

changelog.md for @push.rocks/lik

2026-03-22 - 6.4.0 - feat(collections)

add new collection APIs, iterator support, and tree serialization utilities

- adds new convenience methods and properties across BackpressuredArray, FastMap, LimitedArray, ObjectMap, and Tree, including length/size accessors, iterators, batch operations, and utility helpers
- improves lookup performance by replacing object scans with Map-backed indexing in FastMap, ObjectMap, and InterestMap
- adds TimedAggregator restart support and exports a correctly spelled TimedAggregator alias
- fixes Tree iterator methods and implements JSON hierarchy serialization/deserialization
- expands test coverage substantially for collection classes and related utilities

2026-03-01 - 6.3.1 - fix(classes)

cleanup resources, add cancellable timeouts, and fix bugs in several core utility classes

- Replace one-shot delayFor usage with plugins.smartdelay.Timeout in AsyncExecutionStack so timeouts are cancellable and properly cleaned up on success or error
- Add destroy() to BackpressuredArray to complete subjects and unblock waiters; waitForSpace/waitForItems now respect destruction to avoid hangs
- Make Interest instances cancel mark-lost timers and guard against double-destroy; destruction now clears fulfillment store and resolves default fulfillment without mutual recursion
- Add InterestMap.destroy() to clean up all interests and complete observable

- ObjectMap: removeMappedUnique now returns removed object and emits a remove event; wipe now emits remove events for cleared entries and destroy() completes eventSubject
- StringMap.destroy() clears stored strings and pending triggers
- TimedAggregator: add stop(flushRemaining) and isStopped guards to stop timer chain and optionally flush remaining items
- LoopTracker: add reset() and destroy() helpers to clear and destroy internal maps
- Fix compareTreePosition to call symbolTree.compareTreePosition instead of recursively calling itself

2026-03-01 - 6.3.0 - feat(tooling)

update build tooling, developer dependencies, npmextra configuration, and expand README documentation

- Bump devDependencies for @git.zone toolchain and related packages (@git.zone/tsbuild, tsbundle, tsrun, tstest, @push.rocks/tapbundle, @types/node)
- Bump runtime deps: @push.rocks/smartrx and @push.rocks/smarttime
- Adjust npm build script: remove trailing 'npm' argument from tsbundle invocation
- Rework npmextra.json: rename/unify keys to @git.zone/* scoped entries, add release registries and accessLevel, add tsbundle bundle configuration, and reorganize CI/tool settings
- Significant README rewrite: expanded descriptions, clearer usage examples and API snippets, formatting and example updates

2026-03-01 - 6.2.3 - fix(interestmap)

remove interest from InterestMap immediately after fulfillment

- Call destroy() in fulfillInterest to remove the interest entry from the InterestMap right after resolving interestDeferred.
- Prevents stale entries and ensures immediate cleanup of fulfilled interests

2025-04-25 - 6.2.2 - fix(docs)

Update @push.rocks/tapbundle dependency and refine AsyncExecutionStack documentation examples

- Bump @push.rocks/tapbundle from ^5.0.8 to ^5.5.6 in package.json
- Improve README documentation for AsyncExecutionStack with clearer examples for exclusive and non-exclusive task execution
- Demonstrate usage of concurrency controls in AsyncExecutionStack

2025-04-25 - 6.2.1 -

fix(AsyncExecutionStack tests)

Refactor AsyncExecutionStack tests: update non-exclusive concurrency assertions and clean up test logic

- Replace 'toBe' with 'toEqual' for active and pending counts to ensure consistency
- Simplify default non-exclusive concurrency test by asserting Infinity is non-finite using toBeFalse
- Adjust test comments and scheduling for clarity in concurrency behavior

2025-04-25 - 6.2.0 -

feat(AsyncExecutionStack)

Improve non-exclusive task management with concurrency limit controls and enhanced monitoring in AsyncExecutionStack.

- Added methods to set and get non-exclusive concurrency limits and statistics (setNonExclusiveMaxConcurrency, getActiveNonExclusiveCount, getPendingNonExclusiveCount, and getNonExclusiveMaxConcurrency).
- Integrated proper waiting and release mechanisms for non-exclusive slots.
- Extended test coverage to validate concurrency limits and ensure correct behavior.

2024-10-13 - 6.1.0 -

feat(BackpressuredArray)

Add method to check if items are present in BackpressuredArray

- Implemented a new method `checkHasItems` in the BackpressuredArray class to determine if the array contains any items.

2024-05-29 to 2024-04-18 - 6.0.15

Minor updates were made to documentation and descriptions.

- Update project description

2024-04-18 to 2024-02-25 - 6.0.14

Several updates were made to configurations and json files.

- Updated core components in the codebase
- Modified tsconfig settings
- Revised npmextra.json with githost configurations

2024-02-25 to 2024-02-23 - 6.0.13

No relevant changes.

2024-02-23 to 2023-11-13 - 6.0.12 to 6.0.8

Multiple core updates were performed to ensure stability and performance.

- Fixed various issues in core components

2023-11-13 to 2023-08-14 - 6.0.7 to 6.0.3

Minor internal core updates.

2023-08-14 to 2023-07-12 - 6.0.2

Implemented a switch to a new organizational scheme.

2023-01-18 to 2022-05-27 - 6.0.0

Updated core functionalities; introduced breaking changes for compatibility with ECMAScript modules.

- Core updates
- Switching from CommonJS to ECMAScript modules

2022-05-27 to 2022-05-27 - 5.0.6 to 5.0.0

Minor updates and a significant change in `objectmap` behavior to support async operations.

- Included async behaviors in `objectmap` as a breaking change

2020-05-04 to 2020-02-17 - 4.0.0

Refactored `ObjectMap`; introduced new features.

- Refactored `ObjectMap` with `concat` functionality as a breaking change
- Added `.clean()` to `FastMap`

2020-02-17 to 2020-02-06 - 3.0.19 to 3.0.15

Enhancements and new functionality in ObjectMap.

- Added object mapping enhancements
- Introduced object map with unique keys

Revision #2

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