

readme.md for @push.rocks/smartwatch

A cross-runtime file watcher with glob pattern support for Node.js, Deno, and Bun.

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Install

```
npm install @push.rocks/smartwatch
# or
pnpm add @push.rocks/smartwatch
```

Features

- **Cross-Runtime** — Works on Node.js 20+, Deno, and Bun
- **Glob Pattern Support** — Watch files using patterns like `**/*.ts` and `src/**/*.{js,jsx}`
- **RxJS Observables** — Subscribe to file system events using reactive streams
- **Dynamic Watching** — Add or remove watch patterns at runtime
- **Write Stabilization** — Built-in debouncing and `awaitWriteFinish` support for atomic writes
- **TypeScript First** — Full TypeScript support with comprehensive type definitions

How It Works

smartwatch selects the best file watching backend for the current runtime:

Runtime	Backend
Node.js/Bun	chokidar v5 (uses <code>fs.watch()</code> internally)
Deno	Native <code>Deno.watchFs()</code> API

On Node.js and Bun, chokidar provides robust cross-platform file watching with features like atomic write detection, inode tracking, and write stabilization. On Deno, native APIs are used directly with built-in debouncing and temporary file filtering.

Glob patterns are handled through [picomatch](#) — base paths are extracted from patterns and watched natively, while events are filtered through matchers before emission.

Usage

Basic Setup

```
import { Smartwatch } from '@push.rocks/smartwatch';

// Create a watcher with glob patterns
const watcher = new Smartwatch([
  './src/**/*.ts',
  './public/assets/**/*.ts'
]);

// Start watching
await watcher.start();
```

Subscribing to File Events

Use RxJS observables to react to file system changes:

```
// Get an observable for file changes
const changeObservable = await watcher.getObservableFor('change');
changeObservable.subscribe(([path, stats]) => {
  console.log(`File changed: ${path}`);
});
```

```
    console.log(`New size: ${stats?.size} bytes`);
  });

  // Watch for new files
  const addObservable = await watcher.getObservableFor('add');
  addObservable.subscribe([path]) => {
    console.log(`File added: ${path}`);
  });

  // Watch for deleted files
  const unlinkObservable = await watcher.getObservableFor('unlink');
  unlinkObservable.subscribe([path]) => {
    console.log(`File deleted: ${path}`);
  });
});
```

Supported Events

Event	Description
<code>add</code>	File has been added
<code>addDir</code>	Directory has been added
<code>change</code>	File has been modified
<code>unlink</code>	File has been removed
<code>unlinkDir</code>	Directory has been removed
<code>error</code>	Error occurred
<code>ready</code>	Initial scan complete

Dynamic Watch Management

Add or remove patterns while the watcher is running:

```
const watcher = new Smartwatch(['./src/**/*.ts']);
await watcher.start();

// Add more patterns to watch
watcher.add(['./tests/**/*.spec.ts', './config/*.json']);
```

```
// Remove a pattern
watcher.remove('./src/**/*.test.ts');
```

Stopping the Watcher

```
await watcher.stop();
```

Complete Example

```
import { Smartwatch } from '@push.rocks/smartwatch';

async function watchProject() {
  const watcher = new Smartwatch([
    './src/**/*.ts',
    './package.json'
  ]);

  await watcher.start();
  console.log('Watching for changes...');

  const changes = await watcher.getObservableFor('change');
  changes.subscribe(([path, stats]) => {
    console.log(`Modified: ${path} (${stats?.size ?? 'unknown'} bytes)`);
  });

  const additions = await watcher.getObservableFor('add');
  additions.subscribe([path] => {
    console.log(`New file: ${path}`);
  });

  const deletions = await watcher.getObservableFor('unlink');
  deletions.subscribe([path] => {
    console.log(`Deleted: ${path}`);
  });

  // Handle graceful shutdown
  process.on('SIGINT', async () => {
```

```
    await watcher.stop();
    process.exit(0);
  });
}

watchProject();
```

API Reference

Smartwatch

Constructor

```
new Smartwatch(patterns: string[])
```

Creates a new Smartwatch instance with the given glob patterns.

Parameters:

- `patterns` — Array of glob patterns to watch (e.g., `['./src/**/*.ts', './config/*.json']`)

Methods

Method	Returns	Description
<code>start()</code>	<code>Promise<void></code>	Starts watching for file changes
<code>stop()</code>	<code>Promise<void></code>	Stops the file watcher and cleans up resources
<code>add(patterns: string[])</code>	<code>void</code>	Adds additional patterns to watch
<code>remove(pattern: string)</code>	<code>void</code>	Removes a pattern from the watch list
<code>getObservableFor(event: TFSEvent)</code>	<code>Promise<Observable<[string, Stats]>></code>	Returns an RxJS observable for the specified event

Properties

Property	Type	Description
<code>status</code>	<code>'idle' 'starting' 'watching'</code>	Current watcher status

Types

```
type TFsEvent = 'add' | 'addDir' | 'change' | 'error' | 'unlink' | 'unlinkDir' | 'ready' |  
'raw';  
type TSmartwatchStatus = 'idle' | 'starting' | 'watching';
```

Requirements

Runtime	Version
Node.js	20+
Deno	Any version with <code>Deno.watchFs()</code> support
Bun	Uses Node.js compatibility layer

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