

@push.rocks/smarthash

ash

Provides simplified access to Node.js hash functions, including SHA256 and MD5, with support for strings, streams, and files.

- [readme.md for @push.rocks/smarthash](#)
- [changelog.md for @push.rocks/smarthash](#)

readme.md for

@push.rocks/smarthash

☐☐ @push.rocks/smarthash

☐☐ **Cross-environment hashing made simple** ☐☐

SHA256 and MD5 hash functions that work seamlessly in both Node.js and browsers, with zero configuration.

[npm version](#) [TypeScript](#) [Cross Platform](#)

☐ Why SmartHash?

- ☐☐ **Universal**: Works in Node.js AND browsers without polyfills
- < ☐☐ **Smart Fallbacks**: Automatically handles Web Crypto API limitations (like non-HTTPS environments)
- ☐☐ **TypeScript First**: Full type safety and IntelliSense support
- ☐☐ **Dual Entry Points**: Optimized builds for both environments
- ☐☐ **Simple API**: Consistent interface across all platforms

☐☐ Quick Start

```
pnpm install @push.rocks/smarthash
```

☐☐ API Reference

String Hashing

```
import { sha256FromString, sha256FromStringSync } from '@push.rocks/smarthash';

// Async (works everywhere)
const hash = await sha256FromString('Hello, world!');
console.log(hash); // 64-character hex string

// Sync (Node.js only)
const hashSync = sha256FromStringSync('Hello, world!');
console.log(hashSync); // ✗ Instant result
```

File & Stream Hashing (Node.js Only)

```
import { sha256FromFile, sha256FromStream } from '@push.rocks/smarthash';
import fs from 'fs';

// Hash files directly
const fileHash = await sha256FromFile('./myfile.txt');
console.log(fileHash); // File's SHA256 hash

// Hash streams (perfect for large files)
const stream = fs.createReadStream('./largefile.zip');
const streamHash = await sha256FromStream(stream);
console.log(streamHash); // Stream's SHA256 hash
```

Buffer Hashing

```
import { sha256FromBuffer } from '@push.rocks/smarthash';

// Works with both Buffer (Node.js) and Uint8Array (Browser)
const encoder = new TextEncoder();
const buffer = encoder.encode('Hello, world!');
const bufferHash = await sha256FromBuffer(buffer);
console.log(bufferHash); // Buffer's SHA256 hash
```

Object Hashing

```
import { sha256FromObject } from '@push.rocks/smarthash';

// Consistent hashing for JavaScript objects
const myObject = {
  userId: 12345,
  role: 'admin',
  timestamp: Date.now()
};

const objectHash = await sha256FromObject(myObject);
console.log(objectHash); // Deterministic object hash
```

“ **Pro Tip:** Object property order doesn't matter! `{a: 1, b: 2}` and `{b: 2, a: 1}` produce the same hash.

MD5 Hashing (Node.js Only)

```
import { md5FromString } from '@push.rocks/smarthash';

// Legacy MD5 support (use SHA256 for new projects!)
const md5Hash = await md5FromString('Hello, world!');
console.log(md5Hash); // 32-character MD5 hash
```

Environment Compatibility

Function	Node.js	Browser	Notes
<code>sha256FromString</code>	☑	☑	Universal support
<code>sha256FromStringSync</code>	☑	☐	Sync not possible in browsers
<code>sha256FromBuffer</code>	☑	☑	Handles Buffer/Uint8Array
<code>sha256FromFile</code>	☑	☐	File system access required

Function	Node.js	Browser	Notes
<code>sha256FromStream</code>	☐	☐	Node.js streams only
<code>sha256FromObject</code>	☐	☐	Uses JSON serialization
<code>md5FromString</code>	☐	☐	Not supported by Web Crypto API

☐ Advanced Usage

Error Handling

```
import { sha256FromString } from '@push.rocks/smarthash';

try {
  const hash = await sha256FromString('sensitive data');
  console.log(`☐ Hash computed: ${hash}`);
} catch (error) {
  console.error('☐ Hashing failed:', error);
}
```

Browser-Specific Features

In browsers, SmartHash automatically:

- ☐ Uses Web Crypto API when available (HTTPS contexts)
- ☐ Falls back to pure JavaScript implementation in non-HTTPS environments
- ⚠ Warns when trying to use Node.js-only functions

Import Strategies

```
// Main entry point (Node.js optimized)
import { sha256FromString } from '@push.rocks/smarthash';

// Browser-specific entry point (smaller bundle)
import { sha256FromString } from '@push.rocks/smarthash/web';
```

Development

```
# Run tests (both Node.js and browser)
pnpm test

# Build the project
pnpm build

# Generate documentation
pnpm buildDocs
```

Security Notes

- **SHA256**: Cryptographically secure, recommended for all use cases
- **MD5**: Legacy support only, not recommended for security-critical applications
- **Cross-Environment**: Produces identical hashes across Node.js and browsers
- **Web Crypto**: Uses native browser APIs when available for maximum performance

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Task Venture Capital GmbH

Registered at District court Bremen HRB 35230 HB, Germany

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changelog.md for @push.rocks/smarthash

2025-09-12 - 3.2.6 - fix(ci)

Add .claude local settings to permit web fetch to www.npmjs.com

- Added .claude/settings.local.json granting WebFetch permission for www.npmjs.com
- Configuration-only change; no runtime or library code modified

2025-09-12 - 3.2.5 - fix(ts_web)

