

# readme.md for @push.rocks/smartmta

A high-performance, enterprise-grade Mail Transfer Agent (MTA) built from scratch in TypeScript with a Rust-powered SMTP engine — no nodemailer, no shortcuts. Automatic MX record discovery means you just call `sendEmail()` and `smartmta` figures out where to deliver. ☐

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## Install

```
pnpm install @push.rocks/smartmta
# or
npm install @push.rocks/smartmta
```

After installation, run `pnpm build` to compile the Rust binary (`mailer-bin`). The Rust binary is **required** — `smartmta` will not start without it.

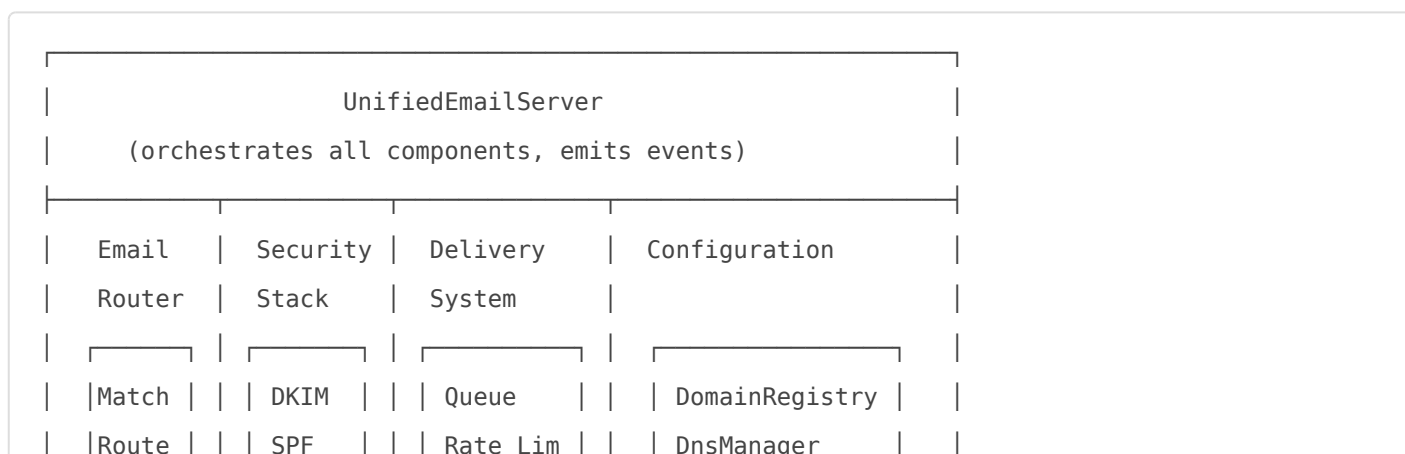
## Overview

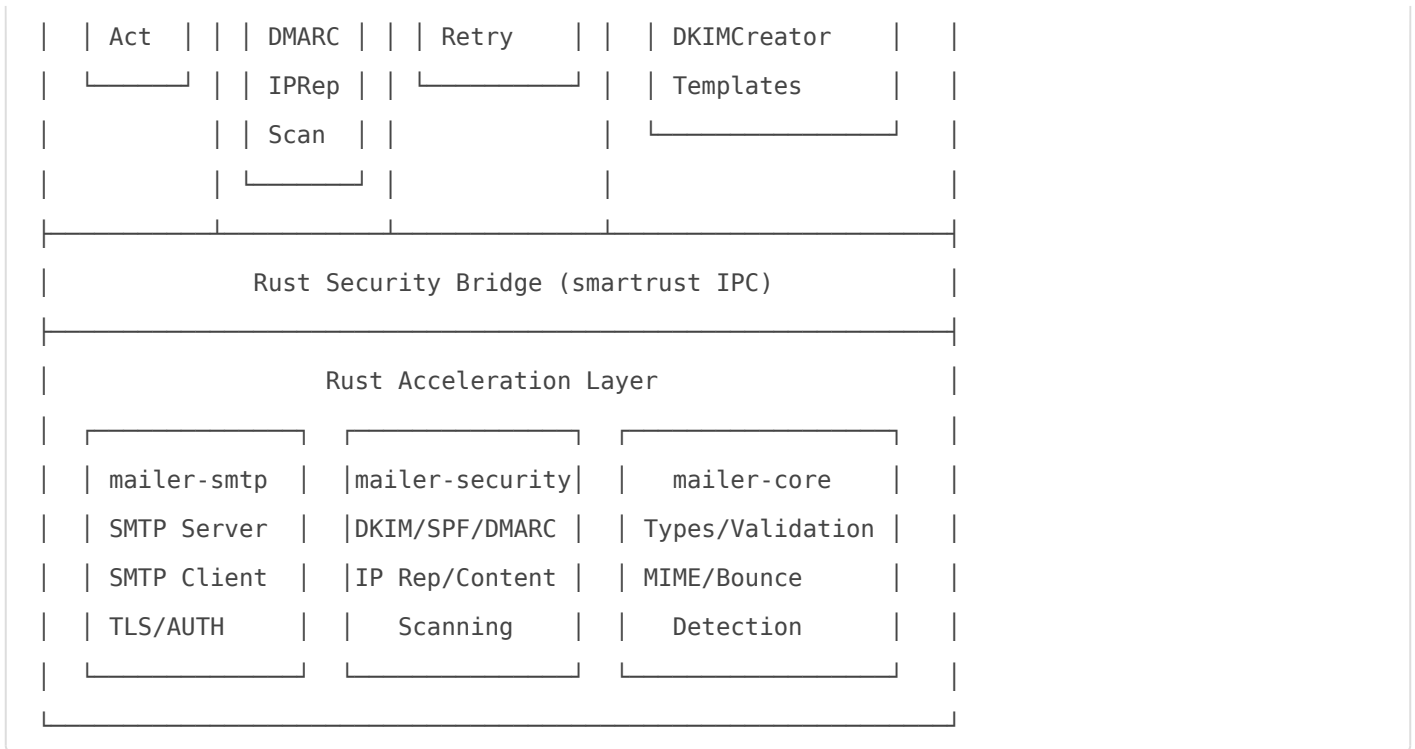
`@push.rocks/smartmta` is a **complete mail server solution** — SMTP server, SMTP client, email security, content scanning, and delivery management — all built with a custom SMTP implementation. The SMTP engine runs as a Rust binary for maximum performance, communicating with the TypeScript orchestration layer via JSON-over-stdin/stdout IPC.

# ⚡ What's Inside

Module	What It Does
