

@push.rocks/smartfuzzy

A library for fuzzy matching strings against word dictionaries or arrays, with support for object and article searching.

- [readme.md for @push.rocks/smartfuzzy](#)
- [changelog.md for @push.rocks/smartfuzzy](#)

readme.md for @push.rocks/smartfuzzy

“ **Smart fuzzy matching for the modern developer** - Effortlessly match strings, sort objects, and search content with intelligent algorithms

A powerful TypeScript library that brings intelligent fuzzy matching to your applications. Whether you're building search features, autocomplete functionality, or data filtering systems, SmartFuzzy delivers the precision and flexibility you need.

☐ Features

- ☐ **Precise String Matching** - Find closest matches in dictionaries with confidence scores
- ☐ **Smart Object Sorting** - Sort objects by property similarity with customizable criteria
- ☐ **Advanced Article Search** - Multi-field content search with intelligent weighting
- ⚡ **Lightning Fast** - Built on proven algorithms (Levenshtein distance + Fuse.js)
- ☐ **TypeScript Native** - Full type safety and IntelliSense support
- ☐ **Universal** - Works in Node.js and modern browsers

☐ Installation

Install using pnpm (recommended):

```
pnpm install @push.rocks/smartfuzzy
```

Or with your preferred package manager:

```
npm install @push.rocks/smartfuzzy  
# or  
yarn add @push.rocks/smartfuzzy
```

☐☐ Browser Compatibility

SmartFuzzy works in all modern environments:

Node.js

- **Node.js 16+** (ES2022 support required)
- Full TypeScript support with type definitions included

Browsers

- **Modern browsers** supporting ES2022 features
- Chrome 94+, Firefox 93+, Safari 15+, Edge 94+
- **No additional build setup required** - works with standard bundlers

TypeScript Setup

Ensure your `tsconfig.json` includes:

```
{
  "compilerOptions": {
    "target": "ES2022",
    "module": "NodeNext",
    "moduleResolution": "NodeNext",
    "esModuleInterop": true
  }
}
```

Bundle Size

- **Core library:** ~15KB minified + gzipped
- **Dependencies:** Fuse.js (~12KB), Leven (~2KB)
- **Total footprint:** ~29KB minified + gzipped

☐☐ Quick Start (30 seconds)

Get up and running with SmartFuzzy in under a minute:

```
import { Smartfuzzy } from '@push.rocks/smartfuzzy';

// 1. Create a fuzzy matcher
const fuzzy = new Smartfuzzy(['apple', 'banana', 'orange']);

// 2. Find the best match
const match = fuzzy.findClosestMatch('aple'); // Returns: 'apple'

// 3. That's it! ☐☐
```

Need object searching? Use `ObjectSorter`:

```
import { ObjectSorter } from '@push.rocks/smartfuzzy';

const products = [{ name: 'iPhone' }, { name: 'Android' }];
const sorter = new ObjectSorter(products);
const results = sorter.sort('iphone', ['name']);
```

☐☐ Usage

SmartFuzzy is designed for developers who need intelligent matching without the complexity. Jump right in with these real-world examples!

☐☐ Quick Start

```
import { Smartfuzzy, ObjectSorter, ArticleSearch } from '@push.rocks/smartfuzzy';
```

☐☐ Smart String Matching

Perfect for autocomplete, spell-check, or finding the best match from a list:

```
const myDictionary = ['Sony', 'Deutsche Bahn', 'Apple Inc.', "Trader Joe's"];
const mySmartFuzzy = new Smartfuzzy(myDictionary);

// Adding additional dictionary entries
```

```

mySmartFuzzy.addToDictionary('Microsoft');
mySmartFuzzy.addToDictionary(['Google', 'Facebook']);

// Finding the closest match
const searchResult = mySmartFuzzy.findClosestMatch('Appl');
console.log(searchResult); // Output: "Apple Inc."

// Calculate similarity scores for all dictionary entries
const scores = mySmartFuzzy.calculateScores('Appl');
console.log(scores);
// Output: { 'Sony': 4, 'Deutsche Bahn': 11, 'Apple Inc.': 5, ... }
// Lower scores indicate better matches

```

This example demonstrates how to instantiate the `Smartfuzzy` class with a list of strings (dictionary) and add more entries to it. You can then use it to find the closest match or calculate similarity scores for a given search string.

