitHub Actions
<code>GITLAB_CI</code>	GitLab CI
<code>CI</code>	Generic CI

In local dev, no suffix is added — keeping a persistent builder for faster rebuilds.

☐ Docker Context & Topology Detection

tsdocker automatically detects your Docker environment topology:

Topology	Detection	Meaning
<code>local</code>	Default	Standard Docker installation on the host
<code>socket-mount</code>	<code>/.dockerenv</code> exists	Running inside a container with Docker socket mounted
<code>dind</code>	<code>DOCKER_HOST</code> starts with <code>tcp://</code>	Docker-in-Docker setup

Context-aware builder names (`tsdocker-builder-<context>`) prevent conflicts across Docker contexts. Rootless Docker configurations trigger appropriate warnings.

Registry Authentication

Environment Variables

```
# Pipe-delimited format (supports DOCKER_REGISTRY_1 through DOCKER_REGISTRY_10)
export DOCKER_REGISTRY_1="registry.gitlab.com|username|password"
export DOCKER_REGISTRY_2="docker.io|username|password"

# Individual registry format
export DOCKER_REGISTRY_URL="registry.gitlab.com"
export DOCKER_REGISTRY_USER="username"
export DOCKER_REGISTRY_PASSWORD="password"
```

Docker Config Fallback

When pushing, `tsdocker` will also read credentials from `~/.docker/config.json` if no explicit credentials are provided via environment variables. This means `docker login` credentials work automatically. Docker Hub special cases (`docker.io`, `index.docker.io`, `registry-1.docker.io`) are all recognized.

Login Command

```
tsdocker login
```

Authenticates with all configured registries using the provided environment variables.

Advanced Usage

☐☐ Multi-Architecture Builds

Build for multiple platforms using Docker Buildx:

```
{
  "@git.zone/tsdocker": {
    "platforms": ["linux/amd64", "linux/arm64"]
  }
}
```

tsdocker automatically:

- Sets up a Buildx builder with `--driver-opt network=host` (so buildx can reach the local registry)
- Pushes multi-platform images to the local registry via `buildx --push`
- Copies the full manifest list (including all platform variants) to remote registries on `tsdocker push`

☐☐ Native Remote Builders

Instead of relying on slow QEMU emulation for cross-platform builds, tsdocker can use **native remote machines** via SSH as build nodes. For example, use a real arm64 machine for `linux/arm64` builds:

```
# Add a remote arm64 builder
tsdocker config add-builder \
  --name=arm64-builder \
  --host=armbuilder@192.168.1.100 \
  --platform=linux/arm64 \
  --ssh-key=~/.ssh/id_ed25519

# List configured builders
tsdocker config list-builders

# Remove a builder
tsdocker config remove-builder --name=arm64-builder

# Show full global config
tsdocker config show
```

Global configuration is stored at `~/.git.zone/tsdocker/config.json`.

How it works:

When remote builders are configured and the project's `platforms` includes a matching platform, tsdocker automatically:

1. Creates a **multi-node buildx builder** — local node for `linux/amd64`, remote SSH node for `linux/arm64`
2. Opens **SSH reverse tunnels** so the remote builder can push to the local staging registry
3. Builds natively on each platform's hardware — no QEMU overhead
4. Tears down tunnels after the build completes

```

[Local machine]                                [Remote arm64 machine]
registry:2 on localhost:PORT <— SSH reverse tunnel — localhost:PORT
BuildKit (amd64) —push—>                      BuildKit (arm64) —push—>
localhost:PORT                                localhost:PORT (tunneled)

```

Prerequisites for the remote machine:

- Docker installed and running
- A user with Docker group access (no sudo needed)
- SSH key access configured

⚡ Parallel Builds

Speed up builds by building independent images concurrently:

```

# Default concurrency (4 workers)
tsdocker build --parallel

# Custom concurrency
tsdocker build --parallel=8

# Works with caching too
tsdocker build --parallel --cached

```

tsdocker groups Dockerfiles into **dependency levels** using topological analysis. Images within the same level have no dependencies on each other and build in parallel. Each level completes before the next begins.