<b>Rust SMTP Server</b>	High-performance SMTP engine in Rust — TCP/TLS listener, STARTTLS, AUTH, pipelining, per-connection rate limiting
<b>Rust SMTP Client</b>	Outbound delivery with connection pooling, retry logic, TLS negotiation, DKIM signing — all in Rust
<b>DKIM</b>	Key generation, signing, and verification — per domain, with automatic rotation
<b>SPF</b>	Full SPF record validation via Rust
<b>DMARC</b>	Policy enforcement and verification
<b>Email Router</b>	Pattern-based routing with priority, forward/deliver/reject/process actions
<b>Bounce Manager</b>	Automatic bounce detection via Rust, classification (hard/soft), and suppression tracking
<b>Content Scanner</b>	Spam, phishing, malware, XSS, and suspicious link detection — powered by Rust
<b>IP Reputation</b>	DNSBL checks, proxy/TOR/VPN detection, risk scoring via Rust
<b>Rate Limiter</b>	Hierarchical rate limiting (global, per-domain, per-IP)
<b>Delivery Queue</b>	Persistent queue with exponential backoff retry
<b>Template Engine</b>	Email templates with variable substitution
<b>Domain Registry</b>	Multi-domain management with per-domain configuration
<b>DNS Manager</b>	Automatic DNS record management (MX, SPF, DKIM, DMARC)