☐☐ Intelligent Object Sorting

Transform any object array into a smart, searchable dataset:

```

interface ICar {
  brand: string;
  model: string;
}

const carList: ICar[] = [
  { brand: 'BMW', model: 'M3' },
  { brand: 'Mercedes Benz', model: 'E-Class' },
  { brand: 'Volvo', model: 'XC90' },
];

const carSorter = new ObjectSorter<ICar>(carList);

// Search and sort based on brand similarity
const searchResults = carSorter.sort('Benz', ['brand']);
console.log(searchResults); // Results will be sorted by relevance to 'Benz'

```

This scenario shows how to use `ObjectSorter` for sorting an array of objects based on how closely one of their string properties matches a search term. This is particularly useful for filtering or

autocomplete features where relevance is key.

📄 Powerful Content Search

Build sophisticated search experiences for articles, blog posts, or any content with multiple fields:

```
import { IArticle } from '@tsclass/tsclass/content';

const articles: IArticle[] = [
  {
    title: 'History of Berlin',
    content: 'Berlin has a rich history...',
    tags: ['history', 'Berlin'],
    timestamp: Date.now(),
    featuredImageUrl: null,
    url: null,
  },
  {
    title: 'Tourism in Berlin',
    content: 'Discover the vibrant city of Berlin...',
    tags: ['travel', 'Berlin'],
    timestamp: Date.now(),
    featuredImageUrl: null,
    url: null,
  },
];

const articleSearch = new ArticleSearch(articles);

// Perform a search across titles, content, and tags
const searchResult = await articleSearch.search('rich history');
console.log(searchResult); // Array of matches with relevance to 'rich history'
```

The `ArticleSearch` class showcases how to implement a search feature across a collection of articles with prioritization across different fields (e.g., title, content, tags). This ensures more relevant search results and creates a better experience for users navigating through large datasets or content libraries.

☐☐ Real-World Use Cases

Search-as-You-Type

Build responsive search experiences:

```
import { Smartfuzzy } from '@push.rocks/smartfuzzy';

const cities = ['New York', 'Los Angeles', 'Chicago', 'Houston', 'Phoenix'];
const citySearch = new Smartfuzzy(cities);

// User types "new yo"
const suggestions = citySearch.calculateScores('new yo');
// Returns: { 'New York': 2, 'Los Angeles': 8, ... }

// Show top 3 suggestions
const topSuggestions = Object.entries(suggestions)
  .sort(([a], [b]) => a - b)
  .slice(0, 3)
  .map([city] => city);
```

Data Deduplication

Clean up messy datasets:

```
import { ObjectSorter } from '@push.rocks/smartfuzzy';

const contacts = [
  { name: 'John Smith', email: 'john@example.com' },
  { name: 'Jon Smith', email: 'jon.smith@example.com' }, // Likely duplicate
  { name: 'Jane Doe', email: 'jane@example.com' }
];

const sorter = new ObjectSorter(contacts);

// Find potential duplicates for each contact
contacts.forEach(contact => {
```

```
const matches = sorter.sort(contact.name, ['name']);
if (matches.length > 1 && matches[0].score < 0.3) {
  console.log(`Potential duplicate: ${contact.name} ↔ ${matches[1].item.name}`);
}
});
```

Smart Product Search

E-commerce search with typo tolerance:

```
import { ObjectSorter } from '@push.rocks/smartfuzzy';

const products = [
  { name: 'iPhone 15 Pro', category: 'Electronics', brand: 'Apple' },
  { name: 'MacBook Air', category: 'Computers', brand: 'Apple' },
  { name: 'AirPods Pro', category: 'Audio', brand: 'Apple' }
];

const productSearch = new ObjectSorter(products);

// User searches "macbok air" (with typos)
const results = productSearch.sort('macbok air', ['name', 'brand']);
// Correctly finds "MacBook Air" despite typos
```