Ensure sha256FromBuffer uses correct ArrayBuffer slice for Uint8Array inputs and add local project config files

- Fix sha256FromBuffer in ts_web: explicitly slice Uint8Array.buffer using byteOffset/byteLength before calling crypto.subtle.digest to ensure the correct ArrayBuffer segment is hashed in browser environments.
- Add .claude/settings.local.json to allow WebFetch to www.npmjs.com for local tooling.
- Add .serena/.gitignore and .serena/project.yml to include project-specific configuration and ignored cache path.
- Add missing newline at end of ts_web/index.ts

2025-09-12 - 3.2.4 - fix(deps)

Bump devDependencies, update smartjson and add workspace/CI settings

- Bump @git.zone/tsbuild from ^2.1.70 to ^2.6.8
- Bump @git.zone/tstest from ^2.3.2 to ^2.3.8
- Bump @push.rocks/smartjson from ^5.0.10 to ^5.2.0
- Add pnpm-workspace.yaml with onlyBuiltDependencies: esbuild, mongodb-memory-server, puppeteer
- Add .claude/settings.local.json to allow WebFetch access to www.npmjs.com

2025-08-03 - 3.2.3 - fix(dependencies/config)

Update dependency versions and add local settings for web fetch configuration

- Bump @git.zone/tstest from ^1.0.81 to ^2.3.2
- Bump @push.rocks/smartenv from ^5.0.5 to ^5.0.13
- Add .claude/settings.local.json to allow WebFetch permissions for www.npmjs.com

2025-08-03 - 3.2.1 - docs(readme)

Enhance readme with comprehensive documentation and modern formatting

- Updated readme.md with enhanced formatting, emojis, and badges
- Added comprehensive API reference with clear examples for all functions
- Included environment compatibility table showing Node.js vs Browser support
- Added advanced usage examples including error handling and import strategies
- Improved documentation structure with better visual organization
- Fixed typo in sha265FromObject examples to sha256FromObject

2025-06-19 - 3.2.0 - feat(package)

Update package.json to use exports field for dual entry points

- Replaced the main and typings fields with an exports object that supports both default and web entry points
- Ensures consistency in module resolution between Node.js and browser environments

2025-06-19 - 3.1.0 - feat(browser)

Implement fallback SHA256 for non-HTTPS environments and enhance browser tests for consistent hashing

- Added a pure JavaScript SHA256 fallback in ts_web/sha256.fallback.ts for environments without crypto.subtle

- Updated `ts_web/index.ts` to use the fallback when necessary
- Enhanced browser tests in `test/test.browser.ts` to verify consistent hash outputs
- Reflected new features in documentation updates (`readme.plan.md`)

2025-06-19 - 3.0.4 - feat

Merge isohash functionality into smarthash to enable cross-environment hash support. This release introduces browser-compatible SHA256 functions via the Web Crypto API and plugins for environment detection and JSON handling.

- Added new plan and implementation steps to merge isohash into smarthash.
- Updated test files to use the new `tapbundle` import.
- Implemented browser-specific hashing functions in `ts_web/index.ts` and `ts_web/plugins.ts`.
- Created browser tests in `test/test.browser.ts` for SHA256 functions.
- Ensured consistent smarthash functionality across environments.

Note: Several non-breaking maintenance updates (e.g. `description`, `tsconfig`, and `npmextra.json` adjustments) were applied between 2024 and 2023 alongside version marker commits.

2023-09-22 to 2022-06-26 - 3.0.0 - Maintenance

Between versions 3.0.3 and 3.0.0, a series of core fixes and organizational improvements were rolled out.

- Multiple “fix(core)” commits addressed various update needs.
 - A couple of releases also switched to a new organization scheme.
 - Routine maintenance commits ensured stability across these versions.
-

2022-06-26 - 2.1.10 - BREAKING CHANGE

A major change was introduced by switching the module system.

- BREAKING CHANGE(core): Switched to ESM, requiring consumers to update their imports accordingly.
-

2021-03-01 to 2019-11-21 - 2.1.0 - Maintenance

Across versions 2.1.9 down to 2.1.0, the project received multiple fixes and CI updates.

- Repeated “fix(core)” commits improved internal stability.
 - A “fix(ci)” update was also introduced to streamline continuous integration processes.
-

2019-11-21 - 2.0.6 - feat

New functionality was added to expand the available hashing algorithms.

- feat(md5): Now creates MD5 hashes, broadening the project’s cryptographic capabilities.
-

2019-07-04 to 2018-09-07 - 2.0.0 - Maintenance

This range of releases was dedicated to refining core functionality and enhancing security.

- Numerous “fix(core)” commits ensured consistent behavior.
 - A “fix(snyk)” commit added a .snyk file and marked the project as Open Source for improved security auditing.
-

2018-09-07 - 1.0.4 - BREAKING CHANGE

A breaking change was introduced by renaming the package scope.

- BREAKING CHANGE(scope): Changed the package name to @pushrocks/smarthash, requiring updates for consumers referencing the old name.
-

2016-08-16 to 2016-05-23 - 1.0.0 - Initial Setup

During the early days of the project, core implementation and structure were established.

- Early commits included the initial implementation (“implementation is ready”), package metadata adjustments (e.g. “update package tags”, “fix README”), and structural additions (“add structure”).
- The journey began with the Initial commit on 2016-05-23, setting the groundwork for future development.