## 🏗 Architecture





### Data flow for inbound mail:

1. `rust-smtp` Rust SMTP server accepts the connection and handles the full SMTP protocol
2. `rust-smtp` On `DATA` completion, Rust runs the security pipeline **in-process** (DKIM/SPF/DMARC verification, content scanning, IP reputation check) — zero IPC round-trips
3. `rust-smtp` Rust emits an `emailReceived` event via IPC with pre-computed security results attached
4. `ts-smtp` TypeScript processes the email (routing decisions using the pre-computed results, delivery)
5. `rust-smtp` Rust sends the final SMTP response to the client

### Data flow for outbound mail:

1. `ts-smtp` TypeScript constructs the email and calls `sendEmail()` (defaults to MTA mode)
2. `ts-smtp` MTA mode automatically resolves MX records for each recipient domain, sorts by priority, and groups recipients for efficient delivery
3. `ts-smtp` Sends to Rust via IPC — Rust builds the RFC 2822 message, signs with DKIM, and delivers via its SMTP client with connection pooling
4. `ts-smtp` Result (accepted/rejected recipients, server response) returned to TypeScript

# Usage

## Setting Up the Email Server

The central entry point is `UnifiedEmailServer`, which orchestrates the Rust SMTP server, routing, security, and delivery:

```
import { UnifiedEmailServer } from '@push.rocks/smarty';

const emailServer = new UnifiedEmailServer(dcRouterRef, {
  // Ports to listen on (465 = implicit TLS, 25/587 = STARTTLS)
  ports: [25, 587, 465],
  hostname: 'mail.example.com',

  // Multi-domain configuration
  domains: [
    {
      domain: 'example.com',
      dnsMode: 'external-dns',
      dkim: {
        selector: 'default',
        keySize: 2048,
        rotateKeys: true,
        rotationInterval: 90,
      },
      rateLimits: {
        outbound: { messagesPerMinute: 100 },
        inbound: { messagesPerMinute: 200, connectionsPerIp: 20 },
      },
    },
  ],

  // Routing rules (evaluated by priority, highest first)
  routes: [
    {
      name: 'catch-all-forward',
      priority: 10,
      match: {
        recipients: '*@example.com',
      },
      action: {
        type: 'forward',
        forward: {
          host: 'internal-mail.example.com',
        },
      },
    },
  ],
}
```

```

        port: 25,
    },
},
{
    name: 'reject-spam-senders',
    priority: 100,
    match: {
        senders: '*@spamdomain.com',
    },
    action: {
        type: 'reject',
        reject: {
            code: 550,
            message: 'Sender rejected by policy',
        },
    },
},
],

// Authentication settings for the SMTP server
auth: {
    required: false,
    methods: ['PLAIN', 'LOGIN'],
    users: [{ username: 'outbound', password: 'secret' }],
},

// TLS certificates
tls: {
    certPath: '/etc/ssl/mail.crt',
    keyPath: '/etc/ssl/mail.key',
},

maxMessageSize: 25 * 1024 * 1024, // 25 MB
maxClients: 500,
});

// start() boots the Rust SMTP server, security bridge, DNS records, and delivery queue
await emailServer.start();

```

❏ **Note:** `start()` will throw if the Rust binary is not compiled. Run `pnpm build` first.

## ❏ Sending Emails (Automatic MX Discovery)

The recommended way to send email is `sendEmail()`. It defaults to **MTA mode**, which automatically resolves MX records for each recipient domain via DNS — you don't need to know the destination mail server:

```
import { Email, UnifiedEmailServer } from '@push.rocks/smartmta';

// Build an email
const email = new Email({
  from: 'sender@example.com',
  to: ['alice@gmail.com', 'bob@company.org'],
  subject: 'Hello from smartmta! ❏',
  text: 'Plain text body',
  html: '<h1>Hello!</h1><p>HTML body with <strong>formatting</strong></p>',
  priority: 'high',
  attachments: [
    {
      filename: 'report.pdf',
      content: pdfBuffer,
      contentType: 'application/pdf',
    },
  ],
});

// Send – MTA mode auto-discovers MX servers for gmail.com and company.org
const emailId = await emailServer.sendEmail(email);

// Optionally specify a delivery mode explicitly
const emailId2 = await emailServer.sendEmail(email, 'mta');
```