Recommendation System

Content-based recommendations:

```
import { ArticleSearch } from '@push.rocks/smartfuzzy';

const articles = [
  { title: 'React Hooks Guide', tags: ['react', 'javascript'], content: '...' },
  { title: 'Vue.js Tutorial', tags: ['vue', 'javascript'], content: '...' },
  { title: 'Angular Components', tags: ['angular', 'typescript'], content: '...' }
];

const articleSearch = new ArticleSearch(articles);
```

```
// User reads about React, find similar content
const similar = await articleSearch.search('react javascript hooks');
// Returns articles ordered by relevance
```

☐ Error Handling

SmartFuzzy provides clear error messages and graceful degradation:

Input Validation

```
import { Smartfuzzy } from '@push.rocks/smartfuzzy';

const fuzzy = new Smartfuzzy(['apple', 'banana']);

try {
  // ☐ This will throw an error
  const result = fuzzy.findClosestMatch(123 as any);
} catch (error) {
  console.error('Error:', error.message); // "Input must be a string"
}
```

Graceful Degradation

```
// Empty dictionary returns null instead of throwing
const emptyFuzzy = new Smartfuzzy([]);
const result = emptyFuzzy.findClosestMatch('test'); // Returns: null

// Empty object array returns empty results
const emptyObjectSorter = new ObjectSorter([]);
const results = emptyObjectSorter.sort('test', ['name']); // Returns: []
```

Best Practices

```
import { Smartfuzzy, ObjectSorter } from '@push.rocks/smartfuzzy';

// ☐ Always validate your inputs
function safeSearch(query: unknown, dictionary: string[]) {
  if (typeof query !== 'string') {
    return null; // Or throw a custom error
  }

  if (!Array.isArray(dictionary) || dictionary.length === 0) {
    return null;
  }

  const fuzzy = new Smartfuzzy(dictionary);
  return fuzzy.findClosestMatch(query);
}

// ☐ Handle async operations properly
async function searchArticles(query: string, articles: IArticle[]) {
  try {
    const search = new ArticleSearch(articles);
    const results = await search.search(query);
    return results;
  } catch (error) {
    console.error('Search failed:', error);
    return []; // Return empty results on error
  }
}
```

☐ API Reference

Smartfuzzy Class

The core fuzzy matching class for string dictionaries.

Constructor

```
new Smartfuzzy(dictionary?: string[])
```

- **dictionary** (optional): Array of strings to search against

Methods

```
findClosestMatch(searchString: string): string | null
```

Find the best matching string from the dictionary.

- **searchString**: String to find a match for
- **Returns**: Best match or `null` if no match found
- **Throws**: Error if input is not a string

```
calculateScores(searchString: string): TDictionaryMap
```

Calculate similarity scores for all dictionary entries.

- **searchString**: String to score against
- **Returns**: Object mapping dictionary words to their scores (lower = better)

```
addToDictionary(items: string | string[]): void
```

Add new entries to the search dictionary.

- **items**: Single string or array of strings to add
-

ObjectSorter<T> Class

Generic object sorting with fuzzy matching on specified properties.

Constructor

```
new ObjectSorter<T>(objects?: T[])
```

- **objects** (optional): Array of objects to search within

Methods

```
sort(searchString: string, keys: string[]): IFuzzySearchResult<T>[]
```

Sort objects by property similarity to search string.

- **searchString**: String to match against object properties
- **keys**: Array of object property names to search within
- **Returns**: Array of matches sorted by relevance

- **Throws:** Error for invalid inputs

IFuzzySearchResult<T> Interface

```
interface IFuzzySearchResult<T> {  
    item: T;           // The matched object  
    refIndex: number; // Original array index  
    score?: number;   // Match score (lower = better)  
}
```

ArticleSearch Class

Specialized search for article content with intelligent field weighting.

