

readme.md for @push.rocks/smartnftables

A TypeScript module for managing Linux nftables rules with a high-level, type-safe API. Handles NAT (DNAT/SNAT/masquerade), firewall rules, IP sets, and rate limiting — all from clean, declarative TypeScript.

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Install

```
pnpm install @push.rocks/smartnftables  
# or  
npm install @push.rocks/smartnftables
```

“ ⚠ **Requires root privileges** to actually apply nftables rules to the kernel. Without root, rules are tracked in memory but not applied (a warning is logged). Great for development/testing!

Quick Start

```
import { SmartNftables } from '@push.rocks/smartnftables';
```

```

const nft = new SmartNftables();
await nft.initialize();

// Port forward 8080 → 192.168.1.100:80
await nft.nat.addPortForwarding('web', {
  sourcePort: 8080,
  targetHost: '192.168.1.100',
  targetPort: 80,
});

// Block a suspicious IP
await nft.firewall.blockIP('10.0.0.99');

// Rate limit HTTP to 100 req/s per IP
await nft.rateLimit.addRateLimit('http-limit', {
  port: 80,
  protocol: 'tcp',
  rate: '100/second',
  perSourceIP: true,
});

// Clean up everything when done
await nft.cleanup();

```

Architecture

The library is organized around a **facade pattern** with specialized sub-managers:

```

SmartNftables (main facade)
├─ nat          → NatManager      (DNAT, SNAT, masquerade)
├─ firewall    → FirewallManager (filter rules, IP sets, stateful tracking)
└─ rateLimit   → RateLimitManager (packet/connection rate limiting)

```

All rules are tracked in **rule groups** identified by string IDs, so you can add, inspect, and remove them programmatically.

API Reference

SmartNftables — Main Facade

```
const nft = new SmartNftables({
  tableName: 'smartnftables', // nftables table name (default: 'smartnftables')
  family: 'ip',                // 'ip' | 'ip6' | 'inet' (default: 'ip')
  dryRun: false,               // generate commands without executing (default: false)
});
```

Method	Description
<code>initialize()</code>	Create the nftables table and NAT chains. Idempotent.
<code>cleanup()</code>	Delete the entire table and clear all tracking.
<code>status()</code>	Get an <code>INftStatus</code> report of the current managed state.
<code>applyRuleGroup(id, commands)</code>	Apply and track a group of raw nft commands.
<code>removeRuleGroup(id)</code>	Remove a tracked rule group.
<code>getRuleGroup(id)</code>	Retrieve a tracked rule group by ID.

☐ NAT — `nft.nat`

Port Forwarding (DNAT)

```
await nft.nat.addPortForwarding('my-service', {
  sourcePort: 443,
  targetHost: '10.0.0.5',
  targetPort: 8443,
  protocol: 'tcp',          // 'tcp' | 'udp' | 'both' (default: 'tcp')
  preserveSourceIP: false, // skip masquerade if true (default: false)
});

await nft.nat.removePortForwarding('my-service');
```

Port Range Forwarding

Map a range of ports to another host:

```
// Forward ports 3000-3010 → 10.0.0.5:3000-3010
await nft.nat.addPortRange('dev-ports', 3000, 3010, '10.0.0.5', 3000, 'tcp');
```

```
await nft.nat.removePortRange('dev-ports');
```

SNAT (Source NAT)

```
await nft.nat.addSnat('egress', {  
  sourceAddress: '203.0.113.1',  
  targetPort: 80,  
  protocol: 'tcp',  
});
```

Masquerade

```
await nft.nat.addMasquerade('outbound', {  
  targetPort: 443,  
  protocol: 'tcp',  
});
```

🔒 Firewall — nft.firewall

Basic Rules

```
await nft.firewall.addRule('allow-ssh', {  
  direction: 'input',          // 'input' | 'output' | 'forward'  
  action: 'accept',           // 'accept' | 'drop' | 'reject'  
  sourceIP: '10.0.0.0/24',  
  destPort: 22,  
  protocol: 'tcp',  
  comment: 'Allow SSH from trusted network',  
});  
  
await nft.firewall.removeRule('allow-ssh');
```

Block an IP

```
await nft.firewall.blockIP('10.0.0.99');  
await nft.firewall.blockIP('192.168.0.0/16', { direction: 'forward' });
```

Allow Only Specific IPs on a Port

```
// Only these IPs can reach port 3306 – everything else is dropped
await nft.firewall.allowOnlyIPs('db-access', ['10.0.0.1', '10.0.0.2'], 3306, 'tcp');
```

Stateful Connection Tracking

```
// Allow established/related, drop invalid – on the input chain
await nft.firewall.enableStatefulTracking('input');
```