In MTA mode, smartmta:

- ❏ Resolves MX records for each recipient domain (e.g. `gmail.com`, `company.org`)

- `mta` Sorts MX hosts by priority (lowest = highest priority per RFC 5321)
- `mta` Tries each MX host in order until delivery succeeds
- `mta` Falls back to the domain's A record if no MX records exist
- `process` Groups recipients by domain for efficient batch delivery
- `process` Signs outbound mail with DKIM automatically

## Delivery Modes

`sendEmail()` accepts a mode parameter that controls how the email is delivered:

```
public async sendEmail(
  email: Email,
  mode: EmailProcessingMode = 'mta', // 'mta' | 'forward' | 'process'
  route?: IEmailRoute,
  options?: {
    skipSuppressionCheck?: boolean;
    ipAddress?: string;
    isTransactional?: boolean;
  }
): Promise<string>
```

Mode	Description
<code>mta</code> (default)	<b>Auto MX discovery</b> — resolves MX records via DNS, delivers directly to the recipient's mail server. No relay configuration needed.
<code>forward</code>	<b>Relay delivery</b> — forwards the email to a configured SMTP host (e.g. an internal mail gateway or third-party relay).
<code>process</code>	<b>Scan + deliver</b> — runs the content scanning / security pipeline first, then delivers via auto MX resolution.

## Direct SMTP Delivery (Low-Level)

For cases where you know the exact target SMTP server (e.g. relaying to a specific host), use the lower-level `sendOutboundEmail()`:

```
// Send directly to a known SMTP server (bypasses MX resolution)
const result = await emailServer.sendOutboundEmail('smtp.example.com', 587, email, {
  auth: { user: 'sender@example.com', pass: 'your-password' },
  dkimDomain: 'example.com',
```

```
    dkimSelector: 'default',
  });

  console.log(`Accepted: ${result.accepted.join(', ')} `);
  console.log(`Response: ${result.response}`);
  // -> Accepted: recipient@example.com
  // -> Response: 2.0.0 Ok: queued
```

The `sendOutboundEmail` method:

- `DKIMCreator` Automatically resolves DKIM keys from the `DKIMCreator` for the specified domain
- `DKIMCreator` Uses connection pooling in Rust — reuses TCP/TLS connections across sends
- `DKIMCreator` Configurable connection and socket timeouts via `outbound` options on the server

## DKIM Signing & Key Management

DKIM key management is handled by `DKIMCreator`, which generates, stores, and rotates keys per domain. Signing is performed automatically by the Rust SMTP client during outbound delivery:

```
import { DKIMCreator } from '@push.rocks/smarty';

const dkimCreator = new DKIMCreator('/path/to/keys', storageManager);

// Auto-generate keys if they don't exist
await dkimCreator.handleDKIMKeysForDomain('example.com');

// Get the DNS record you need to publish
const dnsRecord = await dkimCreator.getDNSRecordForDomain('example.com');
console.log(dnsRecord);
// -> { type: 'TXT', name: 'default._domainkey.example.com', value: 'v=DKIM1; k=rsa; p=...' }

// Check if keys need rotation
const needsRotation = await dkimCreator.needsRotation('example.com', 'default', 90);
if (needsRotation) {
  const newSelector = await dkimCreator.rotateDkimKeys('example.com', 'default', 2048);
  console.log(`Rotated to selector: ${newSelector}`);
}
```

When `UnifiedEmailServer.start()` is called:

- DKIM keys are generated or loaded for every configured domain

- Signing is applied to all outbound mail via the Rust security bridge
- Key rotation is checked automatically based on your `rotationInterval` config

## ☐☐ Email Authentication (SPF, DKIM, DMARC)

All verification is powered by the Rust binary. For inbound mail, `UnifiedEmailServer` runs the full security pipeline **automatically** — DKIM, SPF, DMARC, content scanning, and IP reputation in a single Rust pass. Results are attached as headers (`Received-SPF`, `X-DKIM-Result`, `X-DMARC-Result`).