📁 Dockerfile Naming Conventions

tsdocker discovers files matching `Dockerfile*`:

File Name	Version Tag
<code>Dockerfile</code>	<code>latest</code>

File Name	Version Tag
Dockerfile_v1.0.0	v1.0.0
Dockerfile_alpine	alpine
Dockerfile_##version##	Uses <code>package.json</code> version

☐☐ Dockerfile Filtering

Build or push only the Dockerfiles you need. Positional arguments are matched against Dockerfile basenames as glob patterns:

```
# Build a single Dockerfile
tsdocker build Dockerfile_base

# Glob patterns with * and ? wildcards
tsdocker build Dockerfile_app*

# Multiple patterns
tsdocker build Dockerfile_base Dockerfile_web

# Push specific images without rebuilding
tsdocker push --no-build Dockerfile_api
```

When filtering for `build`, **dependencies are auto-resolved**: if `Dockerfile_app` depends on `Dockerfile_base`, specifying only `Dockerfile_app` will automatically include `Dockerfile_base` in the build order.

☐☐ Dependency-Aware Builds

If you have multiple Dockerfiles that depend on each other:

```
# Dockerfile_base
FROM node:20-alpine
RUN npm install -g typescript

# Dockerfile_app
FROM myproject:base
COPY . .
RUN npm run build
```

tsdocker automatically detects that `Dockerfile_app` depends on `Dockerfile_base`, builds them in the correct order, and makes the base image available to dependent builds via the local registry (using `--build-context` for buildx).

📁 Container Test Scripts

Create test scripts in your test directory:

```
# test/test_latest.sh
#!/bin/bash
node --version
npm --version
echo "Container tests passed!"
```

Run with:

```
tsdocker test
```

This builds all images, starts the local registry (so multi-arch images can be pulled), and runs each matching test script inside a container.

📁 Build Args from Environment

Pass environment variables as Docker build arguments:

```
{
  "@git.zone/tsdocker": {
    "buildArgEnvMap": {
      "NPM_TOKEN": "NPM_TOKEN",
      "NODE_VERSION": "NODE_VERSION"
    }
  }
}
```

```
ARG NPM_TOKEN
ARG NODE_VERSION=20
FROM node:${NODE_VERSION}
RUN echo "///registry.npmjs.org/:_authToken=${NPM_TOKEN}" > ~/.npmrc
```

Registry Repo Mapping

Use different repository names for different registries:

```
{
  "@git.zone/tsdocker": {
    "registries": ["registry.gitlab.com", "docker.io"],
    "registryRepoMap": {
      "registry.gitlab.com": "mygroup/myproject",
      "docker.io": "myuser/myproject"
    }
  }
}
```

When pushing, tsdocker maps the local repo name to the registry-specific path. For example, a locally built `myproject:latest` becomes `registry.gitlab.com/mygroup/myproject:latest` and `docker.io/myuser/myproject:latest`.

Listing Dockerfiles

Inspect your project's Dockerfiles and their relationships:

```
tsdocker list
```

Output:

```
Discovered Dockerfiles:
=====

1. /path/to/Dockerfile_base
   Tag: myproject:base
   Base Image: node:20-alpine
   Version: base

2. /path/to/Dockerfile_app
   Tag: myproject:app
   Base Image: myproject:base
   Version: app
   Depends on: myproject:base
```

Examples

Minimal Build & Push

```
{
  "@git.zone/tsdocker": {
    "registries": ["docker.io"],
    "platforms": ["linux/amd64"]
  }
}
```

```
tsdocker push
```

Full Production Setup

```
{
  "@git.zone/tsdocker": {
    "registries": ["registry.gitlab.com", "ghcr.io", "docker.io"],
    "registryRepoMap": {
      "registry.gitlab.com": "myorg/myapp",
      "ghcr.io": "myorg/myapp",
      "docker.io": "myuser/myapp"
    },
    "buildArgEnvMap": {
      "NPM_TOKEN": "NPM_TOKEN"
    },
    "platforms": ["linux/amd64", "linux/arm64"],
    "testDir": "./docker-tests"
  }
}
```