IP Sets

Create named sets and match against them:

```
// Create a set of blocked IPs
await nft.firewall.createIPSet({
  name: 'blocklist',
  type: 'ipv4_addr',
  elements: ['10.0.0.50', '10.0.0.51'],
});

// Dynamically add/remove elements
await nft.firewall.addToIPSet('blocklist', ['10.0.0.52']);
await nft.firewall.removeFromIPSet('blocklist', ['10.0.0.50']);

// Clean up
await nft.firewall.deleteIPSet('blocklist');
```

You can also build set-matching rules directly with the low-level builder:

```
import { buildIPSetMatchRule } from '@push.rocks/smartnftables';

const rule = buildIPSetMatchRule('smartnftables', 'ip', {
  setName: 'blocklist',
  direction: 'input',
  matchField: 'saddr',
  action: 'drop',
});
```

□ Rate Limiting — `nft.rateLimit`

Packet Rate Limiting

```
// Global: drop packets over 1000/second on port 80
await nft.rateLimit.addRateLimit('http-global', {
  port: 80,
  protocol: 'tcp',
  rate: '1000/second',
  burst: 50,
  action: 'drop',
});

// Per-IP: each source IP gets its own 100/second limit
await nft.rateLimit.addRateLimit('http-per-ip', {
  port: 80,
  protocol: 'tcp',
  rate: '100/second',
  perSourceIP: true,
});

await nft.rateLimit.removeRateLimit('http-per-ip');
```

Connection Rate Limiting

Limit the rate of **new connections** (uses `ct state new`):

```
await nft.rateLimit.addConnectionRateLimit('ssh-connrate', {
  port: 22,
  protocol: 'tcp',
  rate: '5/second',
  perSourceIP: true,
});

await nft.rateLimit.removeConnectionRateLimit('ssh-connrate');
```

☐☐ Low-Level Rule Builders

For advanced use cases, you can generate raw nft command strings without applying them:

```
import {
  buildDnatRules,
  buildSnatRule,
  buildMasqueradeRule,
  buildFirewallRule,
  buildRateLimitRule,
  buildPerIpRateLimitRule,
  buildConnectionRateRule,
  buildIPSetCreate,
  buildIPSetAddElements,
  buildIPSetRemoveElements,
  buildIPSetDelete,
  buildIPSetMatchRule,
  buildTableSetup,
  buildFilterChains,
  buildTableCleanup,
} from '@push.rocks/smartnftables';

const commands = buildDnatRules('mytable', 'ip', {
  sourcePort: 8080,
  targetHost: '10.0.0.5',
  targetPort: 80,
});
// → ['nft add rule ip mytable prerouting tcp dport 8080 dnat to 10.0.0.5:80',
//     'nft add rule ip mytable postrouting tcp dport 80 masquerade']
```

Dry Run Mode

Generate commands without touching the kernel — perfect for testing, debugging, or CI:

```
const nft = new SmartNftables({ dryRun: true });
await nft.initialize();
await nft.nat.addPortForwarding('test', {
  sourcePort: 80,
  targetHost: '10.0.0.1',
  targetPort: 8080,
});
```

```
console.log(nft.status());
// Rules tracked in memory, nothing executed
```

Status Reporting

```
const status = nft.status();
// {
//   initialized: true,
//   tableName: 'smartnftables',
//   family: 'ip',
//   isRoot: true,
//   activeGroups: 3,
//   groups: {
//     'nat:web': { ruleCount: 2, createdAt: 1711411200000 },
//     'fw:block-10_0_0_99': { ruleCount: 1, createdAt: 1711411200100 },
//     'ratelimit:http-limit': { ruleCount: 1, createdAt: 1711411200200 },
//   }
// }
```

Types

All interfaces and types are fully exported for use in your own code:

Type	Description
<code>INftDnatRule</code>	DNAT port forwarding rule config
<code>INftSnatRule</code>	Source NAT rule config
<code>INftMasqueradeRule</code>	Masquerade rule config
<code>INftFirewallRule</code>	Firewall filter rule config
<code>INftIPSetConfig</code>	IP set creation config
<code>INftRateLimitRule</code>	Rate limiting rule config
<code>INftConnectionRateRule</code>	New-connection rate limit config
<code>ISmartNftablesOptions</code>	Constructor options
<code>INftStatus</code>	Status report shape
<code>TNftProtocol</code>	<code>'tcp' 'udp' 'both'</code>

Type	Description
TNftFamily	'ip' 'ip6' 'inet'
TFirewallAction	'accept' 'drop' 'reject'
TCtState	'new' 'established' 'related' 'invalid'

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