You can also use the individual verifiers directly:

```
import { DKIMVerifier, SpfVerifier, DmarcVerifier } from '@push.rocks/smarmta';

// SPF verification
const spfVerifier = new SpfVerifier();
const spfResult = await spfVerifier.verify(email, senderIP, heloDomain);
// -> { result: 'pass' | 'fail' | 'softfail' | 'neutral' | 'none', domain, ip }

// DKIM verification
const dkimVerifier = new DKIMVerifier();
const dkimResult = await dkimVerifier.verify(rawEmailContent);
// -> [{ is_valid: true, domain: 'example.com', selector: 'default', status: 'pass' }]

// DMARC verification
const dmarcVerifier = new DmarcVerifier();
const dmarcResult = await dmarcVerifier.verify(email, spfResult, dkimResult);
// -> { action: 'pass' | 'quarantine' | 'reject', policy, spfDomainAligned, dkimDomainAligned
}
```

## ☐☐ Email Routing

Pattern-based routing engine with priority ordering and flexible match criteria. Routes are evaluated by priority (highest first):

```
import { EmailRouter } from '@push.rocks/smarmta';

const router = new EmailRouter([
```

```
{
  name: 'admin-mail',
  priority: 100,
  match: {
    recipients: 'admin@example.com',
    authenticated: true,
  },
  action: {
    type: 'deliver',
  },
},
{
  name: 'external-forward',
  priority: 50,
  match: {
    recipients: '*@example.com',
    sizeRange: { max: 10 * 1024 * 1024 }, // under 10MB
  },
  action: {
    type: 'forward',
    forward: {
      host: 'backend-mail.internal',
      port: 25,
      preserveHeaders: true,
    },
  },
},
{
  name: 'process-with-scanning',
  priority: 10,
  match: {
    recipients: '*@*',
  },
  action: {
    type: 'process',
    process: {
      scan: true,
      dkim: true,
      queue: 'normal',
    },
  },
},
```

```

    },
  },
  1);

// Evaluate routes against an email context
const matchedRoute = await router.evaluateRoutes(emailContext);

```

## Route Action Types

Action	Description
<code>forward</code>	Forward the email to another SMTP server via the Rust SMTP client
<code>deliver</code>	Queue for local MTA delivery
<code>process</code>	Queue for processing (with optional content scanning and DKIM signing)
<code>reject</code>	Reject with a configurable SMTP error code and message

## Match Criteria

Criterion	Description
<code>recipients</code>	Glob patterns for recipient addresses ( <code>*@example.com</code> )
<code>senders</code>	Glob patterns for sender addresses
<code>clientIp</code>	IP addresses or CIDR ranges
<code>authenticated</code>	Require authentication status
<code>headers</code>	Match specific headers (string or RegExp)
<code>sizeRange</code>	Message size constraints ( <code>{ min?, max? }</code> )
<code>subject</code>	Subject line pattern (string or RegExp)
<code>hasAttachments</code>	Filter by attachment presence

## □ Rate Limiting

Hierarchical rate limiting to protect your server and maintain deliverability:

```

import { Delivery } from '@push.rocks/smartmta';
const { UnifiedRateLimiter } = Delivery;

const rateLimiter = new UnifiedRateLimiter({