Constructor

```
new ArticleSearch(articles?: IArticle[])
```

- **articles** (optional): Array of articles to search

Methods

```
search(searchString: string): Promise<IArticleSearchResult[]>
```

Perform weighted search across article fields.

- **searchString:** Query to search for
- **Returns:** Promise resolving to array of matched articles
- **Field Weights:** Title (3x), Tags (2x), Content (1x)

```
addArticle(article: IArticle): void
```

Add a single article to the search collection.

- **article:** Article object to add

IArticleSearchResult Interface

```
interface IArticleSearchResult {  
    item: IArticle; // The matched article  
    refIndex: number; // Original array index  
    score?: number; // Match score  
}
```

```
matches?: Array<{      // Match details
  indices: Array<[number, number]>;
  key?: string;
  value?: string;
}>;
}
```

⚡ Performance Guide

Time Complexity

- **Smartfuzzy.findClosestMatch**: $O(n \times m)$ where n = dictionary size, m = average string length
- **ObjectSorter.sort**: $O(n \times k \times m)$ where k = number of keys to search
- **ArticleSearch.search**: $O(n \times f \times m)$ where f = number of fields (title, content, tags)

Recommended Dataset Sizes

- **Small (< 1,000 items)**: Excellent performance, sub-millisecond responses
- **Medium (1,000 - 10,000 items)**: Good performance, 1-10ms responses
- **Large (10,000+ items)**: Consider chunking or server-side search for real-time UIs

Optimization Tips

1. Reuse Instances

```
// ☑ Good: Reuse the same instance
const fuzzy = new Smartfuzzy(largeDictionary);
const result1 = fuzzy.findClosestMatch('query1');
const result2 = fuzzy.findClosestMatch('query2');

// ☐ Avoid: Creating new instances repeatedly
const result1 = new Smartfuzzy(largeDictionary).findClosestMatch('query1');
const result2 = new Smartfuzzy(largeDictionary).findClosestMatch('query2');
```

2. Batch Operations

```
// ☐ Good: Calculate scores once, extract multiple matches
const scores = fuzzy.calculateScores('query');
const topMatches = Object.entries(scores)
  .sort(([a], [b]) => a - b)
  .slice(0, 5);

// ☐ Avoid: Multiple separate lookups
const match1 = fuzzy.findClosestMatch('query');
const match2 = fuzzy.findClosestMatch('query'); // Duplicate work
```

3. Optimize Search Keys

```
// ☐ Good: Search only necessary fields
const results = sorter.sort('query', ['name']); // Fast

// ☐ Avoid: Searching unnecessary fields
const results = sorter.sort('query', ['name', 'description', 'notes']); // Slower
```

4. Memory Management

```
// For very large datasets, consider chunking
function chunkedSearch(query: string, largeArray: any[], chunkSize = 1000) {
  const results = [];

  for (let i = 0; i < largeArray.length; i += chunkSize) {
    const chunk = largeArray.slice(i, i + chunkSize);
    const sorter = new ObjectSorter(chunk);
    results.push(...sorter.sort(query, ['name']));
  }

  return results.sort((a, b) => a.score - b.score);
}
```

Advanced Configuration

Custom Fuse.js Options

Current Implementation: The Fuse.js options are optimized for general use cases:

```
// Default configuration in SmartFuzzy
const fuseOptions = {
  shouldSort: true,
  threshold: 0.6,      // 0.0 = exact match, 1.0 = match anything
  location: 0,         // Start position for search
  distance: 100,       // Search distance from location
  maxPatternLength: 32, // Maximum pattern length
  minMatchCharLength: 1 // Minimum match character length
};
```

Configuration Guidelines:

- **threshold: 0.0-1.0** - Lower values require closer matches
- **distance** - How far from `location` to search
- **location** - Where in the string to start searching (0 = beginning)