CI/CD Integration

GitLab CI:

```
build-and-push:
  stage: build
  script:
    - npm install -g @git.zone/tsdocker
    - tsdocker push
  variables:
    DOCKER_REGISTRY_1: 'registry.gitlab.com|${CI_REGISTRY_USER}|${CI_REGISTRY_PASSWORD}'
```

GitHub Actions:

```
- name: Build and Push
  run: |
    npm install -g @git.zone/tsdocker
    tsdocker login
    tsdocker push
  env:
    DOCKER_REGISTRY_1: 'ghcr.io|${{ github.actor }}|${{ secrets.GITHUB_TOKEN }}'
```

Gitea Actions:

```
- name: Build and Push
  run: |
    npm install -g @git.zone/tsdocker
    tsdocker push
  env:
    DOCKER_REGISTRY_1: 'gitea.example.com|${{ secrets.REGISTRY_USER }}|${{
secrets.REGISTRY_PASSWORD }}'
```

tsdocker auto-detects all three CI systems and enables session isolation automatically — no extra configuration needed.

TypeScript API

tsdocker can also be used programmatically:

```
import { TsDockerManager } from '@git.zone/tsdocker/dist_ts/classes.tsdockermanager.js';
import type { ITsDockerConfig } from '@git.zone/tsdocker/dist_ts/interfaces/index.js';
```

```
const config: ITsDockerConfig = {
  registries: ['docker.io'],
  platforms: ['linux/amd64', 'linux/arm64'],
};

const manager = new TsDockerManager(config);
await manager.prepare();
await manager.build({ parallel: true });
await manager.push();
```

Environment Variables

CI & Session Control

Variable	Description
<code>TSDOCKER_SESSION_ID</code>	Override the auto-generated session ID (default: random 8-char hex)
<code>TSDOCKER_REGISTRY_PORT</code>	Override the dynamically allocated local registry port
<code>CI</code>	Generic CI detection (also <code>GITHUB_ACTIONS</code> , <code>GITLAB_CI</code> , <code>GITEA_ACTIONS</code>)

Registry Credentials

Variable	Description
<code>DOCKER_REGISTRY_1</code> through <code>DOCKER_REGISTRY_10</code>	Pipe-delimited: <code>registry username password</code>
<code>DOCKER_REGISTRY_URL</code>	Registry URL for single-registry setup
<code>DOCKER_REGISTRY_USER</code>	Username for single-registry setup
<code>DOCKER_REGISTRY_PASSWORD</code>	Password for single-registry setup

Requirements

- **Docker** — Docker Engine 20+ or Docker Desktop
- **Node.js** — Version 18 or higher (for native `fetch` and ESM support)

- **Docker Buildx** — Required for multi-architecture builds (included in Docker Desktop)

Troubleshooting

"docker not found"

Ensure Docker is installed and in your PATH:

```
docker --version
```

Multi-arch build fails

Make sure Docker Buildx is available. tsdocker will set up the builder automatically, but you can verify:

```
docker buildx version
```

Registry authentication fails

Check your environment variables are set correctly:

```
echo $DOCKER_REGISTRY_1  
tsdocker login
```

tsdocker also falls back to `~/.docker/config.json` — ensure you've run `docker login` for your target registries.

Push fails with "fetch failed"

tsdocker automatically retries failed requests up to 6 times with exponential backoff. If pushes still fail:

- Check network connectivity to the target registry
- Verify your credentials haven't expired
- Look for retry log messages (`fetch failed (attempt X/6)`) to diagnose the pattern
- Large layers may need longer timeouts — the default 5-minute timeout per request should cover most cases

Circular dependency detected

Review your Dockerfiles' `FROM` statements — you have images depending on each other in a loop.

Build context too large

Use a `.dockerignore` file to exclude `node_modules`, `.git`, `.nogit`, and other large directories:

```
node_modules
.git
.nogit
dist_ts
```

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