```

```

global: {
  maxMessagesPerMinute: 1000,
  maxRecipientsPerMessage: 500,
  maxConnectionsPerIP: 20,
  maxErrorsPerIP: 10,
  maxAuthFailuresPerIP: 5,
  blockDuration: 600000, // 10 minutes
},
domains: {
  'example.com': {
    maxMessagesPerMinute: 100,
    maxRecipientsPerMessage: 50,
  },
},
});

// Check before sending
const allowed = rateLimiter.checkMessageLimit(
  'sender@example.com',
  '192.168.1.1',
  recipientCount,
  undefined,
  'example.com'
);

if (!allowed.allowed) {
  console.log(`Rate limited: ${allowed.reason}`);
}

```

## ☐☐ Bounce Management

Automatic bounce detection (via Rust), classification, and suppression tracking:

```

import { Core } from '@push.rocks/smartmta';
const { BounceManager } = Core;

const bounceManager = new BounceManager();

// Process an SMTP failure

```

```
const bounce = await bounceManager.processSmtpFailure(
  'recipient@example.com',
  '550 5.1.1 User unknown',
  { originalEmailId: 'msg-123' }
);
// -> { bounceType: 'invalid_recipient', bounceCategory: 'hard', ... }

// Check if an address is suppressed due to bounces
const suppressed = bounceManager.isEmailSuppressed('recipient@example.com');

// Manage the suppression list
bounceManager.addToSuppressionList('bad@example.com', 'repeated hard bounces');
bounceManager.removeFromSuppressionList('recovered@example.com');
```

## Email Templates

Template engine with variable substitution for transactional and notification emails:

```
import { Core } from '@push.rocks/smartmta';
const { TemplateManager } = Core;

const templates = new TemplateManager({
  from: 'noreply@example.com',
  footerHtml: '<p>&copy; 2026 Example Corp</p>',
});

// Register a template
templates.registerTemplate({
  id: 'welcome',
  name: 'Welcome Email',
  description: 'Sent to new users',
  from: 'welcome@example.com',
  subject: 'Welcome, {{name}}!',
  bodyHtml: '<h1>Welcome, {{name}}!</h1><p>Your account is ready.</p>',
  bodyText: 'Welcome, {{name}}! Your account is ready.',
  category: 'transactional',
});

// Create an Email object from the template
```

```
const email = await templates.createEmail('welcome', {
  to: 'newuser@example.com',
  variables: { name: 'Alice' },
});
```

## ☐☐ DNS Management

When `UnifiedEmailServer.start()` is called, it automatically ensures MX, SPF, DKIM, and DMARC records are in place for all configured domains:

```
const emailServer = new UnifiedEmailServer(dcRouterRef, {
  hostname: 'mail.example.com',
  domains: [
    {
      domain: 'example.com',
      dnsMode: 'external-dns', // managed via Cloudflare API
    },
  ],
  // ... other config
});

// DNS records are set up automatically on start:
// - MX records pointing to your mail server
// - SPF TXT records authorizing your server IP
// - DKIM TXT records with public keys from DKIMCreator
// - DMARC TXT records with your policy
await emailServer.start();
```

## ☐☐ Rust Acceleration Layer

Performance-critical operations are implemented in Rust and communicate with the TypeScript runtime via `@push.rocks/smartrust` (JSON-over-stdin/stdout IPC). The Rust workspace lives at `rust/` with four crates:

Crate	Status	Purpose
<code>mailer-core</code>	☐ Complete (26 tests)	Email types, validation, MIME building, bounce detection

Crate	Status	Purpose
<code>mailer-security</code>	☐ Complete (22 tests)	DKIM sign/verify, SPF, DMARC, IP reputation/DNSBL, content scanning
<code>mailer-smtp</code>	☐ Complete (106 tests)	Full SMTP protocol engine — TCP/TLS server + client, STARTTLS, AUTH, pipelining, connection pooling, in-process security pipeline
<code>mailer-bin</code>	☐ Complete	CLI + smartrust IPC bridge — wires everything together