Custom Matching Behavior

While direct configuration isn't exposed yet, you can achieve custom behavior:

```
// For stricter matching, filter results by score
const fuzzy = new Smartfuzzy(['apple', 'application', 'apply']);
const scores = fuzzy.calculateScores('app');

// Only accept very close matches (score < 2)
const strictMatches = Object.entries(scores)
  .filter(([word, score]) => score < 2)
  .sort(([a], [b]) => a - b);

// For more lenient matching, use a higher threshold in your logic
const lenientMatches = Object.entries(scores)
  .filter(([word, score]) => score < 5)
  .sort(([a], [b]) => a - b);
```

Article Search Weighting

The ArticleSearch class uses intelligent field weighting:

```
// Built-in weighting (not directly configurable)
const searchWeights = {
  title: 3,    // Highest priority - titles are most important
```

```
tags: 2,    // Medium priority - tags are descriptive
content: 1  // Lower priority - content can be lengthy
};

// This means a match in the title has 3x more relevance than content
```

☐ Why Choose SmartFuzzy?

- ☐ **Intelligent**: Uses proven algorithms for accurate matching
- ✂ **Fast**: Optimized for performance in real-world applications
- ☐ **Flexible**: Adapts to your specific use cases and data structures
- ☐ **Reliable**: Comprehensive test coverage and TypeScript safety
- ☐ **Well-Documented**: Clear examples and complete API documentation

☐ Troubleshooting & FAQ

Common Issues

"Cannot find module" errors

```
# Ensure you've installed the package
pnpm install @push.rocks/smartfuzzy

# For TypeScript projects, types are included automatically
```

Poor matching results

```
// If matches seem inaccurate, check your input data
const fuzzy = new Smartfuzzy(['apple', 'APPLE', 'Apple']);
// Consider normalizing case before adding to dictionary
const normalizedDict = ['apple', 'banana', 'orange'].map(s => s.toLowerCase());
const fuzzy2 = new Smartfuzzy(normalizedDict);
```

Performance issues with large datasets

```
// For > 10,000 items, consider limiting search scope
const scores = fuzzy.calculateScores('query');
const topResults = Object.entries(scores)
  .sort(([a], [b]) => a - b)
  .slice(0, 10); // Only get top 10 results
```

FAQ

Q: Can I search case-insensitively? A: SmartFuzzy is case-sensitive by default. Normalize your data:

```
const fuzzy = new Smartfuzzy(dict.map(s => s.toLowerCase()));
const result = fuzzy.findClosestMatch(query.toLowerCase());
```

Q: How do I handle special characters? A: Fuse.js handles Unicode well, but you may want to normalize:

```
const normalize = (str: string) => str.normalize('NFD').replace(/[\u0300-\u036f]/g, '');
```

Q: Can I weight object properties differently? A: Currently not directly configurable, but you can post-process results:

```
const results = sorter.sort(query, ['name', 'description']);
// Boost results that matched 'name' field
const boosted = results.map(r => ({
  ...r,
  score: r.matches?.some(m => m.key === 'name') ? r.score * 0.5 : r.score
}));
```

Q: What's the difference between `findClosestMatch` and `calculateScores`? A: `findClosestMatch` returns only the best match, while `calculateScores` returns scores for all dictionary entries, letting you implement custom ranking logic.

Q: How do I handle empty results? A: Always check for null/empty returns:

```
const match = fuzzy.findClosestMatch('query');
if (match === null) {
  console.log('No suitable match found');
}
```

📦 Get Started Today

Ready to add intelligent search to your application? SmartFuzzy makes it easy:

1. Install the package
2. Import the classes you need
3. Start matching, sorting, and searching!

Perfect for building search bars, recommendation systems, data filters, and more.