## What Runs Where

Operation	Runs In	Why
SMTP server (port listening, protocol, TLS)	☐☐ Rust	Performance, memory safety, zero-copy parsing
SMTP client (outbound delivery, connection pooling)	☐☐ Rust	Connection management, TLS negotiation
DKIM signing & verification	☐☐ Rust	Crypto-heavy, benefits from native speed
SPF validation	☐☐ Rust	DNS lookups with async resolver
DMARC policy checking	☐☐ Rust	Integrates with SPF/DKIM results
IP reputation / DNSBL	☐☐ Rust	Parallel DNS queries
Content scanning (text patterns)	☐☐ Rust	Regex engine performance
Bounce detection (pattern matching)	☐☐ Rust	Regex engine performance
Email validation & MIME building	☐☐ Rust	Parsing performance
Email routing & orchestration	☐☐ TypeScript	Business logic, flexibility
Delivery queue & retry	☐☐ TypeScript	State management, persistence
Template rendering	☐☐ TypeScript	String interpolation
Domain & DNS management	☐☐ TypeScript	API integrations

## ☐☐ Project Structure

```

smartmta/
├── ts/                # TypeScript source
└── mail/

```

```

| | └─ core/                # Email, EmailValidator, BounceManager, TemplateManager
| | └─ delivery/           # DeliveryQueue, DeliverySystem, RateLimiter
| | └─ routing/           # UnifiedEmailServer, EmailRouter, DomainRegistry,
DnsManager
| | └─ security/          # DKIMCreator, DKIMVerifier, SpfVerifier, DmarcVerifier
| └─ security/           # ContentScanner, IPReputationChecker, RustSecurityBridge
└─ rust/                 # Rust workspace
| └─ crates/
|   └─ mailer-core/      # Email types, validation, MIME, bounce detection
|   └─ mailer-security/  # DKIM, SPF, DMARC, IP reputation, content scanning
|   └─ mailer-smtp/      # Full SMTP server + client (TCP/TLS, rate limiting,
pooling)
|   └─ mailer-bin/       # CLI + smartrust IPC bridge
└─ test/                 # Test suite (116 TypeScript + 154 Rust tests)
└─ dist_ts/              # Compiled TypeScript output
└─ dist_rust/            # Compiled Rust binaries

```

## Testing

The project has comprehensive test coverage with both unit and end-to-end tests:

```

# Build Rust binary first
pnpm build

# Run all tests
pnpm test

# Run specific test files
tstest test/test.e2e.server-lifecycle.node.ts --verbose --timeout 60
tstest test/test.e2e.inbound-smtp.node.ts --verbose --timeout 60
tstest test/test.e2e.routing-actions.node.ts --verbose --timeout 60
tstest test/test.e2e.outbound-delivery.node.ts --verbose --timeout 60

```

**E2E tests** exercise the full pipeline — starting `UnifiedEmailServer`, connecting via raw TCP sockets, sending SMTP transactions, verifying routing actions, and testing outbound delivery through a mock SMTP receiver.

# API Reference

## Exported Classes (top-level)

Class	Description
<code>UnifiedEmailServer</code>	☐ Main entry point — orchestrates SMTP server, routing, security, and delivery
<code>Email</code>	Email message class with validation, attachments, headers, and RFC 822 serialization
<code>EmailRouter</code>	Pattern-based route matching and evaluation engine
<code>DomainRegistry</code>	Multi-domain configuration manager
<code>DnsManager</code>	Automatic DNS record management
<code>DKIMCreator</code>	DKIM key generation, storage, rotation
<code>DKIMVerifier</code>	DKIM signature verification (delegates to Rust)
<code>SpfVerifier</code>	SPF record validation (delegates to Rust)
<code>DmarcVerifier</code>	DMARC policy enforcement (delegates to Rust)

## Namespaced Exports

Namespace	Classes
<code>Core</code>	<code>Email</code> , <code>EmailValidator</code> , <code>TemplateManager</code> , <code>BounceManager</code>
<code>Delivery</code>	<code>UnifiedDeliveryQueue</code> , <code>MultiModeDeliverySystem</code> , <code>DeliveryStatus</code> , <code>UnifiedRateLimiter</code>

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