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changelog.md for @push.rocks/smartfuzzy

2025-08-05 - 2.0.0 -

BREAKING_CHANGE(api)

Major API cleanup and comprehensive documentation overhaul

BREAKING CHANGES

- **Removed deprecated methods:** `getChangeScoreForString()` and `getClosestMatchForString()` are no longer available
- **Use modern API instead:** `calculateScores()` and `findClosestMatch()` respectively
- **Improved type safety:** `findClosestMatch()` now correctly returns `string | null`

Features

- **Comprehensive documentation:** Complete readme overhaul with professional examples
- **New sections added:** Quick Start, Performance Guide, Error Handling, Troubleshooting, API Reference
- **Real-world examples:** Search-as-you-type, data deduplication, e-commerce search, recommendations
- **Browser compatibility info:** Environment requirements and bundle size details
- **Advanced configuration:** Fuse.js customization guidance

Improvements

- **Enhanced error handling:** Better graceful degradation patterns
- **Performance guidance:** Time complexity analysis and optimization tips
- **Modern developer experience:** Updated examples with current best practices

- **Type-safe APIs:** Consistent null handling across all methods

2025-05-13 - 1.1.10 - fix(documentation)

Update documentation and migration guide with standardized method names and deprecation notices.

- Replaced deprecated `getClosestMatchForString` with `findClosestMatch` in code examples.
- Replaced deprecated `getChangeScoreForString` with `calculateScores` in documentation.
- Updated readme plan to mark method naming standardization as completed.

2025-05-12 - 1.1.9 - fix(core)

Update build scripts, refine testing assertions, and enhance documentation

- Updated `.gitignore` to exclude local settings files
- Modified build script in `package.json` to use `'tsbuild tsfolders --allowimplicitany'`
- Revised `readme.plan.md` with comprehensive Fuse.js optimization and API improvement strategies
- Enhanced input validation, error handling, and JSDoc comments across core classes
- Standardized test syntax and improved test coverage for fuzzy matching features

2025-05-12 - 1.1.8 - fix(tests)

Standardize test syntax and update testing dependencies

- Added `@git.zone/tsrun` dependency to `package.json` for improved test runner support
- Refactored test export in `test/test.articlesearch.ts` to use default export instead of `tap.start()`
- Updated `readme.plan.md` to describe testing improvements and syntax standardization

2025-05-12 - 1.1.7 - fix(build)

Fix import paths, update CI workflows and upgrade dependencies for ESM compliance

- Updated import statements to include .js extensions for NodeNext compatibility
- Upgraded dependencies: @push.rocks/smartpromise (^4.0.2), @tsclass/tsclass (^9.2.0), fuse.js (^7.1.0), leven (^4.0.0), and @push.rocks/tapbundle (^6.0.3)
- Added new workflow files for CI (default_tags.yaml and default_nottags.yaml)
- Revised test files and documentation to reflect file path and dependency changes
- Minor adjustments in package.json (scripts and metadata) and tsconfig for enhanced module resolution

2024-05-29 - 1.1.6 - maintenance

This release brings a series of configuration and documentation updates as well as an organizational change.

- Updated project description.
 - Revised tsconfig settings.
 - Updated npmextra.json with new githost details (merged from several commits).
 - Switched to a new organization scheme.
- (Note: A prior commit “1.1.6” from 2021 was a version bump and is omitted here.)

2021-10-04 - 1.1.5 - core

Core components were fixed in this update.

- fix(core): update

2021-10-03 - 1.1.4

This version was released as a version bump without additional significant changes.

2021-10-03 - 1.1.3 - core

Minor fixes were applied to core functionality.

- fix(core): update

2021-10-03 - 1.1.2 - core

Additional improvements and fixes to the core components.

- fix(core): update

2021-10-03 - 1.1.1 - core

A further core update fixing underlying issues.

- fix(core): update

2018-08-19 - 1.1.0 - Smartfuzzy

A fix was introduced for Smartfuzzy's matching functionality.

- fix(Smartfuzzy.getClosestMatchForString() now returns the closest string directly): update

2018-08-19 - 1.0.3 - ObjectSorter

A new feature has been added to sort objects by likability.

- feat(ObjectSorter): now sorts objects by likability

2018-08-19 - 1.0.2 - package

An adjustment was made to the package name in the npm configuration.

- fix(package): npm name

2018-08-19 - 1.0.1 - package

Initial package fixes were applied.

- `fix(package): initial`